

CS 267: Automated Verification

Lecture 12: Bounded Model Checking

Instructor: Tevfik Bultan

Remember Symbolic Model Checking

- Represent sets of states and the transition relation as Boolean logic formulas
- Fixpoint computation becomes formula manipulation
 - pre-condition (EX) computation: Existential variable elimination
 - conjunction (intersection), disjunction (union) and negation (set difference), and equivalence check
- Use an efficient data structure for boolean logic formulas
 - Binary Decision Diagrams (BDDs)

An Extremely Simple Example

Variables: x, y : boolean

Set of states:

$$S = \{(F,F), (F,T), (T,F), (T,T)\}$$

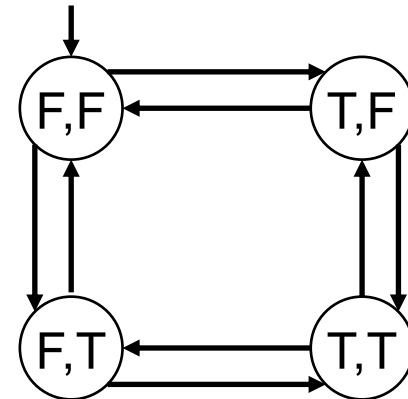
$$S \equiv \text{True}$$

Initial condition:

$$I \equiv \neg x \wedge \neg y$$

Transition relation (negates one variable at a time):

$$R \equiv x' = \neg x \wedge y' = y \vee x' = x \wedge y' = \neg y \quad (= \text{ means } \leftrightarrow)$$



An Extremely Simple Example

- Assume that we want to check if this transition system satisfies the property $AG(\neg x \vee \neg y)$
- Instead of checking $AG(\neg x \vee \neg y)$ we can check $EF(x \wedge y)$
 - Since $AG(\neg x \vee \neg y) \equiv \neg EF(x \wedge y)$
 $I \subseteq AG(\neg x \vee \neg y)$ if and only if $I \cap EF(x \wedge y) = \emptyset$
- If we find an initial state which satisfies $EF(x \wedge y)$ (i.e., there exists a path from an initial state where eventually x and y both become true at the same time)
 - Then we conclude that the property $AG(\neg x \vee \neg y)$ does not hold for this transition system
- If there is no such initial state, then property $AG(\neg x \vee \neg y)$ holds for this transition system

An Extremely Simple Example

Given $p \equiv x \wedge y$, compute $EX(p)$

$$EX(p) \equiv \exists V' R \wedge p[V' / V]$$

$$\equiv \exists V' R \wedge x' \wedge y'$$

$$\equiv \exists V' (x' = \neg x \wedge y' = y \vee x' = x \wedge y' = \neg y) \wedge x' \wedge y'$$

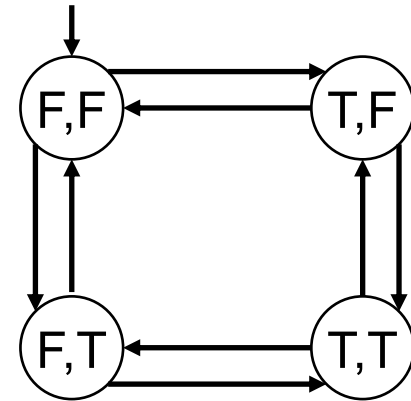
$$\equiv \exists V' (x' = \neg x \wedge y' = y) \wedge x' \wedge y' \vee (x' = x \wedge y' = \neg y) \wedge x' \wedge y'$$

$$\equiv \exists V' \neg x \wedge y \wedge x' \wedge y' \vee x \wedge \neg y \wedge x' \wedge y'$$

$$\equiv \neg x \wedge y \vee x \wedge \neg y$$

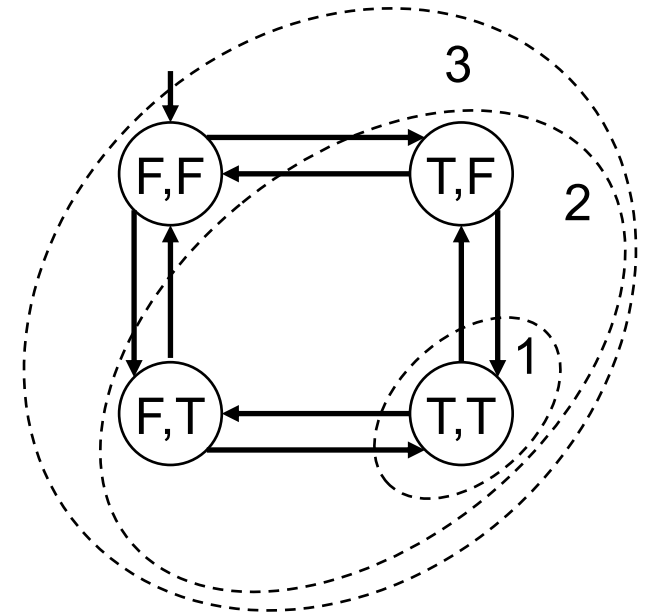
$$EX(x \wedge y) \equiv \neg x \wedge y \vee x \wedge \neg y$$

In other words $EX(\{(T,T)\}) \equiv \{(F,T), (T,F)\}$



An Extremely Simple Example

Let's compute $EF(x \wedge y)$



The fixpoint sequence is

False, $x \wedge y$, $x \wedge y \vee EX(x \wedge y)$, $x \wedge y \vee EX(x \wedge y \vee EX(x \wedge y))$, ...

If we do the EX computations, we get:

False, $x \wedge y$, $x \wedge y \vee \neg x \wedge y \vee x \wedge \neg y$, True

$\underbrace{\hspace{1.5em}}$
 $\underbrace{\hspace{1.5em}}$
 $\underbrace{\hspace{3.5em}}$
 $\underbrace{\hspace{1.5em}}$

0
1
2
3

$EF(x \wedge y) \equiv \text{True} \equiv \{(F,F), (F,T), (T,F), (T,T)\}$

This transition system violates the property $AG(\neg x \vee \neg y)$ since it has an initial state that satisfies the property $EF(x \wedge y)$

Bounded Model Checking

- Represent sets of states and the transition relation as Boolean logic formulas
- Instead of computing the fixpoints, unroll the transition relation up to certain fixed bound and search for violations of the property within that bound
- Transform this search to a Boolean satisfiability problem and solve it using a SAT solver

Same Extremely Simple Example

Variables: x, y : boolean

Set of states:

$$S = \{(F,F), (F,T), (T,F), (T,T)\}$$

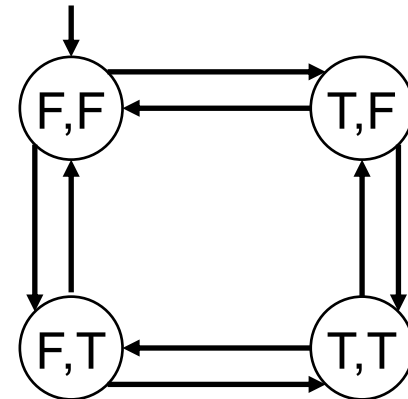
$$S \equiv \text{True}$$

Initial condition:

$$I(x,y) \equiv \neg x \wedge \neg y$$

Transition relation (negates one variable at a time):

$$R(x,y,x',y') \equiv x' = \neg x \wedge y' = y \vee x' = x \wedge y' = \neg y \quad (= \text{ means } \leftrightarrow)$$



Bounded Model Checking

- Assume that we like to check that if the initial states satisfy the formula $EF(x \wedge y)$
- Instead of computing a backward fixpoint, we will unroll the transition relation a fixed number of times starting from the initial states
- ***For each unrolling we will create a new set of variables:***
 - The initial states of the system will be characterized with the variables x_0 and y_0
 - The states of the system after executing one transition will be characterized with the variables x_1 and y_1
 - The states of the system after executing two transitions will be characterized with the variables x_2 and y_2

Unrolling the Transition Relation

- Initial states: $I(x_0, y_0) \equiv \neg x_0 \wedge \neg y_0$
- Unrolling the transition relation once (bound $k=1$):
$$I(x_0, y_0) \wedge R(x_0, y_0, x_1, y_1)$$
$$\equiv \neg x_0 \wedge \neg y_0 \wedge (x_1 = \neg x_0 \wedge y_1 = y_0 \vee x_1 = x_0 \wedge y_1 = \neg y_0)$$
- Unrolling the transition relation twice (bound $k=2$):
$$I(x_0, y_0) \wedge R(x_0, y_0, x_1, y_1) \wedge R(x_1, y_1, x_2, y_2)$$
$$\equiv \neg x_0 \wedge \neg y_0 \wedge (x_1 = \neg x_0 \wedge y_1 = y_0 \vee x_1 = x_0 \wedge y_1 = \neg y_0)$$
$$\wedge (x_2 = \neg x_1 \wedge y_2 = y_1 \vee x_2 = x_1 \wedge y_2 = \neg y_1)$$
- Unrolling the transition relation thrice (bound $k=3$):
$$I(x_0, y_0) \wedge R(x_0, y_0, x_1, y_1) \wedge R(x_1, y_1, x_2, y_2) \wedge R(x_2, y_2, x_3, y_3)$$
$$\equiv \neg x_0 \wedge \neg y_0 \wedge (x_1 = \neg x_0 \wedge y_1 = y_0 \vee x_1 = x_0 \wedge y_1 = \neg y_0)$$
$$\wedge (x_2 = \neg x_1 \wedge y_2 = y_1 \vee x_2 = x_1 \wedge y_2 = \neg y_1)$$
$$\wedge (x_3 = \neg x_2 \wedge y_3 = y_2 \vee x_3 = x_2 \wedge y_3 = \neg y_2)$$

Expressing the Property

- How do we represent the property we wish to verify?
- Remember the property: We were interested in finding out if some initial state satisfies $EF(x \wedge y)$
 - This is equivalent to checking if $x \wedge y$ holds in some reachable state
 - If we are doing bounded model checking with bound $k=3$, we can express this property as:
$$x_0 \wedge y_0 \vee x_1 \wedge y_1 \vee x_2 \wedge y_2 \vee x_3 \wedge y_3$$

Converting to Satisfiability

- We end up with the following formula for bound $k=3$:

$$\begin{aligned} F &\equiv I(x_0, y_0) \wedge R(x_0, y_0, x_1, y_1) \wedge R(x_1, y_1, x_2, y_2) \wedge R(x_2, y_2, x_3, y_3) \\ &\quad \wedge (x_0 \wedge y_0 \vee x_1 \wedge y_1 \vee x_2 \wedge y_2 \vee x_3 \wedge y_3) \\ &\equiv \neg x_0 \wedge \neg y_0 \wedge (x_1 = \neg x_0 \wedge y_1 = y_0 \vee x_1 = x_0 \wedge y_1 = \neg y_0) \\ &\quad \wedge (x_2 = \neg x_1 \wedge y_2 = y_1 \vee x_2 = x_1 \wedge y_2 = \neg y_1) \\ &\quad \wedge (x_3 = \neg x_2 \wedge y_3 = y_2 \vee x_3 = x_2 \wedge y_3 = \neg y_2) \\ &\quad \wedge (x_0 \wedge y_0 \vee x_1 \wedge y_1 \vee x_2 \wedge y_2 \vee x_3 \wedge y_3) \end{aligned}$$

- Here is the main observation: if F is a satisfiable formula then there exists an initial state which satisfies $EF(x \wedge y)$
 - A satisfying assignment to the boolean variables in F corresponds to a counter-example for $AG(\neg x \vee \neg y)$ (i.e., a witness for $EF(x \wedge y)$)

The Result

$F \equiv$

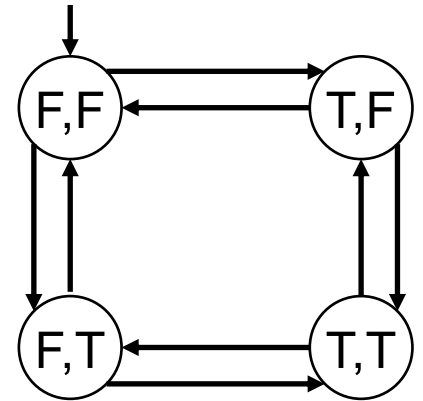
$$\begin{aligned} & \neg x_0 \wedge \neg y_0 \wedge (x_1 = \neg x_0 \wedge y_1 = y_0 \vee x_1 = x_0 \wedge y_1 = \neg y_0) \\ & \wedge (x_2 = \neg x_1 \wedge y_2 = y_1 \vee x_2 = x_1 \wedge y_2 = \neg y_1) \\ & \wedge (x_3 = \neg x_2 \wedge y_3 = y_2 \vee x_3 = x_2 \wedge y_3 = \neg y_2) \\ & \wedge (x_0 \wedge y_0 \vee x_1 \wedge y_1 \vee x_2 \wedge y_2 \vee x_3 \wedge y_3) \end{aligned}$$

Here is a satisfying assignment:

$$x_0 = F, y_0 = F, x_1 = F, y_1 = T, x_2 = T, y_2 = T, x_3 = F, y_3 = T$$

which corresponds to the (bounded) path:

$$(F, F), (F, T), (T, T), (F, T)$$



What Can We Guarantee?

- We converted checking property $AG(p)$ to Boolean SAT solving by looking for bounded paths that satisfy $EF(\neg p)$
- Note that we are checking only for bounded paths (paths which have at most $k+1$ distinct states)
 - So if the property is violated by only paths with more than $k+1$ distinct states, we would not find a counter-example using bounded model checking
 - Hence if we do not find a counter-example using bounded model checking we are not sure that the property holds
- However, if we find a counter-example, then we are sure that the property is violated since the generated counter-example is never spurious (i.e., it is always a concrete counter-example)

Bounded Model Checking for LTL

- It is possible to extend the basic ideas we discussed for verifying properties of the form $AG(p)$ to all LTL (and even ACTL*) properties.
- The basic observation is that we can define a bounded semantics for LTL properties so that if a path satisfies an LTL property based on the bounded semantics, then it satisfies the property based on the unbounded semantics
 - This is why a counter-example found on a bounded path is guaranteed to be a real counter-example
 - However, this does not guarantee correctness

Bounded Model Checking: Proving Correctness

- One can also show that given an LTL property f , if $E f$ holds for a finite state transition system, then $E f$ also holds for that transition system using bounded semantics for some bound k
- So if we keep increasing the bound, then we are guaranteed to find a path that satisfies the formula
 - And, if we do not find a path that satisfies the formula, then we decide that the formula is not satisfied by the transition system
 - Is there a problem here?

Proving Correctness

- We can modify the bounded model checking algorithm as follows:
 - Start from an initial bound.
 - If no counter-examples are found using the current bound, increment the bound and try again.
- The problem is: We do not know when to stop

Proving Correctness

- If we can find a way to figure out when we should stop then we would be able to provide guarantee of correctness.
- There is a way to define a *diameter* of a transition system so that a property holds for the transition system if and only if it is not violated on a path bounded by the diameter.
- So if we do bounded model checking using the diameter of the system as our bound, then we can guarantee correctness if no counter-example is found.

Bounded Model Checking

- What are the differences between bounded model checking and BDD-based symbolic model checking?
 - In bounded model checking we are using a SAT solver instead of a BDD library
 - In symbolic model checking we do not unroll the transition relation as in bounded model checking
 - In bounded model checking we do not compute the fixpoint as in symbolic model checking
 - In symbolic model checking for finite state systems both verification and falsification results are guaranteed
 - In bounded model checking we can only guarantee the falsification results, in order to guarantee the verification results we need to know the diameter of the system

Bounded Model Checking

- Boolean satisfiability problem (SAT) is an NP-complete problem
- A bounded model checker needs an efficient SAT solver
 - zChaff SAT solver is one of the most commonly used ones
 - However, in the worst case any SAT solver we know will take exponential time
- Most SAT solvers require their input to be in Conjunctive Normal Form (CNF)
 - So the final formula has to be converted to CNF

Bounded Model Checking

- Similar to BDD-based symbolic model checking, bounded model checking was also first used for hardware verification
- Later on, it was applied to software verification

Bounded Model Checking for Software

CBMC is a bounded model checker for ANSI-C programs

- Handles function calls using inlining
- Unwinds the loops a fixed number of times
- Allows user input to be modeled using non-determinism
 - So that a program can be checked for a set of inputs rather than a single input
- Allows specification of assertions which are checked using the bounded model checking

Loops

- Unwind the loop n times by duplicating the loop body n times
 - Each copy is guarded using an if statement that checks the loop condition
- At the end of the n repetitions an unwinding assertion is added which is the negation of the loop condition
 - Hence if the loop iterates more than n times in some execution, the unwinding assertion will be violated and we know that we need to increase the bound in order to guarantee correctness
- A similar strategy is used for recursive function calls
 - The recursion is unwound up to a certain bound and then an assertion is generated stating that the recursion does not go any deeper

A Simple Loop Example

Original code

```
x=0;
while (x < 2) {
    y=y+x;
    x++;
}
```

Unwinding the loop 3 times

```
x=0;
if (x < 2) {
    y=y+x;
    x++;
}
if (x < 2) {
    y=y+x;
    x++;
}
if (x < 2) {
    y=y+x;
    x++;
}
```

Unwinding
assertion: \longrightarrow `assert (! (x < 2))`

From Code to SAT

- After eliminating loops and recursion, CBMC converts the input program to the static single assignment (SSA) form
 - In SSA each variable appears at the left hand side of an assignment only once
 - This is a standard program transformation that is performed by creating new variables
- In the resulting program each variable is assigned a value only once and all the branches are forward branches (there is no backward edge in the control flow graph)
- CBMC generates a Boolean logic formula from the program using bit vectors to represent variables

Another Simple Example

Original code

```
x=x+y;  
if (x!=1)  
    x=2;  
else  
    x++;  
assert (x<=3);
```

Convert to static single assignment

```
x1=x0+y0;  
if (x1!=1)  
    x2=2;  
else  
    x3=x1+1;  
x4=(x1!=1)?x2:x3;  
assert (x4<=3);
```

Generate constraints

$C \equiv x_1 = x_0 + y_0 \wedge x_2 = 2 \wedge x_3 = x_1 + 1 \wedge (x_1 \neq 1 \wedge x_4 = x_2 \vee x_1 = 1 \wedge x_4 = x_3)$
 $P \equiv x_4 \leq 3$

Check if $C \wedge \neg P$ is satisfiable, if it is then the assertion is violated

$C \wedge \neg P$ is converted to boolean logic using a bit vector representation for the integer variables $y_0, x_0, x_1, x_2, x_3, x_4$

Bounded Verification Approaches

- What we have discussed above is bounded verification by bounding the number of steps of the execution.
- For this approach to work, the variable domains also need to be bounded, otherwise we cannot convert the problems to boolean SAT
- Bounding the execution steps and bounding the data domain are two orthogonal approaches.
 - When people say bounded verification it may refer to either of these
 - When people say bounded model checking, it typically refers to bounding the execution steps