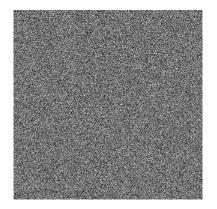
Number-Theoretic DRNGs



Number-Theoretic DRNGs

- Number-theoretic DRNGs are also called as Deterministically Random Bit Generators: DRBGs
- Their security is based on difficulty assumptions of certain number theoretic problems, such as factoring and discrete logarithm
- Examples: RSA, Blum-Blum-Shub, Naor-Reingold bit generators
- Elliptic curve DRNGs arealso in this category however they are based on the difficulty of the ECDLP

Number-Theoretic DRNGs

- Certain security properties, such as next-bit security, are proved on the basis these intractability assumptions
- Usually only asymptotic security properties can be proved, for example, with increasing RSA modulus
- However, these algorithms are not very practical due to their low output rate
- They may still be useful for PKC platforms which are already equipped with efficient hardware

Cryptographically Secure DRBGs

- The number-theoretic DRNGs are also called deterministic random bit generators (DRBGs)
- The general model:



- The seed length k should be sufficiently large so that exhaustive searching over 2^k seeds is practically infeasible
- An adversary must not efficiently distinguish between the output sequences of the DRBG and truly random bit sequences

Cryptographically Secure DRBGs

- We say that the DRBG passes all polynomial-time statistical tests if no polynomial-time algorithm can correctly distinguish between an output sequence of the generator and a truly random sequence of the same length with probability significantly greater than ¹/₂
- We say that the DRBG passes the **next-bit test** if there is no polynomial-time algorithm which, on input of the first *s*-bits of an output sequence *R* can predict the (s + 1)st bit of *R* with probability significantly greater than $\frac{1}{2}$
- A DRBG passes the next-bit test if and only if it passes all polynomial-time statistical tests.
- A DRBG that passes these tests are **cryptographically secure**
- These definitions are meaningful for asymptotically large inputs only

RSA DRBG

- The output of the RSA DRBG is the sequence of the deterministically random bits R_1, R_2, \ldots, R_m for a given m
- Setup: Generate two secret primes p and q Compute n = p ⋅ q and φ = (p − 1) ⋅ (q − 1) Select a random integer e ∈ [2, φ − 1] with gcd(e, φ) = 1
- Seed: Select a random integer $r_0 \in [1, n-1]$
- Random Bit Generation: For i = 1, 2, ..., m
 - $r_i \leftarrow r_{i-1}^e \pmod{n}$
 - $R_i \leftarrow \text{the LSB of } r_i$
- **Output:** The sequence of bits R_1, R_2, \ldots, R_m
- The RSA DRBG produces *m* bits in *m* steps

- The RSA DRBG is secure under the assumption that the factoring of the modulus is difficult for the given size
- The generation of a single bit R_i requires a modular exponentiation operation with k-bit modulus, where k = log₂(n)
- Typically, a 1024-bit modular exponentiation takes 1ms, thus, the RSA DRBG will work at the speed 1 Kbit/sec
- Sometimes *e* = 3 is chosen so that a single exponentiation takes 1 modular multiplication and 1 modular squaring
- This will bring the speed near 1 Mbit/sec

Modified Versions of RSA DRBG

- The efficiency can further be improved by extracting L bits per exponentiation where L = c · log log(n) for a constant c
- Provided that *n* is sufficiently large, this modified generator is also cryptographically secure
- However, an explicit range of values of *c* for which the generator remains secure is not known

Micali-Schnorr DRBG

- The Micali-Schnorr also improves the efficiency of RSA DRBG
- Setup: Generate two secret primes p and q Compute n = p ⋅ q and φ = (p − 1) ⋅ (q − 1) with k = log₂(n) Select e with 80e ≤ k and gcd(e, φ) = 1 The word size s = k(1 − 2/e)
- Seed: Select a random integer $r_0 \in [1, n-1]$
- Random Bit Generation: For i = 1, 2, ..., m
 - $u_i \leftarrow r_{i-1}^e \pmod{n}$
 - $r_i \leftarrow \text{the } k s \text{ most significant bits of } u_i$
 - $R_i \leftarrow$ the *s* least significant bits of u_i
- **Output:** The sequence of *s*-bit numbers R_1, R_2, \ldots, R_m
- The Micali-Schnorr DRBG produces *sm* bits in *m* steps

Micali-Schnorr DRBG

- The Micali-Schnorr DRBG is more efficient than RSA DRB
- At each step s = k(1 2/e) bits are generated
- For example, when e = 3 and k = 1024 (satisfying 80e ≤ k), then the Micali-Schnorr DRBG generates s bits in every exponentiation step such that

$$s = k(1 - 2/e) = 1024(1 - 2/3) = 341$$

- Therefore, it generates 341m bits in m steps
- Moreover, by selecting e = 3, the computation of $u_i = r_{i-1}^3 \pmod{n}$ requires one modular squaring with a (k s)-bit number, and one modular multiplication with two k-bit numbers

Micali-Schnorr DRBG

- The Micali-Schnorr DRBG is secure under the assumption that the distribution of $r^e \mod n$ for random k-bit sequences r are indistinguishable by all polynomial-time statistical tests from the uniform distribution of integers in the interval [0, n-1]
- This assumption is stronger the requiring that RSA problem be intractable
- Micali and Schnorr also describe a method that transforms any cryptographically secure DRBG into into one that can be accelerated by parallel evaluation
- The method of parallelization is perfect: *P* parallel processors speed the generation of deterministically random bits by a factor of *P*

Blum-Blum-Shub DRBG

- The Blum-Blum-Shub DRBG is also known as the BBS generator
- It s secure if the integer factorization is intractable
- Setup: Generate two secret primes p and q, with the property that they are equal to 3 mod 4, and compute n = p ⋅ q
- Seed: Select a random $r_0 \in [1, n-1]$ such that $gcd(r_0, n) = 1$
- Random Bit Generation: For i = 1, 2, ..., m
 - $r_i \leftarrow r_{i-1}^2 \pmod{n}$
 - $R_i \leftarrow \text{the LSB of } r_i$
- **Output:** The sequence of bits R_1, R_2, \ldots, R_m
- The BBS DRBG produces *m* bits in *m* steps

Blum-Blum-Shub DRBG

- Generating each deterministically random bit R_i requires one modular squaring with k-bit numbers, with k = log₂(n)
- The efficiency can further be improved by extracting L bits per exponentiation where $L = c \cdot \log \log(n)$ for a constant c
- Provided that *n* is sufficiently large, this modified generator is also cryptographically secure
- However, an explicit range of values of *c* for which the generator remains secure is not known

Modified Rabin DRBG

- The modified Rabin DRBG differs slightly from the BBS DRBG
- Setup: Generate two secret primes p and q, with the property that they are equal to 3 mod 4, and compute n = p ⋅ q
- Seed: Select a random $r_0 \in [1, n-1]$ such that $gcd(r_0, n) = 1$
- Random Bit Generation: For i = 1, 2, ..., m

•
$$r'_i \leftarrow r^2_{i-1} \pmod{n}$$

• If $r'_i < n/2$, then $r_i = r'_i$; otherwise, $r_i = n - r'_i$
• $R_i \leftarrow$ the LSB of r_i

- **Output:** The sequence of bits R_1, R_2, \ldots, R_m
- The modified Rabin DRBG produces *m* bits in *m* steps

Power Generator

- The security of the Power Generator is based on the DLP in \mathcal{Z}_p
- **Setup:** Generate the prime *p* and the primitive element *g* mod *p*, such that $k = \log_2(p)$
- Seed: Select a random $r_0 \in [1, p-1]$
- Random Bit Generation: For i = 1, 2, ..., m
 - $r_i \leftarrow g^{r_{i-1}} \pmod{p}$
 - $R_i \leftarrow \text{the LSB of } r_i$
- **Output:** The sequence of bits R_1, R_2, \ldots, R_m
- The Power Generator produces *m* bits in *m* steps

Modified Power Generator

- For efficiency purposes, the exponent *r* is sometimes restricted to 128 or 160 bits, since the exponentiation requires few multiplications
- However, we need to make sure that the difficulty of the DLP is not jeopardized when short exponents are used
- Patel and Sundaram showed that when p = 2q + 1 and q is a prime, any information about the k - Ω(log k) bits can be used to compute the discrete logarithm of g^r (mod p), where r has Ω(log k) bits
- This gives a secure and efficient algorithm which generates k s 1 bits per iteration, where s = Ω(log k)
- For example, when k = 1024 and s = 128, the modified Power Generator produces 1024 128 1 = 895 bits per iteration

Modified Power Generator

- The modified Power Generator is due to Patel and Sundaram
- Setup: Generate the prime p and the primitive element g mod p, furthermore, p = 2q + 1 such that q is also a prime
 For k = log₂(p), we also have s = Ω(log k)
- Seed: Select a random $r_0 \in [1, p-1]$
- Random Bit Generation: For *i* = 1, 2, ..., *m*
 - $r_i \leftarrow g^{r_{i-1}} \pmod{p}$
 - $R_i \leftarrow$ the least significant k s bits of r_i , except the LSB
- **Output:** The sequence of (k s 1) bits R_1, R_2, \ldots, R_m
- The modified Power Generator produces m(k s 1) bits in m steps

Naor-Reingold DRBG

- Similar to the BBS DRBG, the security of the Naor-Reingold DRBG depends on the difficulty of factoring integers
- Given two k-bit primes p and q, the 2k-bit modulus is $n = p \cdot q$
- Also take g which is a square mod n, that is $g = x^2 \pmod{n}$ for some $x \in [1, n 1]$
- The Naor-Reingold DRBG needs three constructions:
 - Binary vector representations $bin_k(u)$ and $bin_{2k}(u)$
 - ${\scriptstyle \bullet}\,$ The mod 2 inner-product \odot
 - Integer-valued vector function f(A, b)

Binary Vector Representation

- bin_k(u) represents the k-dimension binary vector representation of the integer u, for example, if k = 3 and u = 5 = (101), then bin₃(5) = (1,0,1)
- bin_{2k}(u) represents the 2k-dimension binary vector representation of the integer u, for example, if k = 3 and u = 13 = (1101), then bin₆(13) = (0,0,1,1,0,1)

The mod 2 Inner-Product \odot

• The mod 2 inner-product of two binary vectors $v = (v_1, v_2, \dots, v_k)$ and $w = (w_1, w_2, \dots, w_k)$ is defined as

$$v \odot w = \sum_{i=1}^{k} v_i \cdot w_i \pmod{2}$$

- For example, assume v = (1, 1, 1) and w = (0, 1, 1)
- We compute v ⊙ w as

$$\begin{array}{rcl} (1,1,1) \odot (0,1,1) &=& 1 \cdot 0 + 1 \cdot 1 + 1 \cdot 1 \pmod{2} \\ &=& 2 \pmod{2} \\ &=& 0 \pmod{2} \end{array}$$

Integer-Valued Vector Function f(A, b)

• Assume, an integer vector A of dimension 2k is given

$$A = (a_{1,0}, a_{1,1}, a_{2,0}, a_{2,1}, \dots, a_{k,0}, a_{k,1})$$

- Also, assume a binary vector $b = (b_1, b_2, \dots, b_k)$ is given
- We define the integer valued function f(A, b) as

$$f(A,b) = \sum_{i=1}^{k} a_{i,b_i}$$

• For example, A = (19, 5, 23, 16, 11, 20) and b = (1, 1, 0) imply

$$f(A, b) = a_{1,1} + a_{2,1} + a_{3,0} = 5 + 16 + 11 = 32$$

Naor-Reingold DRBG

- Setup: Generate two k-bit secret primes p and q, and the 2k-bit modulus n = p ⋅ q, and select a random g which is a square mod n Select a random vector of integers A = (a_{1,0}, a_{1,1}, ..., a_{k,0}, a_{k,1})
- Seed: Select a random binary vector $r = (r_1, r_2, \dots, r_{2k})$
- Random Bit Generation: For i = 1, 2, ..., m
 - $b \leftarrow bin_k(i)$
 - $u \leftarrow f(A, b)$
 - $v \leftarrow g^u \pmod{n}$
 - $R_i \leftarrow r \odot \operatorname{bin}_{2k}(v)$
- **Output:** The sequence of bits R_1, R_2, \ldots, R_m
- The Naor-Reingold (NR) DRBG produces m bits in m steps
- If factoring the modulus *n* is infeasible, the output of the NR DRBG is indistinguishable from a random sequence of bits