# AN INSIDE LOOK AT **BOTNETS**

#### Table of Contents

- Rationale
- Codebase Analysis (Agobot, SDBot, SpyBot, GT Bot)

  - ArchitectureRemote Control Mechanisms

  - Propagation Exploits and Attacks
  - Malware DeliveryObfuscations
- Summary of Findings
- A minor oversight Bot Services
- Conclusion

#### Rationale

- Commercial network security mechanisms are reactive
- While these methods were sufficient in the past, they are quickly becoming ineffective
- Proactive security solutions are the future
- The first step towards building proactive security is understanding the fundamental properties of malicious software

## The Code - Architecture

- Agobot/Phatbot most sophistication family of bot, 20,000 lines of c/c++
  - 20,000 lines of C/C++

  - Robust code documentation
  - "Just grep the source for RegisterCommand and get the whole command-list with a complete description of all features" – The Honeynet Project

## The Code – Architecture (cont.)

- SDBot simple, compact, GPL
  - 2,000 lines of C

  - Vast library of patches enables rolling custom bots to suit the specific needs of the bot-master
  - Patch based extension system provides coder anonymity (limited accountability) unlike controlled, monolithic

## The Code – Architecture (cont.)

- SpyBot a slightly heftier fork of SDBot with preapplied patches for scanning, exploiting, and **DDoSing**
- GT Bot archaic mIRC based bot

  - No overall design specification, limited to individually modified instances

## The Code – Remote Control

- All evaluated sources relied on IRC channels to communicate
- Agobot relies on cvar.set and bot.\* commands in the channel to change bot variables and execute behavior
   New versions (Phatbot) include stripped down WASTE P2P connectivity [LURHQ]
- SDBot listens for PRIVMSG, TOPIC IRC, and NOTICE messages
- SpyBot subset of SDBot commands
- GT Bot simplest IRC driven command language, high dependent on implementation version

## The Code – Host Control

- Agobot robust set of harvesting and patching commands
  - Commands to locate sensitive information inculding e-mails addresses, cd-keys, AOL passwords, Paypal passwords, etc
     Remote registry access

  - Control over local filesystem, including download and execute

  - Keylogger and network traffic sniffer based on pcap

  - Closes open NetBIOS shares

#### The Code – Host Control (cont.)

- SDBot limited to basic remote execution and information gathering
- SpyBot similar functionality to Agobot (including the dangerous ability to flash the keyboard lights!!!)
- GT Bot extremely limited base feature set; custom

## The Code - Propagation

- Mainly comprised of horizontal (single port, ip-range) or vertical (single ip, port range) scans
- Agobot scans across network prefix ranges or random addresses
- SDBot base version includes no propagation
- Spybot limited to H and V scans of NetBIOS shares
- GT Bot limited to H and V scans coupled with custom exploit programs

## The Code – Exploits and Attacks

- Agobot far reaching built in set of exploits and attacks
  - Includes a robust library of built in exploits to leverage (Dcom, Dameware, Radmin)
  - Can spread across common P2P networks like KaZaa, Grokster, and BearShare [Wikipedia]

  - Can automatically spread via previously installed open-door Trojan horses (Bagle, MyDoom, etc)

  - Seven types of DDoS attacks: udp flood, syn flood, http flood, targa3, wonk flood, phat syn flood (?), ICMP flood

## The Code – Exploits and Attacks

- - support for rudimentary UDP and ICMP floods
- SpyBot
  - UDP, ICMP, and SYN flood support
  - NetBIOS attacks
- GTBot
  - Varies from version to version
  - · Authors copy included ICMP flood and Dcom exploit

## The Code – Malware Delivery

- GT/SD/SpyBot all deliver exploit and malware simultaneously in a single package
- Agobot separates exploit from delivery
- Agobot includes a shell encoder to obfuscate assembly and remove null bytes
  - Uses simple XOR encryption
  - · Defeats or at least significantly complicates signature based detection

## The Code - Obfuscations

- Agobot includes a limited polymorphic engine with four different encoders (new versions have six [Wikipedia])
- Other bots lack obfuscations
- No bot uses TCP obfuscation techniques (packet reordering attack)

#### The Code - Deceptions

- Agobot is the only bot with a consistent set of deception mechanisms
  - Some rootkit like measures for hiding processes and files
  - Anti debugging measures against OllyDebug, SoftIce and procdump
  - Tests for VMWare emulation
  - Attacks against common anti-virus applications via code
  - Remapping of anti-virus and update server DNS entries to localhost

## **Summary of Findings**

- Botnet architecture is robust, modular
- Facilitates extension (bad) and automated analysis (good)
- RC is still the primary method of C&C (circa 2006)
  Firewalls and traffic monitors will remain effective until Agobot maintainers read this paper
  Information harvesting capabilities of bot software would make the average marketer drool
- Encryption of sensitive data on the desktop needs to be mandatory, not optional
- Exploits galore
- Patch your box, or just buy software that was well written in the first place (ahem)

## Summary of Findings (cont.)

- Ubiquitous DoS capabilities
   Authors say availability of mechanisms should steer mitigation development. Yeah, whatever.
   Shell encoding and packing mechanisms are widespread, polymorphism is not

- Many bots include sophisticated methods for alluding detection
- > Better hope nobody circumvents PatchGuard on Vista (whoops, too late)
- Limited set of propagation algorithms
- For now, modeling propagation is easy, until Agobot maintainers get around to reading Paxson's Flash Worm paper

## The Code - Services

- Agobot includes several built in servers
- Socks4 proxy

- TCP port redirect
- Also interesting: Agobot http.visit command for committing click fraud

#### Conclusion

- Authors advocate source analysis and dynamic profiling of executables to evaluate malware and construct appropriate defensive measures
- Bots include a diverse array of information gathering and deception mechanisms
- C&C and propagation methods remain underdeveloped

# THANKS FOR LISTENING

Now discuss!

## Sources

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