

## Workshops

### 1. SIGMM Workshop on Social Media

SIGMM Workshop on Social Media is a workshop in conjunction with ACM Multimedia 2009. With the growing of user-centric multimedia applications in the recent years, this workshop focuses on theory, algorithm, and issues related to social media content creation, manipulation, content analysis, storage, search, learning, and mining.

<b>When</b>	October 2009
<b>Paper Submission Deadline</b>	July 8, 2009
<b>Announcement of Decision</b>	July 20, 2009 (~2 weeks after submission)
<b>Format of Submitted Papers</b>	ACM Style Guideline
<b>Length of Submitted Papers</b>	8 Pages (additional pages can be approved)
<b>Acceptance Rate</b>	N/A
<b>Number of Paper Accepted</b>	N/A
<b>Number of Track</b>	1
<b>Number of Days of the Main Conference</b>	1 Days
<b>Quality Rating</b>	7/10
<b>Impact Rating</b>	4/10

### 2. ACM Workshop on Multimedia and Security

ACM Workshop on Multimedia and Security first started back in 1998 and has become a forum for new research in areas including steganography, watermarking and DRM, multimedia forensics, biometrics and multimedia signal processing.

<b>When</b>	September
<b>Paper Submission Deadline</b>	April-May
<b>Announcement of Decision</b>	June (~1 month after submission)
<b>Format of Submitted Papers</b>	ACM Style Guideline
<b>Length of Submitted Papers</b>	10 pages for long, 6 pages for short
<b>Acceptance Rate</b>	N/A
<b>Number of Paper Accepted</b>	N/A
<b>Number of Track</b>	1
<b>Number of Days of the Main Conference</b>	2 Days
<b>Quality Rating</b>	9/10
<b>Impact Rating</b>	8/10

## Conferences

### 1. Multimedia Computing and Networking (MMCN)

MMCN is an annual conference focuses specifically on multimedia. Topics discussed during the conference include but not limited to: multimedia networking, measurement and modeling, multimedia system, case studies and applications.

<b>When</b>	January
<b>Paper Submission Deadline</b>	July
<b>Announcement of Decision</b>	August (1 month after submission)
<b>Format of Submitted Papers</b>	PDF format; SPIE Specifications
<b>Length of Submitted Papers</b>	12 Pages for long; 8 pages for short
<b>Acceptance Rate</b>	19%- 27%
<b>Number of Paper Accepted</b>	17-24 including short
<b>Number of Track</b>	1
<b>Number of Days of the Main Conference</b>	2 Days
<b>Workshops</b>	No
<b>Quality Rating</b>	7/10
<b>Impact Rating</b>	7/10

### 2. ACM International Conference on Multimedia

ACM Multimedia is a multimedia conference that holds annually. All aspects of multimedia are covered in this annual conference, from underlying technologies to applications and from theory to practice.

<b>When</b>	~October
<b>Paper Submission Deadline</b>	April
<b>Announcement of Decision</b>	June-July (~2 months after submission)
<b>Format of Submitted Papers</b>	ACM Standard
<b>Length of Submitted Papers</b>	10 Pages for long; 4 pages for short
<b>Acceptance Rate</b>	15%-18%
<b>Number of Paper Accepted</b>	36-55
<b>Number of Track</b>	3
<b>Number of Days of the Main Conference</b>	5
<b>Workshops</b>	Multimedia Information Retrieval, SIGMM Workshop on Social Media, Multimedia for Human Communication...
<b>Quality Rating</b>	10/10
<b>Impact Rating</b>	10/10

### 3. IEEE International Conference on Multimedia & Expo (IEEE ICME)

IEEE ICME is co-sponsored by 4 IEEE societies: the Computer Society, the Signal Processing Society, the Circuits and Systems Society, and the Communications Society. It targets specifically on multimedia and topics discussed include research, development, technologies, applications, and implementations of systems.

<b>When</b>	June-July
<b>Paper Submission Deadline</b>	January
<b>Announcement of Decision</b>	March (2 months after submission)
<b>Format of Submitted Papers</b>	ICME Paper Kit
<b>Length of Submitted Papers</b>	4 Pages
<b>Acceptance Rate</b>	15%-22%
<b>Number of Paper Accepted</b>	17-24
<b>Number of Track</b>	N/A
<b>Number of Days of the Main Conference</b>	3
<b>Workshops</b>	Internet Multimedia Search & Mining; Community driven Mobile Multimedia; Multimedia Security & Content Protection...
<b>Quality Rating</b>	6/10
<b>Impact Rating</b>	6/10

# Journals

## 1. INFOCOMP Journal of Computer Science

INFOCOMP is an international journal on computer science that covers a broad area of interest including multimedia.

<b>When</b>	Quarterly: March, June, September & December
<b>Paper Submission Deadline</b>	No Specific Deadline
<b>Announcement of Decision</b>	No Specific Date
<b>Format of Submitted Papers</b>	PDF or PostScript format
<b>Length of Submitted Papers</b>	10 Pages > 10 Pages may be accepted after review
<b>Acceptance Rate</b>	N/A
<b>Number of Paper Accepted</b>	N/A
<b>Number of Track</b>	N/A
<b>Quality Rating</b>	6/10
<b>Impact Rating</b>	6/10 (Australia CORE Ranking 2008: C)

## 2. Multimedia Tools and Applications

“Multimedia Tools and Applications” is a journal that focuses specifically on multimedia system research, design and applications. The journal publishes original research articles on multimedia as well as case studies of multimedia applications.

<b>When</b>	4-5 Volume / Year
<b>Paper Submission Deadline</b>	General Issues: No Specific date Special Issues: Various between issues
<b>Announcement of Decision</b>	~ 3 months after submission deadline
<b>Format of Submitted Papers</b>	Word, TXT, RFT, and etc
<b>Length of Submitted Papers</b>	20 Pages
<b>Acceptance Rate</b>	N/A
<b>Number of Paper Accepted</b>	N/A
<b>Number of Track</b>	N/A
<b>Quality Rating</b>	5/10
<b>Impact Rating</b>	4/10 (Impact Factor: 0.63; Top 42.83%)

### 3. Journal of Multimedia

“Journal of Multimedia” is an international journal that focuses specifically on multimedia, areas covered including theories, methods, algorithms, and applications in multimedia.

<b>When</b>	Bimonthly
<b>Paper Submission Deadline</b>	No Specific Deadline
<b>Announcement of Decision</b>	~ 3 months after submission
<b>Format of Submitted Papers</b>	PDF format
<b>Length of Submitted Papers</b>	14 Pages
<b>Acceptance Rate</b>	N/A
<b>Number of Paper Accepted</b>	~8 per issue; ~50 per year
<b>Number of Track</b>	N/A
<b>Quality Rating</b>	7/10
<b>Impact Rating</b>	5/10

### 4. Multimedia Systems

“Multimedia Systems” is specifically geared to all areas of multimedia computing. The journal details new research ideas, emerging technologies, methods and tools, storage, applications, and etc.

<b>When</b>	~1-2 Volume / Year
<b>Paper Submission Deadline</b>	No Specific Deadline
<b>Announcement of Decision</b>	~ 6 months after submission
<b>Format of Submitted Papers</b>	PDF format
<b>Length of Submitted Papers</b>	14 Pages
<b>Acceptance Rate</b>	N/A
<b>Number of Paper Accepted</b>	N/A
<b>Number of Track</b>	N/A
<b>Quality Rating</b>	8/10
<b>Impact Rating</b>	9/10 (Impact Factor: 0.679, 2008)