# 165B Machine Learning Logistic Regression

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### Reminder

- Homework 1 due 11am Jan 12,
  - Please prepare your solution PDF using LaTeX (to make it clear and rigorous)
  - Handwritten and scanned image will not be accepted.
  - Submit to Gradescope. (please let me know immediately if you do not have access)
- Everyone enrolled should submit answer for inclass quiz.
  - Class participation counts 10%.
  - Only DSP students are allowed extra time for quiz.

### Recap

- Machine learning is the study of machines that can improve their performance with more experience
- Linear Regression Model
  - Output is linearly dependent on the input variables
  - Minimize squared loss

### **Linear Regression**

• Add bias into weights by

$$\mathbf{X} \leftarrow [\mathbf{X}, \mathbf{1}] \quad \mathbf{w} \leftarrow \begin{bmatrix} \mathbf{w} \\ b \end{bmatrix}$$
$$\mathscr{E}(\mathbf{X}, \mathbf{y}, \mathbf{w}) = \frac{1}{n} \| \mathbf{y} - \mathbf{X}\mathbf{w} \|^{2}$$

• Loss is convex, so the optimal solutions satisfies  $\frac{\partial}{\partial \mathbf{w}} \ell(\mathbf{X}, \mathbf{y}, \mathbf{w}) = 0$ 

$$\Leftrightarrow \mathbf{w}^* = \left(\mathbf{X}^T \mathbf{X}\right)^{-1} \mathbf{X} \mathbf{y}$$



 <u>https://edstem.org/us/courses/16390/</u> lessons/27551/slides/158899

## **Regression vs. Classification**

- Regression estimates a continuous value
- Classification predicts a discrete category

MNIST: classify hand-written digits (10 classes)



ImageNet: classify nature objects (1000 classes)



Cat

## **Handwriting Recognition**



# **Classifying Protein**

# Classify human protein microscope images into 28 categories



- 0. Nucleoplasm
- 1. Nuclear membrane
- 2. Nucleoli
- 3. Nucleoli fibrillar
- 4. Nuclear speckles
- 5. Nuclear bodies
- 6. Endoplasmic reticu
- 7. Golgi apparatus
- 8. Peroxisomes
- 9. Endosomes
- 10. Lysosomes
- 11. Intermediate fila
- 12. Actin filaments
- 13. Focal adhesion si
- 14. Microtubules
- 15. Microtubule ends
- 16 Cytokinetic brida

#### https://www.kaggle.com/c/human-protein-atlas-image-classification

### **Text Classification**

Classifying the sentiment of online movie reviews. (Positive, negative, neutral)

Spider-Man is an almost-perfect extension of the experience of reading comic-book adventures.

The acting is decent, casting is good.

It was a boring! It was a waste of a movie to even be made. It should have been called a family reunion.





### From Regression to Multi-class Classification

#### Regression

- Single continuous output
- Natural scale in
- Loss given e.g. in terms of difference

#### Classification

- Discrete output
- Score should reflect confidence/uncertainty ...



### From Regression to Multi-class Classification

#### Square Loss

 One hot encoding per class

$$\mathbf{y} = [y_1, y_2, \dots, y_n]^\top$$
$$y_i = \begin{cases} 1 \text{ if } i = y\\ 0 \text{ otherwise} \end{cases}$$

#### Classification

- Discrete output
- Score should reflect confidence/uncertainty .



- Train with squared loss
- Largest output wins

### But, is there better way to model?

### **Logistic Regression**



# **Logistic Regression in Pytorch**

class LogisticRegression(torch.nn.Module): def \_\_init\_\_(self, input\_dim, output\_dim): super(LogisticRegression, self).\_\_init\_\_() self.linear = torch.nn.Linear(input\_dim, output\_dim)

```
def forward(self, x):
    outputs = torch.sigmoid(self.linear(x))
    return outputs
```

### **Maximum Likelihood Estimation**

$$\hat{\theta} = \arg \max \mathscr{L}(\theta; D)$$

 ${\mathscr L}$  is the log-likelihood function

$$\mathscr{L}(\theta; D) = \frac{1}{N} \sum_{n=1}^{N} \log p(y_n | x_n; \theta)$$

Or. equivalent to minimize negative log-likelihood

$$\hat{\theta} = \arg\min \ell(\theta; D) = -\frac{1}{N} \sum_{n=1}^{N} \log p(y_n | x_n; \theta)$$

### Loss for Classification: Cross-Entropy



$$\begin{aligned} \mathscr{L}(\theta) &= \frac{1}{N} \sum_{n=1}^{N} \ell(y_n, f(x_n); \theta) \\ \ell(y_n, f(x_n)) &= H(y_n, f(x_n)) = -\log f(x_n)_{y_n} \\ f(x_n) \text{ is a vector (e.g. } \in \mathbb{R}^{10}), \\ \text{representing predicted distribution} \end{aligned}$$

 $y_n$  is the ground-truth label, can be represented as an one-hot "distribution" [0,...,0, 1, 0,...,0]

Cross-entropy  
$$H(p,q) = -\sum_{k} p_k \log q_k$$

### Maximum Likelihood and Cross-Entropy

#### MLE

$$\max \frac{1}{N} \sum_{n=1}^{N} \log p(y_n | x_n; \theta) = \frac{1}{N} \sum_{n=1}^{N} \sum_{k} y_{n,k} f(x_n)_k$$

Or equivalently, minimize CE loss

$$\min \mathscr{L}(\theta) = \frac{1}{N} \sum_{n=1}^{N} H(y_n, f(x_n)) = \frac{1}{N} \sum_{n=1}^{N} -\log f(x_n)_{y_n}$$

### **Cross-Entropy Loss with Softmax**

Negative log-likelihood (for given label y)

$$-\log p(y \mid h) = \log \sum_{i} \exp(h_{i}) - h_{y}$$

- Cross-Entropy Loss (the true label y is an one-hot vector)  $\ell(y,h) = \log \sum \exp(h_i) - y^{\mathsf{T}}h$  $\partial_h \mathscr{C}(y,h) = \frac{\exp(h)}{\sum_i \exp(h_i)} - y$
- Gradient

#### Difference between true and estimated

### Quiz-3

https://edstem.org/us/courses/16390/lessons/27551/slides/156087 Compute the cross-entropy loss for the prediction prob.

Cat	0.6	0.2	0.4
Dog	0.1	0.8	0.05
Tiger	0.3	0	0.55

.9

### **Information Theory**



**Claude Shannon** 

# Entropy

• Data source producing observations  $x_1 \dots x_n$ 

#### How much 'information' is in this source?

- Tossing a fair coin at each step the surprise is whether it's heads or tails
- Rolling a fair dice we have 1 out of 6 outcomes. This should be *more* surprising than the coin
- Picture of a white wall vs. picture of a football stadium (the football stadium should have more information)

#### Measure is minimum number of bits needed

# Entropy

- Data source producing data  $x_1...x_n$  with probability p(x)
- **Definition**  $H[p] = -\sum_{j} p_j \log p_j$
- Coding theorem Entropy is lower bound on bits (or rather nats base e)  $2^a = e^b$  hence  $a \log 2 = b$  hence bits  $= \frac{H[p]}{\log 2}$

$$H[\lambda p + (1 - \lambda)q] \ge \lambda H[p] + (1 - \lambda)H[q]$$

• Entropy is concave

### **Convex Function**

f is convex iff



Convex function is very useful in optimization.

### **Concave Function**

f is concave iff

for all 
$$0 < t < 1$$
, and all  $x_1 \neq x_2$   
 $tf(x_1) + (1 - t)f(x_2) \le f(tx_1 + (1 - t)x_2)$ 



# **Entropy (binary form)**

• Fair coin (p = 0.5)

 $H[p] = -0.5 \cdot \log_2 0.5 - 0.5 \cdot \log_2 0.5 = 1$  bit

• Biased coin (p = 0.9)



 $H[p] = -0.9 \cdot \log_2 0.9 - 0.1 \cdot \log_2 0.1 = 0.47$  bit

• Dungeons and Dragons (20-sided dice)  $H[p] = -\log_2 \frac{1}{20} = 4.32$  bit

# **Kraft Inequality**

#### Prefix Code

- m codes with length  $l_1, l_2, \ldots, l_m$
- No code c(x) is the prefix for any c(x'),



• The code length of all prefix code <==> Kraft inequality  $\sum_{i=1}^{m} 2^{-l_i} \le 1$ 

## **Prefix Codes on Binary Trees**

path from root represent code Prefix code:

only leaf node can be code word (code word can not be ancestor of another code node)

## **Proof of Kraft Inequality**

- $l_{max}$  be the length of longest codeword
- A codeword at length  $l_i$  has  $2^{l_{max}-l_i}$  descendants
- How many descendants in total?

$$\sum_{i} 2^{l_{max}-l_i} \le 2^{l_{max}}$$

# **Proof Kraft Inequality**

- Conversely, if  $l_1, l_2, \ldots, l_m$  satisfy Kraft inequality, then we can
- explicitly construct prefix code recursively
  - Pick set of {x} with smallest I(x) and generate code
  - Use leftovers and break them up into sets of weight  $2^{-l(x)}$
  - Give each of them prefix and rescale by  $2^{l(x)}$

# **Kraft Inequality**

Forward part

$$\begin{cases} a \to 0 & \frac{1}{2} \\ b \to 10 & \frac{1}{4} \\ c \to 110 & \frac{1}{8} \\ d \to 11110 & \frac{1}{32} \end{cases}$$

- Backwards part lengths (1, 2, 3, 5)
- Pick 1
  - Use code '0' for it
  - Use prefix '1' for the rest
  - Remaining set is (1, 2, 4)
  - Pick 1
    - Use code '0' for it (thus '10')
    - Use prefix '1' for the rest
    - Remaining set is (1,3)

### **Optimal expected code length**

• Entropy is lower bound on expected number of bits

$$E[\#bits] = \sum_{j} p_{j}l_{j} \ge H_{2}[p] = -\sum_{j} p_{j}\log_{2} p_{j}$$
  
• Proof:  

$$E[\#bits] - H(p) = \sum_{i} p_{i}l_{i} - \sum_{i} p_{i}\log 1/p_{i}$$
  

$$= KL(p \mid \mid q) + \log \frac{1}{\sum_{j} 2^{-l_{j}}} \ge 0$$

$$q_i = \frac{2^{-l_i}}{\sum_j 2^{-l_j}}$$

## **Optimal expected code length**

• Entropy is lower bound on expected number of bits

$$E[\#bits] = \sum_{j} p_{j}l_{j} \ge H_{2}[p] = -\sum_{j} p_{j}\log_{2} p_{j}$$

• Generate prefix code with length  $l(x) = \lceil \log_2 p(x) \rceil$ This is within 1 bit of optimal code Kraft inequality shows that such a thing exists.

$$\sum_{x} 2^{-\lceil -\log_2 p(x) \rceil} \le \sum_{x} 2^{\log_2 p(x)} = \sum_{x} p(x) = 1$$

Combine data in k-tuples to encode (within 1/k bit of optimal)

### **Kullback-Leibler Divergence**

Distance between distributions (e.g. truth & estimate)

Number of extra bits when using the wrong code  $D[p||q] = \int dp(x) \log \frac{p(x)}{q(x)} = \int dp(x) \left[ -\log q(x) \right] - \left[ -\log p(x) \right]$ 

Nonnegativity of KL Divergence

$$D[p||p] = \int dp(x) \log \frac{p(x)}{p(x)} = 0$$
  

$$D[p||q] = -\int dp(x) \log \frac{q(x)}{p(x)} \ge -\log \int dp(x) \frac{q(x)}{p(x)} = 0$$

Inefficient bits

**Optimal bits** 

# Minimizing Cross-Entropy is equivalent to Minimizing the KL divergence!

#### • Cross entropy loss $\ell(y, x) = H(y, f(x)) = -\log f(x)_y$

- Cross entropy loss for softmax  $\ell(y, h(x)) = \log \sum \exp(h(x)_i) - y^{\mathsf{T}}h(x)$
- Kullback Leiber divergence  $D(q||p(\hat{y}|x)) = D(q||softmax(h(x)))$

$$= \sum_{i} q_i \log q_i - q_i \log \operatorname{softmax}(h(x))_i$$

$$= -H[q] + \log \sum_{i} \exp(h(x)_{i}) - \sum_{i} q_{i}h(x)_{i}$$

Independent of h()x



- The smallest number of bits to encode message is lower-bounded by entropy
- Minimizing cross entropy is equivalent to minimizing Kullback-Leibler Divergence

## **The Learning Problem**

• Given a training set of inputoutput pairs  $D = \{(x_n, y_n)\}_{n=1}^N$ 

 $-x_n$  and  $y_n$  may both be vectors

- To find the model parameters such that the model produces the most accurate output for each training input
  - Or a close approximation of it
- Learning the parameter of a neural network is an instance!
  - The network architecture is given



### The *Empirical* risk

 The expected risk is the average risk (loss) over the entire (x, y) data space

$$R(\theta) = E_{\langle x, y \rangle \in P} \left[ \ell(y, f(x; \theta)) \right] = \int \ell(y, f(x; \theta)) dP(x, y)$$

• The empirical risk: average loss over the samples (using empirical data distribution)

$$R_{emp}(\theta) = \frac{1}{N} \sum_{n} \ell(y_n, f(x_n; \theta))$$

### The general learning framework: Empirical Risk Minimization (ERM)

Ideally, we want to minimize the expected risk

- but, unknown data distribution ...

- Instead, given a training set of empirical data  $D = \{(x_n, y_n)\}_{n=1}^N$
- Minimize the empirical risk over training data

$$\hat{\theta} \leftarrow \arg\min_{\theta} L(\theta) = \frac{1}{N} \sum_{n} \ell(y_n, f(x_n; \theta))$$

### The general learning framework: Empirical Risk Minimization (ERM)

• Ideally we want to minimize the expected Note : Its really a measure of error, but using standard terminology, we will call it a "Loss"

Note 2: The empirical risk  $L(\theta)$  is only an empirical approximation to the true risk  $R(\theta) = E_{\langle x,y \rangle \in P} \left[ \ell(y, f(x; \theta)) \right]$ , which is our ultimation optimization objective

# **The Training Problem**

• Finding the parameter  $\theta$  to minimize the empirical risk over training data  $D = \{(x_n, y_n)\}_{n=1}^N$ 

$$\hat{\theta} \leftarrow \arg\min_{\theta} L(\theta) = \frac{1}{N} \sum_{n} \ell(y_n, f(x_n; \theta))$$

- This is an instance of function optimization problem
  - Many algorithms exist (following lectures)

# **Defining the Training Objective**

- The empirical risk (loss) is determined by the loss function
- Cross entropy loss is one common loss for classification

$$\min \mathscr{L}(\theta) = \frac{1}{N} \sum_{n=1}^{N} H(y_n, f(x_n)) = \frac{1}{N} \sum_{n=1}^{N} -\log f(x_n)_{y_n}$$

### **Other Loss for Classification**

- Hinge loss
  - Binary classification:  $\ell(y, \hat{y}) = \max(0, 1 - y\hat{y})$ When ground-truth y is +1, prediction  $\hat{y}$ <0 lead to larger penalty
    - Multi-class

$$\ell(y, \hat{y}) = \sum_{k \neq y} \max(0, 1 - \hat{y}_y + \hat{y}_k)$$



### Recap

- General framework to formulate a learning task is through empirical risk minimization (ERM)
- Minimizing cross-entropy is a realization of ERM

### Next Up

- Multilayer Perceptron / Feedforward Network
- More on neural networks as universal approximators

– And the issue of depth in networks

• How to train neural network from data