

272 – Homework Assignment 2

Winter 2024

Due: Friday, February 16

Do not discuss the problems with anyone other than the instructor.

Instructions: You need to install and run Dafny for problem 4. Instructions for installing Dafny are available here:

<https://dafny.org/latest/Installation>

Turn in a hard copy of your answers. Additionally, for problem 4, send an ASCII text file via email to bultan@ucsb.edu (with subject line “272 HW2”) containing your Dafny code and the outputs generated by Dafny.

1. Consider a class called `BufferControl` that keeps track of the number of items in a buffer, the number of items that have been inserted to the buffer, and the number of items that have been removed from the buffer. To simplify things we do not keep track of the items in the buffer in this class. `BufferControl` class has three integer fields: `numItems`, `numInserted`, and `numRemoved`. The constructor `BufferControl()` sets all three fields equal to zero. `BufferControl` class has three methods: `void insert()`, `void remove()`, and `int getNumItems()`. `getNumItems()` returns the value of `numItems` and does not change the values of any fields. When `insert()` method is called `numItems` and `numInserted` are incremented by one and `numRemoved` remains the same. When `delete()` method can only be called when `numItems` is greater than or equal to 1. When `delete()` method is called `numItems` is decremented by one and `numRemoved` is incremented by one and `numInserted` remains the same.

(a) Write the contract for the `BufferControl` class in **JML** by writing the pre and post-conditions for each method. Also write the (strongest) class invariant.

(b) Assume that there is another class called `BoundedBufferControl`. `BoundedBufferControl` class is very much like the `BufferControl` except that it has another integer field called `size`. The constructor `BoundedBufferControl(int s)` requires the input value `s` to be greater than or equal to 1, sets `size` to the input value `s` and initializes the rest of the variables to zero. The value of the variable `size` is not modified by any methods after construction. The behaviors of the methods `remove()` and `getNumItems()` for `BoundedBufferControl` are identical to those of corresponding methods in `BufferControl`. The method `insert()` can only be called when `numItems` is strictly less than `size`, otherwise it behaves exactly like the `insert()` method of the `BufferControl`.

Write the contract for the `BoundedBufferControl` class in **JML** by writing the the pre and post-conditions for each method. Also write the (strongest) class invariant.

(c) Consider the following two class structures: 1) `BufferControl` is superclass of `BoundedBufferControl`, 2) `BoundedBufferControl` is superclass of `BufferControl`. Based on the inheritance rules in design by contract, explain whether these options would or would not work and why.

2. Prove the following Hoare triples. Show the axioms and the inference rules you use.

(a) $\{x > 5 \vee x < -2\}$ if $(x > 0)$ then $y := x$ else $y := -x$ $\{y \geq 0\}$

(b) $\{true\}$ $result := 1; i := 1; \text{while } (i \leq 10) (result := result * i; i := i + 1)$ $\{result = 10!\}$

3. Compute the following weakest preconditions (show each step of the derivation).

(a) $wp(i := i * 2; j := j - 3, i + j = 0)$

(b) $wp(\text{if } (x > y) \text{ then } z := x \text{ else } z := y, z \geq x)$

4. Install and use the Dafny tool for the following:

(a) Write a Dafny method that takes an integer array and returns the index of the first negative element in the array using a loop that traverses the array (if there is no negative element return -1). Prove the correctness of the method you wrote using Dafny by writing pre and post-conditions and loop invariants for the method you wrote.

(b) Write a Dafny method that takes an integer x and an integer n as input, computes x raised to the power n using a loop, and returns the result. Prove the correctness of the method you wrote using Dafny by defining a `power` function recursively, and writing pre and post-conditions and loop invariants for the method you wrote.