

Rendering Discrete Participating Media with Geometrical Optics Approximation

APPENDIX A

A BRIEF INTRODUCTION OF LORENZ-MIE THEORY

In this section, we briefly describe Lorenz-Mie theory [1], [2] which has already been employed in computer graphics [3], [4], [5], [6], [7]. For light scattering of an electromagnetic wave from a homogeneous spherical particle, exact solutions of the two scattering amplitude functions S_1 and S_2 are given by:

$$S_1(\theta, r) = \sum_{n=1}^{\infty} \frac{2n+1}{n(n+1)} [a_n(r)\pi_n(\cos\theta) + b_n(r)\tau_n(\cos\theta)] \quad (26)$$

$$S_2(\theta, r) = \sum_{n=1}^{\infty} \frac{2n+1}{n(n+1)} [b_n(r)\pi_n(\cos\theta) + a_n(r)\tau_n(\cos\theta)] \quad (27)$$

which express the scattered fields in terms of an infinite series of spherical multipole partial waves. Here, $a_n(r)$ and $b_n(r)$ are the Lorenz-Mie coefficients of particle size r ; $\pi_n(\cos\theta)$ and $\tau_n(\cos\theta)$ are derived from the Legendre functions. Please refer to [7] for the details and the expressions of $a_n(r)$, $b_n(r)$, $\pi_n(\cos\theta)$, and $\tau_n(\cos\theta)$.

Inserting the expression of $S(0, r) = S_1(0, r) = S_2(0, r)$ into Eq. (3), we can obtain a well-defined form of the extinction cross section as [8]

$$C_t(r) = \frac{\lambda^2}{2\pi} \sum_{n=1}^{\infty} (2n+1) \text{Re} \left\{ \frac{a_n(r) + b_n(r)}{\eta_m^2} \right\}. \quad (28)$$

For the scattering cross section, no simple closed-form formula is available. It is generally approximated by [9], [10]

$$C_s(r) = \frac{\lambda^2 e^{-4\pi r \text{Im}\{\eta_m\}} / \lambda}{2\pi \gamma |\eta_m|^2} \sum_{n=1}^{\infty} (2n+1) (|a_n(r)|^2 + |b_n(r)|^2) \quad (29)$$

with $\gamma = 2(1 + (\beta - 1)e^\beta) / \beta^2$ and $\beta = 4\pi r \text{Im}\{\eta_m\} / \lambda$. The notation Re and Im take the real and imaginary part of a complex number, respectively. The phase function is given by [11]

$$f_p(\theta, r) = \frac{|S_1(\theta, r)|^2 + |S_2(\theta, r)|^2}{4\pi \sum_{n=1}^{\infty} (2n+1) (|a_n(r)|^2 + |b_n(r)|^2)}. \quad (30)$$

APPENDIX B

DERIVATION OF $C_t(r)$ IN EQ. (12)

Substituting Eq. (11) into Eq. (3), we have

$$\begin{aligned} C_t(r) &= \frac{4\pi}{|k|^2} \text{Re} \left(S_{D,j}(0, r) + \sum_{p=0}^{\infty} S_j^{(p)}(0, r) \right) \\ &= \frac{4\pi}{|k|^2} \text{Re} \left(\frac{\alpha^2}{2} + \sum_{p=0}^{\infty} \alpha \epsilon_j(0) \sqrt{\frac{1}{4(p/\eta - 2)^2}} e^{i\phi} \right) \\ &= \frac{4\pi}{|k|^2} \text{Re} \left(\frac{\alpha^2}{2} + \sum_{p \in \mathcal{P}} \alpha \epsilon_j(0) \sqrt{\frac{1}{4(p/\eta - 2)^2}} \cos(\phi) \right) \\ &= 2\pi r^2 + \frac{2\pi r}{|k|} \sum_{p \in \mathcal{P}} \frac{\epsilon_j(0)}{|p/\eta - 1|} \cos \phi \end{aligned} \quad (31)$$

in which $\mathcal{P} = \{1, 3, 5, \dots\}$.

APPENDIX C

GOA FOR PARTICLES WITH ABSORPTION

For particles with absorption, the refractive index is a complex number, which could be written as $\eta_p = \eta_r + \eta_i i$. Defining the effective refractive index [12]:

$$\begin{aligned} \eta' &= \left\{ \frac{1}{2} (\eta_r^2 - \eta_i^2 + \eta_m^2 \sin^2 \theta_i) \right. \\ &\quad \left. + \frac{1}{2} [4\eta_r^2 \eta_i^2 + (\eta_r^2 - \eta_i^2 - \eta_m^2 \sin^2 \theta_i)^2]^{\frac{1}{2}} \right\}^{\frac{1}{2}} \end{aligned} \quad (32)$$

we have

$$\eta_m \sin \theta_i = \eta' \sin \theta'_t \quad (33)$$

where θ'_t is the effective refractive angle. When particles are absorbing, the refractive angle θ_t should be replaced by θ'_t . The overall phase shift is changed to

$$\phi = \begin{cases} \phi_p + \phi_f + \phi_{r,j} & p = 0 \\ \phi_p + \phi_f + \phi_{t,j} & p > 0 \end{cases} \quad j = 1, 2. \quad (34)$$

The analytical expressions of phase shifts due to reflection $\phi_{r,j}$ and refraction $\phi_{t,j}$ are provided in [12].

Moreover, the amplitude functions in Eq. (7) should be multiplied with the attenuation factor ξ_p [12]:

$$\xi_p = e^{-2\chi p \alpha \cos^2 \theta'_t / \eta_m} \quad (35)$$

considering amplitude attenuation in the absorbing particle. Here, χ is the effective absorption coefficient defined as

$$\chi = \left\{ \frac{1}{2}(-\eta_r^2 + \eta_i^2 + \eta_m^2 \sin^2 \theta_i) + \frac{1}{2}[4\eta_r^2 \eta_i^2 + (\eta_r^2 - \eta_i^2 - \eta_m^2 \sin^2 \theta_i)^2]^{\frac{1}{2}} \right\}^{\frac{1}{2}}. \quad (36)$$

APPENDIX D

DERIVATION OF THE TRANSMITTANCE IN EQ. (18)

Considering a light ray $\mathbf{x} \rightarrow \mathbf{y}$ passing through a discrete participating medium, the transmittance between \mathbf{x} and $\mathbf{y} = \mathbf{x} - s\omega$ is calculated by

$$\begin{aligned} T(\mathbf{x}, \mathbf{y}) &= \exp \left\{ - \int_0^s \sigma_t(\mathcal{V}_{\mathbf{x}-s'\omega}) ds' \right\} \\ &= \exp \left\{ - \int_0^s \frac{\int_{r_{\min}}^{r_{\max}} C_t(r) \int_{\mathbf{x} \in \mathcal{V}_{\mathbf{x}-s'\omega}} N(r, \mathbf{x}) d\mathbf{x} dr}{\mu(\mathcal{V}_{\mathbf{x}-s'\omega})} ds' \right\} \\ &= \exp \left\{ - \int_0^s \frac{\int_{r_{\min}}^{r_{\max}} C_t(r) \int_{\mathbf{x} \in \mathcal{A} \times ds'} N(r, \mathbf{x}) d\mathbf{x} dr}{\mu(\mathcal{A}) \times ds'} ds' \right\} \\ &= \exp \left\{ - \frac{\int_{r_{\min}}^{r_{\max}} C_t(r) \int_{\mathbf{x} \in \mathcal{A} \times s} N(r, \mathbf{x}) d\mathbf{x} dr}{\mu(\mathcal{A})} \right\}. \end{aligned} \quad (37)$$

Here we set $\mathcal{V}_{\mathbf{x}-s'\omega}$ to $\mathcal{A} \times ds'$.

APPENDIX E

MORE DISCUSSIONS ON p

In GOA, the parameter p is the number of chords that each ray makes inside the particle. The ray is internal reflected $p-1$ times before leaving the particle. Since higher-order rays ($p > 3$) have negligible light intensities as compared with other lower-order rays ($p \leq 3$), they can be removed in the computation of the scattering amplitude functions S_1 and S_2 . To validate this, we plot $(|S_1| + |S_2|)/2$ with increasing values of p in Fig. 2 for $\eta = 1.33$ and in Fig. 3 for $p = 1.40$. As seen, when p is small (i.e., $p = 1$), the simulated $(|S_1| + |S_2|)/2$ curves have remarkable differences compared with the ground truths generated with a very high order (i.e., $p = 100$). However, the $(|S_1| + |S_2|)/2$ curves with $p = 3$ and $p = 4$ are almost identical, and closely match the ground truths. This implies that $p = 3$ is sufficient in computing S_1 and S_2 with GOA.

For evaluating the extinction cross section C_t , we can further reduce p to 1. This simplification will lower the computational cost while introducing negligible error, as verified in Fig. 1. Here, we adopt the Relative Mean Squared Error (RelMSE) between $p = 3$ and $p = 1$:

$$\text{RelMSE}\{C_t\} = \frac{(C_t^{p=3} - C_t^{p=1})^2}{(C_t^{p=3})^2} \quad (38)$$

to measure the error of C_t . As seen, the RelMSE of C_t is very low, especially for $r > 1 \mu\text{m}$.

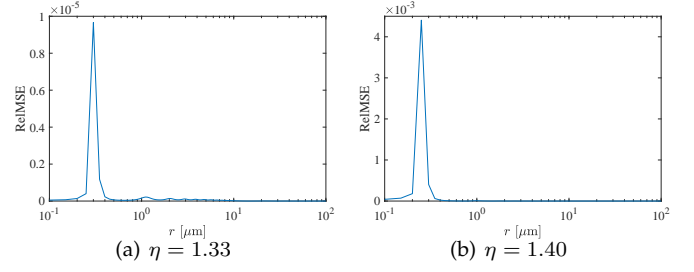


Fig. 1. Variation of C_t 's RelMSE as a function of the radius r .

APPENDIX F

MORE COMPARISONS BETWEEN GOA AND LORENZ-MIE THEORY

This section provides more visual comparisons between GOA and Lorenz-Mie theory. In Fig. 4, we visualize the curves of $\log S_1(\theta)$ generated by GOA (red curves) and Lorenz-Mie theory (blue curves), respectively. Here, we test two different relative refractive indexes: $\eta = 1.49$ and $\eta = 1.56$. The particle radius ranges from $0.1 \mu\text{m}$ to $100 \mu\text{m}$. Again, close agreements are found when $r > 1 \mu\text{m}$ with some differences existing mainly on the backward peaks. When $r = 0.1 \mu\text{m}$, large errors occur in any direction, indicating that GOA does not work properly in this case. Similar conclusions are reached when comparing GOA and Lorenz-Mie theory for the generation of $\log S_2(\theta)$ curves in Fig. 5.

Although there are some mismatches between GOA and Lorenz-Mie theory in the case of $r = 2 \mu\text{m}$, the influence on the appearance of rendered media is subtle. To see this, we render a smooth cubic medium in Fig. 6 and Fig. 7 with different scene configurations. The medium is assumed to comprise monodisperse particles. The extinction coefficient and the phase function are respectively determined by Lorenz-Mie theory and GOA in a preprocessing stage, according to the particle radius r and the particle number N . However, for $r = 0.1 \mu\text{m}$ we use the same extinction coefficient derived from Lorenz-Mie theory in both cases since GOA yields a negative value. This guarantees the fairness of comparison. Nonetheless, quite different appearances are achieved by Lorenz-Mie theory and GOA when $r = 0.1 \mu\text{m}$ due to the large discrepancy in $S_1(\theta)$ and $S_2(\theta)$. The difference of translucent appearance becomes less noticeable when r goes up to $2 \mu\text{m}$ and shrinks further as r increases.

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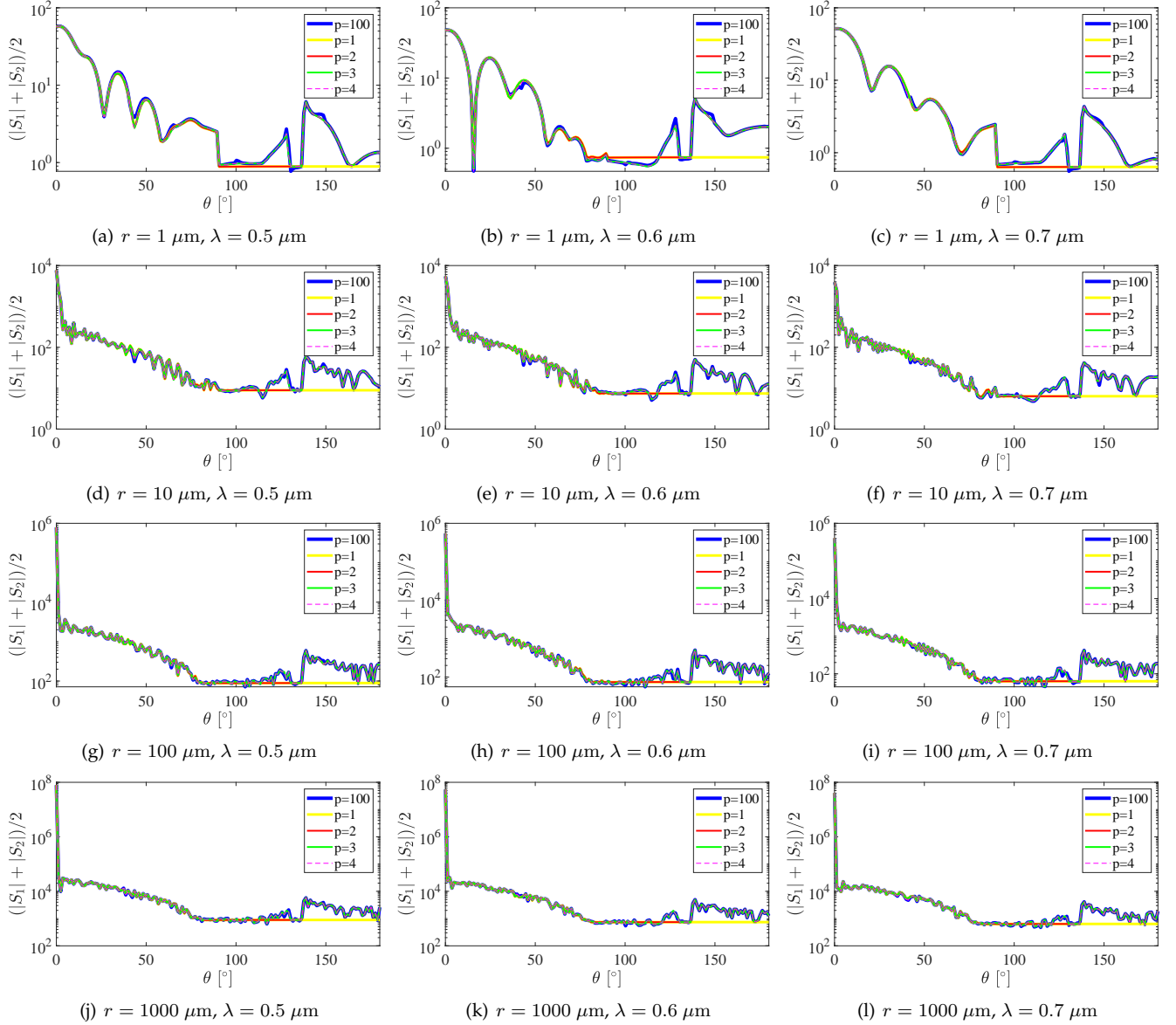


Fig. 2. Visual comparisons of $(|S_1| + |S_2|)/2$ with increasing values of p in GOA. Here, we show different combinations of particle size r and wavelength λ , while the relative refractive index of the particle η is set to 1.33.

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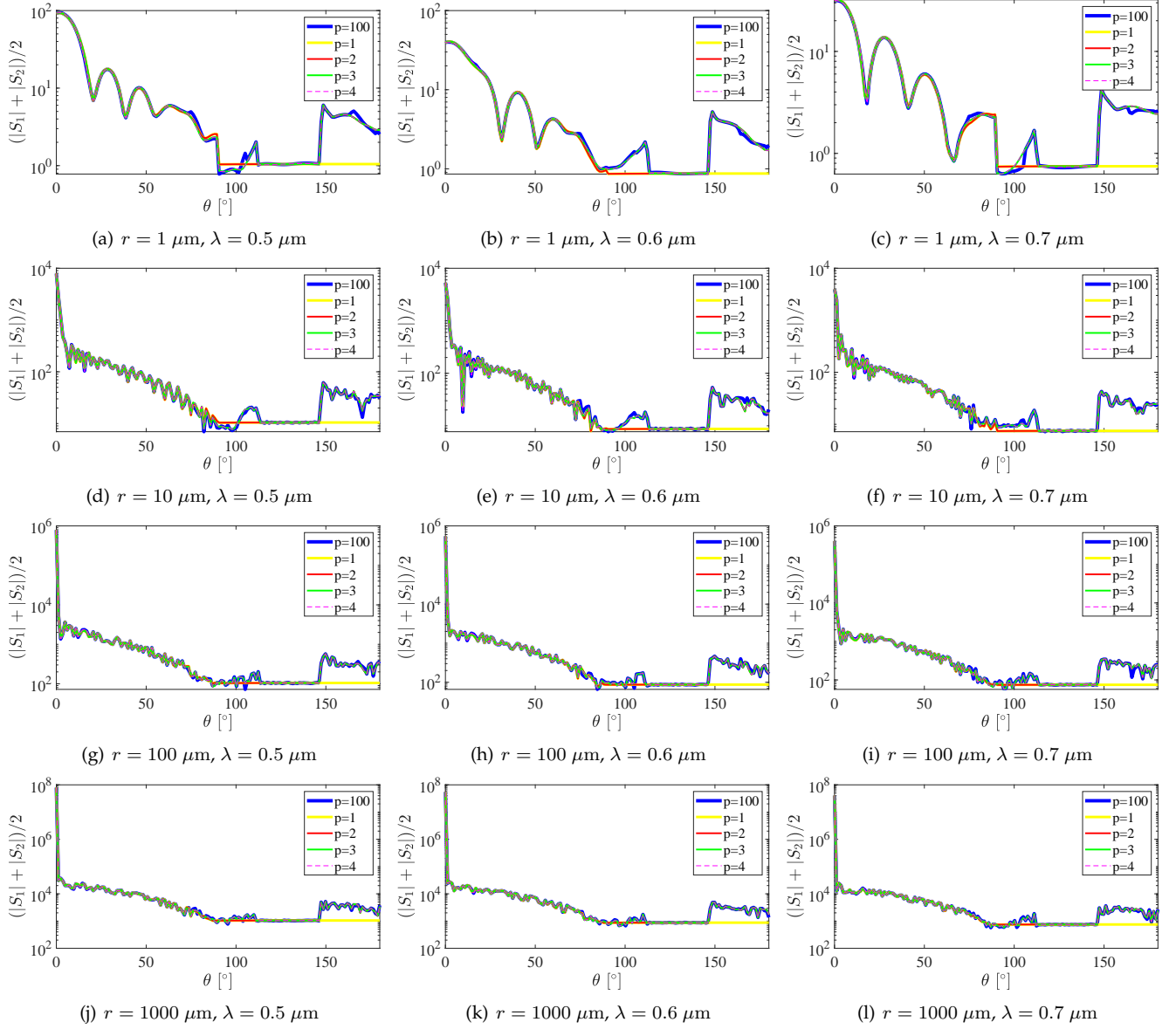


Fig. 3. Visual comparisons of $(|S_1| + |S_2|)/2$ with increasing values of p in GOA. Here, we show different combinations of particle size r and wavelength λ , while the relative refractive index of the particle η is set to 1.40.

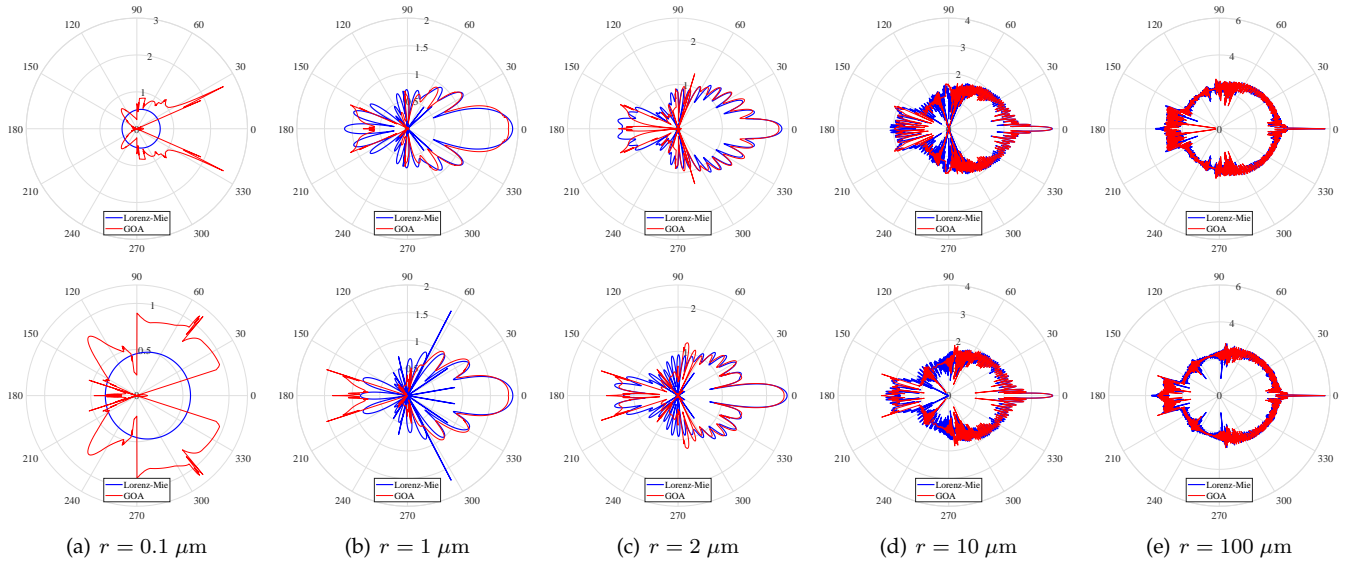


Fig. 4. Visual comparisons of $\log |S_1|$ by Lorenz-Mie calculations (blue curves) with those by GOA (red curves). First row: $\eta = 1.49$ and $\lambda = 0.6 \mu\text{m}$. Second row: $\eta = 1.56$ and $\lambda = 0.6 \mu\text{m}$. The particle radius is set to $r = 0.1, 1, 2, 10$ and $100 \mu\text{m}$, respectively.

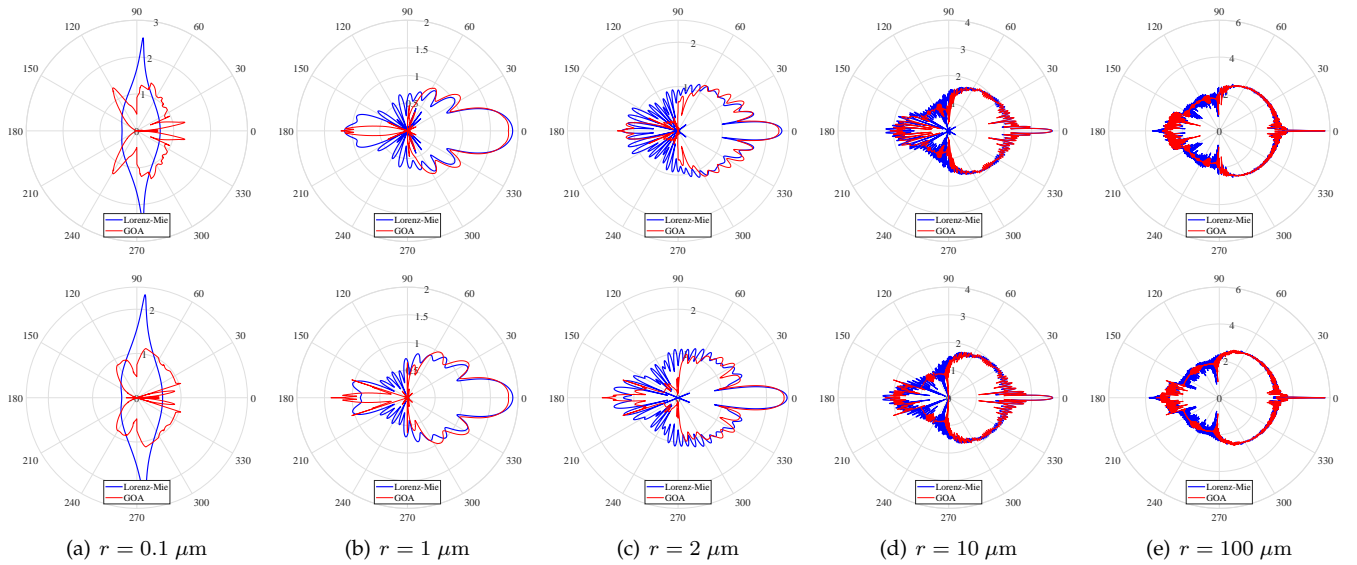


Fig. 5. Visual comparisons of $\log |S_2|$ by Lorenz-Mie calculations (blue curves) with those by GOA (red curves). First row: $\eta = 1.49$ and $\lambda = 0.6 \mu\text{m}$. Second row: $\eta = 1.56$ and $\lambda = 0.6 \mu\text{m}$. The particle radius is set to $r = 0.1, 1, 2, 10$ and $100 \mu\text{m}$, respectively.

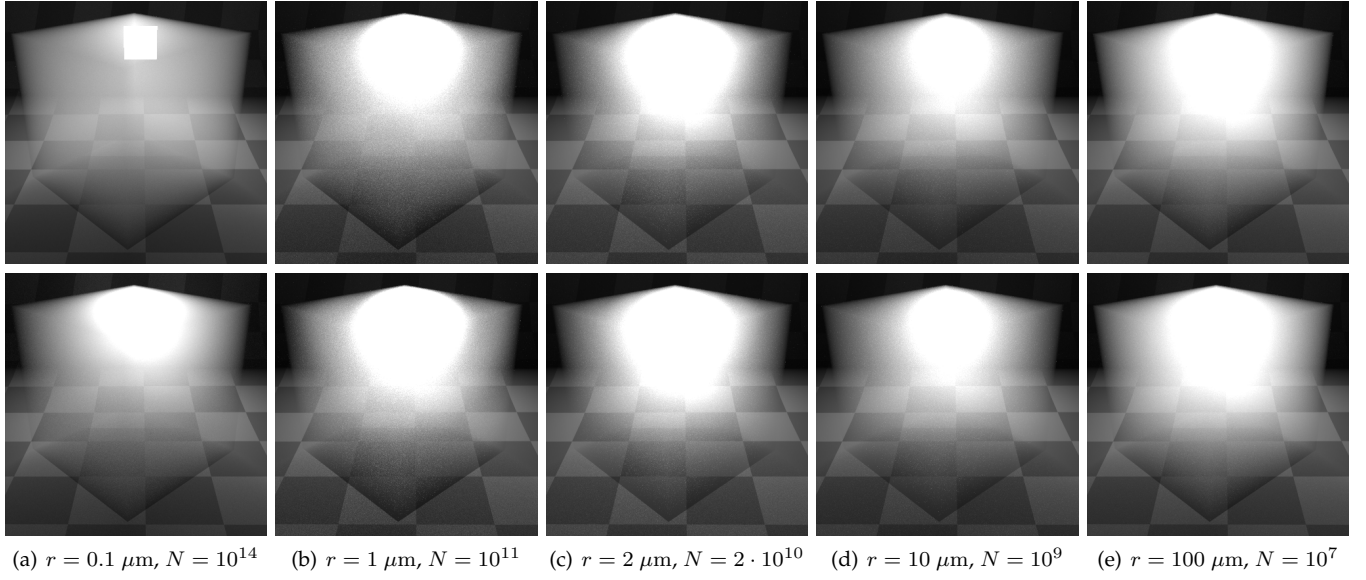


Fig. 6. Rendering a smooth cubic medium with optical quantities derived from Lorenz-Mie theory (top row) and GOA (bottom row), respectively. Here, the relative refractive index η is set to 1.49.

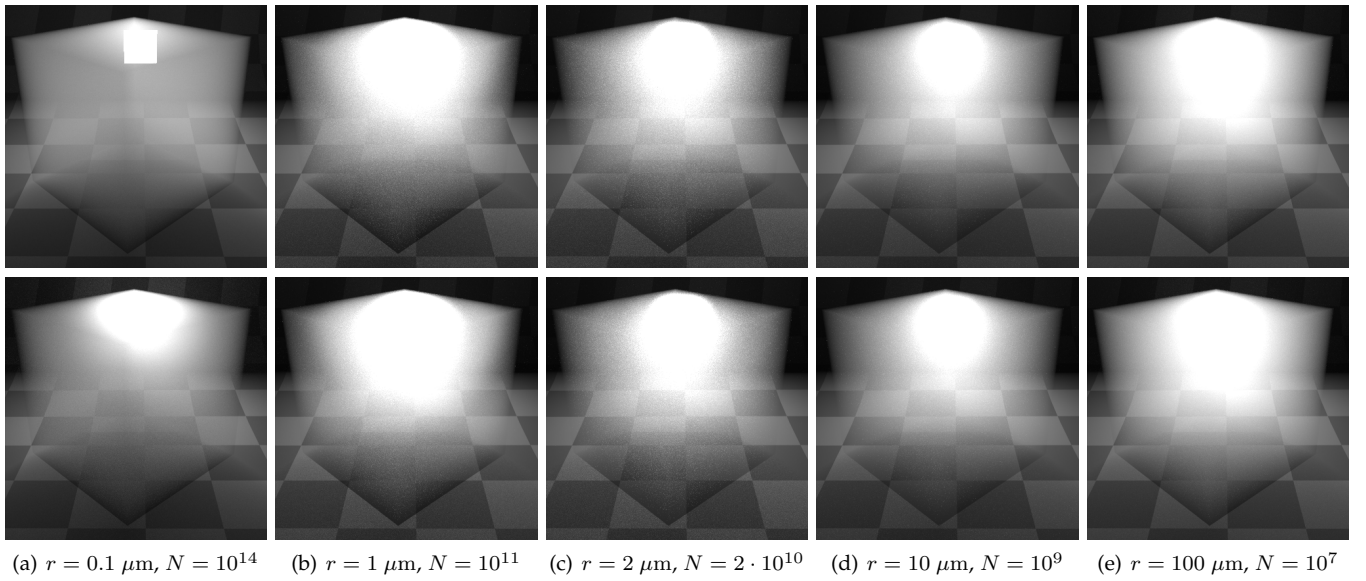


Fig. 7. Rendering a smooth cubic medium with optical quantities derived from Lorenz-Mie theory (top row) and GOA (bottom row), respectively. Here, the relative refractive index η is set to 1.56.