

Event Name	Type (Conference/Works Themes)	Event Dates	Application Deadline	Feedback Deadline	Paper Description	Acceptance Rate	Number of tracks	Workshops	Topics	Rate	Link
ACM Multimedia	Conference	October 25-29th 2010. In the last couple years the dates varied from the end of September to the end of October.	April 11th 2010. In the last couple years the dates varied from the end of March to the middle of April.	July 5th 2010. Slightly varied in the last years.	The maximum length allowed for full papers is 10 pages	18% (Information from the official site) 16.4% in 2006 15.7% in 2005 16.6% in 2004	3 (over the past few years)	Two workshops that might be of interest are: -The 20th International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV 2010) -Video Analysis and Retrieval Benchmark Evaluation - VideoCLEF 2009	Multimedia Content; Multimedia Systems; Human Centered Multimedia; Multimedia Applications Multimedia Systems; Multimedia Networking; Multimedia Operating Systems; Multimedia Databases; Large-Scale and Remote Display Architectures; Real-Time Support For Multimedia; Virtual and Augmented Worlds; Cyber-Physical Systems; Peer-to-Peer Architectures for Streaming and Multicast; Modeling of Multimedia Systems; ; Multimedia Interfaces; Multimedia Middleware and Toolkits; Multimedia Programming Languages; Cloud-based Multimedia Processing; Multi-core Support for Multimedia; ; Mobile Multimedia Systems	10	http://www.acm.org/sigmm/
Multimedia Systems 2010 (sponsored by ACM SIGMM; in cooperation with SIGCOMM and SIGOPS)	Conference	Feb 22-23th 2010	September 25th 2009	November 10th 2009	standard double-column ACM style format, maximum of 12 pages in length	N/A. This is the First Annual ACM Multimedia Systems (MMSys) Conference	Info N/A	No workshops	Architectures, protocols, and algorithms for various wireless and mobile networks, such as wireless LANs, wireless mesh networks, cellular data networks, delay-tolerant networks, mobile ad hoc networks, sensor networks, personal area networks, and vehicular networks Design, implementation, and evaluation of wireless systems and mobile applications Algorithms and models for wireless networks and mobile applications Fundamental understanding of mobile computing and wireless networking Measurements and performance evaluation of mobile and wireless networks Cross-layer design for mobile and wireless networks ranging from the PHY layer to applications Networks involving novel technologies such as UWB, MIMO, directional antennas, and software radios Architectures, algorithms and protocols for dynamic spectrum usage, white spaces, and cognitive networks Techniques that deal with low power and energy limitations Operating system and middleware support for mobile computing and networking Security, privacy, and trustworthiness of mobile and wireless systems Integration and interworking of wired and wireless networks Emerging topics, e.g., social networking applications enabled by mobile and wireless networking systems	9	http://www.mmsys.org/
Mobicom (ACM)	Conference	September 2010	March 12th 2010 (varies over the past years)	June 21st 2010 (varies over the past years)	Papers no longer than 12 pages; font size no smaller than 10 points, pages in double column format with each column having dimensions 9.25 in X 3.33 in, a space of 0.33 in between the two columns, no more than 55 lines of text per column, fit properly on US "Letter" sized paper (8.5 in X 11 in).	11.7% in 2008 11.1% in 2007 11.7% in 2006	1	A workshop of interest is: Workshop on Wireless Mobile Multimedia (WolMoMM '01) (http://www.acm.org/sigsigmobile/)	http://www.sigmobile.org/mobicom/	10	

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										Ad hoc mobile networks Addressing & location management Broadband access technologies Capacity planning Cellular & broadband wireless nets Congestion control Content distribution Cross layer design and optimization Cyber-physical computing/networking Denial of service Delay/disruption tolerant networks Future Internet design Implementation & experimental testbeds Middleware support for networking Mobility models & systems Multicast & anycast Multimedia protocols and networking Network applications & services Network architectures Network control Network management Network simulation and emulation Novel network architectures Optical networks Peer-to-peer communications Performance evaluation Power control and management Pricing & billing Resource allocation & management Routing protocols Scheduling & buffer management Security, trust, & privacy Self-organizing networks Sensor nets & embedded systems Service overlays Switches & switching Topology characterization & inference Traffic measurement and analysis Traffic engineering, & control Virtual & overlay networks Web services & performance Wireless mesh networks and protocols		
INFOCOM (IEEE)	Conference	The IEEE Conference on Computer Communications addresses key topics and issues related to computer communications, with emphasis on traffic management and protocols for both wired and wireless networks.	March 15-19th 2010	July 31st 2009	11/21/2009	the maximum page length is 9 pages Papers should not exceed 12 pages double column including figures and tables in standard ACM format. In addition, a 2-page appendix is permitted, where the appendix does not count towards the original 12 pages.	17.5% in 2010 19.7% in 2009 20.3% in 2008 -18% in 2007 -18% in 2006	6	List of workshops: -Global Internet 2010 (might be of interest for this class) -Network Science for Communication Networks (NetSciCom) -Carrier Grade Wireless Mesh Networks (CARMEN 2010) -Cognitive Wireless Communications 6 and Networking	Peer-to-peer communications Performance evaluation Power control and management Pricing & billing Resource allocation & management Routing protocols Scheduling & buffer management Security, trust, & privacy Self-organizing networks Sensor nets & embedded systems Service overlays Switches & switching Topology characterization & inference Traffic measurement and analysis Traffic engineering, & control Virtual & overlay networks Web services & performance Wireless mesh networks and protocols	10	http://www.ieee-infocom.org/
SIGMETRICS (ACM)	Conference	SIGMETRICS promotes research in performance analysis techniques as well as the advanced and innovative use of known methods and tools.	June 14-18th 2010	November 9th 2009	February 9th 2010	Submissions should be at most SIX pages, using standard ACM proceedings style. Each submission should contain a one-page extended abstract that explains the core contributions of the work to a wide NOSSDAV audience.	17.9% in 2008 17.1% in 2007 13.8% in 2006 13.1% in 2005	1	Info N/A	Target areas of performance analysis include file and memory systems, database systems, computer networks, operating systems, architecture, distributed systems, fault tolerant systems, and real-time system. Papers on a broad ranges of topics related to the transmission and presentation of digital audio/video objects. OS, middleware and network support Overlay networks Media streaming, distribution and storage support Web 2.0 systems and social networks Media sensor and ad hoc networks / Embedded systems Multicore architecture support Wireless and mobile multimedia systems / Network processor support Networked GPUs, graphics and virtual environments Networked games / Real-time immersive systems Multimedia communications and system security	6	http://www.sigmetrics.org/
The 20th International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV 2010)	Workshop	SIGMM's workshop on network and operating systems support for digital audio and video.	June 2-4, 2010	February 17th 2010	March 25th 2010		34% in 2008 34.6% in 2007 31.1% in 2006 37.5% in 2005	1	N/A			http://sigmm.ualias.edu/Conference%20Calendar/event.2009-11-19.6728199089

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International Workshop on Wireless Mobile Multimedia (WoWMoM)	Workshop	International forum for discussion of the intersection between mobile computers, wireless networks, and multimedia systems.	June 14-17th 2010	December 9th 2009	March 26th 2010	PDF file, single space two-column format, 10-pt font or bigger, fonts Times Roman, Courier, Symbol, and Helvetica.	31.8% in 2007 33.3% in 2006	2	- Workshop on Autonomic and Opportunistic Communications (AOC 2010) -1st IEEE International Workshop on Data Security and Privacy in wireless Networks (D-SPAN 2010) -2nd IEEE WoWMoM Workshop on Hot Topics in Mesh Networking (HoIMESH 2010) -Second IEEE Workshop on Interdisciplinary Research on E-health Services -IISARN 2010 1st IEEE WoWMoM Workshop on Wireless Sensor, Actuator and Robot Networks	Wireless Multimedia System Prototypes, Measurements and Real Deployment Experiences Design of New Protocols and Performance Evaluation Ad hoc, Sensor and Wireless Mesh Networks Wireless BAN, PAN, LAN, and MAN Middleware and Wireless Applications Quality of Service and Quality of Experience Issues Third and fourth generation systems IP-based mobile networks and wireless multimedia services Wireless Security, Dependability, Reliability and Survivability Energy-efficient protocols and power management Context-aware wireless multimedia applications Location mechanism and services Multicasting and broadcasting issues Handoff and mobility management Seamless internetworking Networking services for pervasive systems Network management and troubleshooting Vehicular wireless networks Content Management and Distribution Novel applications and new paradigms Next-generation network architectures Handling Internet dynamics/heterogeneity (by applications and/or the network) P2P networking and overlay networks Distributed Internet applications including games, VoIP, and video conferencing Privacy and/or security issues in the Internet Anomaly, intrusion and attack detection Routing (unicast, multicast, anycast, etc.) Flow management (fairness/sharing, congestion control, differentiated services, etc.) The Internet and mobility/mobile devices, as well as intermittent connectivity Traffic measurement, analysis, modeling, and visualization Provisioning, monitoring, and management of IP services, VPNs, traffic engineering, mobility support, etc. Content networking (caching, content distribution, content routing, content services, load balancing, etc.)	http://www.ieee-wowmom.org/	
IEEE Global Internet Symposium 2010	Workshop	The focus of the symposium is on experimental systems and technologies, and especially on scaling such systems to a global scale.	March 19th 2010	January 4th 2010	February 5th 2010	double-column, 10-pt font PDF file, no longer than 6 pages	34..3% in 2009	1	N/A			https://fit.nokia.com/gi2010/
IEEE Journal on Selected areas in Communications	Journal	Broad area of themes: telecommunications (telephone, telegraphy, facsimile, and point-to-point television),electromagnetic propagation (radio; wire, aerial, underground, coaxial, and submarine cables; waveguides, communication satellites, and lasers) data communications; and communication theory.	N/A	N/A. Paper submission is upon Call-for-Papers	N/A	Double-column, 10-ppt font size, not more than 7-10 pages (depend on how many articles are published in an issue)	N/A	N/A	N/A	Speech and Image Coding. Medical Communications. HDTV and Digital Video Communications. B-ISDN Applications and Economics. Wireless Personal Communications. Advances in Satellite Communication. Fading Channels and Equalization. Spread Spectrum. Communication Protocols Network Architecture and Design Network Software Network Technologies Network Services and Applications Network Operations and Management	http://www.comsoc.org/livepubs/sac/Pu5	
IEEE-ACM Transactions on Networking	Journal	Broad scope concerning practical applications of communication networks.	N/A	N/A	N/A	Two column, single space, 10pt font, not more than 14 pages	N/A	N/A	N/A			http://www.seas.upenn.edu/index.html#scope
General notes		Websites with statistics, used in this assignment are: http://www.tinshighereducalc.unsw.edu.au/~timmi/netconf/# http://www.cs.ucsb.edu/~almeroth/confinternet										