

AN INFORMATION-THEORETIC MODEL FOR ADAPTIVE SIDE-CHANNEL ATTACKS

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- Attacker must be able to extract information about the **key** through side-channel measurements.
- Attacker must be able to effectively recover the **key** from this information.

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- Based on a definition of attack strategies, which are explicit representations of the adaptive decisions made by an attacker
- Expresses the attacker's expected uncertainty about the secret after they have performed a side-channel attack following a given strategy

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- The attack is **adaptive** if the observations used in the first n steps are used for calculating the $n + 1$ -th step

ATTACK STRATEGIES

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MODEL FOR ATTACK STRATEGIES

- Use trees to define attack strategies, which capture the adaptive choices of the attacker
- Two attack phases: **query** and **response**

Query phase

- Decide on message $m \in M$ with which to query the system

Response phase

- System responds with $f(k, m)$
- k isn't directly deducible

FORMAL MODEL FOR ATTACK STRATEGIES

A system under attack can be formalized as $f_I : K \times M \rightarrow O$, where K is the set of possible keys, M is the set of messages to which the system will respond and O is the set of observations the attacker can make. As the implementation I is constant, $f_I \sim f$.

Assuming full knowledge of the implementation of f and unbounded computing power...

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- A key $k \in K$ is **coherent** with $o \in O$ under $m \in M$ iff $f(k, m) = o$
- Two keys $k_1, k_2 \in K$ are **indistinguishable** under $m \in M$ iff $f(k_1, m) = f(k_2, m)$

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- Every equivalence relation R on K corresponds to a partition P_R , and the equivalence classes of P_R are pairwise disjoint blocks B_i , such that $\bigcup_{i=1}^r B_i = K$
- Taking f into account, $P_f = \{P_m \mid m \in M\}$, where P_m is induced by indistinguishability under m .

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Query phase

- Decide on a partition $P \in P_f$

Response phase

- The system reveals the block $B \in P$ that contains k

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- This way, they can determine any key in two steps.

QUANTITATIVE EVALUATION OF ATTACK STRATEGIES

- The attacker gains more information (reduces the uncertainty) about the key as the attack strategy is refined

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- The paper presents **Shannon entropy** H , **guessing entropy** G , and **marginal guesswork** W_α and builds a model of quantitative evaluation on top of them

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- Informally, it measures how surprised you expect to be on average after sampling the random variable X

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SHANNON ENTROPY: HOW DO WE USE THIS?

- Consider now an attack strategy \mathbf{a} and the corresponding variables U (random choice of a key in K) and $V_{\mathbf{a}}$ (random choice of the enclosing block $B \in P_{\mathbf{a}}$).

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- Neat!

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GUESSING ENTROPY: HOW DO WE USE THIS?

The guessing entropy $G(U | V_a)$ is a lower bound on the expected number of off-line guesses that an attacker must perform for key recovery after carrying out a side-channel attack using the strategy **a**.

MARGINAL GUESSWORK

- For some fixed $\alpha \in [0, 1]$, the marginal guesswork of a random variable X quantifies the number of questions of the kind "does $X = x$ hold?" that must be asked to determine X with an α chance of success.

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- Completely analogously to the guessing entropy, we can define the $W_\alpha(X|Y)$ as the **conditional α -marginal guesswork**

MARGINAL GUESSWORK: HOW DO WE USE THIS?

The conditional α -marginal guesswork, $W_\alpha(U | V_a)$ is a lower-bound on the expected number of guesses that an attacker needs to perform in order to determine the key with an α chance of success, after having carried out a side-channel attack using strategy \mathbf{a} .

WORST-CASE ENTROPY MEASURES

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- Average case measurements are better suited for distinguishing between partitions

MEASURING THE RESISTANCE TO OPTIMAL ATTACKS

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- Using the different entropy measurements, let's define $\Phi_{\mathcal{E}}(n)$, parametrized by $\mathcal{E} \in \{H, G, W_{\alpha}\}$, whose value is the expected remaining uncertainty after n steps of an optimal attack strategy.
- $\Phi_{\mathcal{E}}(n)$ can be used for assessing the implementation's vulnerability to side-channel attacks

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- A strategy \mathbf{a} is optimal with respect to $\mathcal{E} \in \{H, G, W_\alpha\}$ iff $\mathcal{E}(U | V_a) \leq \mathcal{E}(U | V_b)$, for all strategies \mathbf{b} , of the same length as \mathbf{a}

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- The **resistance to an optimal attack**, $\Phi_{\mathcal{E}}(n)$ is then:

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where \mathbf{o} is the optimal attack of length n with respect to \mathcal{E} .

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- The paper formally justifies the intuition that more attack steps lead to less uncertainty about the key by proving that $\Phi_{\mathcal{E}}$ decreases monotonously with n .

AUTOMATED VULNERABILITY ANALYSIS

- Let \mathbb{P} be a set of partitions over K and $r \geq 2$ be the maximum number of blocks of a partition

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- The sets O and K are ordered, and comparing elements within them costs $\mathcal{O}(1)$

- Given $f: K \times M \rightarrow O$, one can build the partitions (as disjoint-set data structures) for \mathbb{P}_f in

$$\mathcal{O}(|M||K| \log|K|)$$

time, assuming that f can be computed in $\mathcal{O}(1)$

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- Using brute-force optimal attack searching, $\Phi_{\mathcal{E}}(n)$ can be computed in

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COMPUTABILITY OF RESISTANCE TO ATTACKS

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- This is useless.

GREEDY HEURISTIC

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- The greedy $\hat{\Phi}_{\mathcal{E}}(n)$ is an approximation, thus it will not have the same entropy as $\Phi_{\mathcal{E}}(n)$, but will, in general, converge.
- The value $\hat{\Phi}_{\mathcal{E}}(n)$ can be computed in

$$\mathcal{O}(nr|M||K|^2)$$

under the assumption that \mathcal{E} can be computed in $\mathcal{O}(|K|)$.

GREEDY HEURISTIC IMPLEMENTATION

```
greedy :: [Part k] -> Int -> [k] -> Part k
greedy f n keys = app n (greedystep f) [keys]

greedystep :: [Part k] -> Part k -> Part k
greedystep f pt = concat (map refine pt)
  where refine b = minimumBy order (restrict b f)
```

EXPERIMENTS

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- Useful in many encryption schemes, decryption usually consists of exponentiation followed by multiplication

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- the bit-width w of the operands of each algorithm is proposed, as bit-regularity in the values of Φ for $w \in \{2, \dots, w_{max}\}$ is assumed to show structural similarities of the algorithms
- The approximation $\hat{\Phi}_{\mathcal{E}}^w$ can now be extrapolated for $w \geq w_{max}$ which would have been infeasible otherwise.

- For each bit-width $w \in \{2, \dots, 8\}$, the circuit simulator built value tables for the side-channel $f: \{0, 1\}^w \times \{0, 1\}^w \rightarrow \mathcal{O}$, with $\mathcal{O} \equiv \mathbb{N}$ representing the observation of the number of clock-ticks until termination

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- For each bit-width $w \in \{2, \dots, 8\}$, the circuit simulator built value tables for the side-channel $f: \{0, 1\}^w \times \{0, 1\}^w \rightarrow O$, with $O \equiv \mathbb{N}$ representing the observation of the number of clock-ticks until termination
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- The Hamming weight defines the equivalence relation over K
- Operations in \mathbb{F}_{2^w} more complicated due to nested loops

EXPERIMENT CONCLUSION

One timing measurement reveals a quantity of information larger than that contained in the Hamming weight, but it does not completely determine the key. A second measurement, however, can reveal all remaining key information.

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- Extrapolation is possible, but the approximation is very limited, and generally doesn't work
- Structural regularity is useful for parameterized algorithms
- Noise can be taken care of by increasing the number of measurements, or introducing noise models

QUESTIONS?
