

Lists – more versatile sequences

- Lists are another sequential data type
- But unlike strings, lists ...
 - can hold any type of data (not just characters)
 - *are* mutable – legal to change list **elements**
- Use square brackets, `[]` to define a list

```
fruit = ['apple', 'pear', 'orange']
```
- And use `[]` to access elements too

```
fruit[2]    >>> 'orange'
```

 - Index slicing works the same as strings too

More operations involving lists

- Built-in functions like `len` (same as strings)
 - Use `max` and `min` for extremes (work for strings too)
 - And `sum` (only if all elements are number types)
- Test membership like with strings: `in`, `not in`
- But unlike strings, can use built-in `del` operator:

```
fruit >>> ['apple', 'pear', 'orange']  
del fruit[1]  
fruit >>> ['apple', 'orange']
```
- Also can use `[]` with `=` to change elements too

```
fruit[0] = 'tangerine'  
fruit >>> ['tangerine', 'orange']
```

List + and * operations

- + concatenates (but both operands must be lists)

```
nums = [20, -92, 4]
```

```
nums + 9 >>> TypeError
```

```
nums + [9] >>> [20, -92, 4, 9]
```

- * repeats (one operand is a list, other is an int)

```
nums * [2] >>> TypeError
```

```
nums * 2 >>> [20, -92, 4, 20, -92, 4]
```

- Note: can make a list of lists, but still just 1 `nums`

```
[nums] * 2 >>> [[20, -92, 4], [20, -92, 4]]
```

– Explained next slide

Actually, lists hold references

- Look at prior example a different way to see this

```
[nums, nums] == [nums] * 2 >>> True
```

- Now give a name for the list of list references

```
numList = [nums, nums]
```

```
numList >>> [[20, -92, 4], [20, -92, 4]]
```

- Delete an item from original list – see result!

```
del(nums[0])
```

```
numList >>> [[-92, 4], [-92, 4]]
```

- To understand: study p. 124 (especially Fig. 4.4)

Finding extreme values

- Usually able to use built-in functions `max`, `min`
 - But what if we didn't have such functions?
 - Or what if they don't fit our problem (e.g. max odd)?
- Basic algorithm applies to any extreme
 - Store value (or index) of first list item*
 - Loop through remaining items:*
 - If current more extreme than stored item:*
 - Replace stored extreme item (or index)*
 - Assumes there is at least one item in the list

Another way to create: `list()`

- With no arguments, creates an empty list

```
list() >>> []
```

- Or pass any **sequence** as an argument

```
list(range(3)) >>> [0, 1, 2]
```

```
list('cat') >>> ['c', 'a', 't']
```

- Makes a **copy** of another list

```
nums = [-92, 4]
```

```
numsCopy = list(nums)
```

```
nums[0] = 7
```

```
nums >>> [7, 4]
```

```
numsCopy >>> [-92, 4]
```

Try it!

Methods to add/remove list items

- `alist.append(item)` – similar but not same as `alist = alist + [item]` – append does not make a new list, just adds an item to old list
- `alist.insert(i, item)` – inserts item at i^{th} index; later items moved down one (toward end)
- `alist.remove(item)` – removes first occurrence of item; later items moved up by one
 - `ValueError` if item not in the list
- `alist.pop()` – removes *and returns* last item
 - `alist.pop(i)` – removes and returns i^{th} (index) item
 - `IndexError` if empty list or `i` not valid for the list

Try it!

Some other list methods

- `alist.index(item)` – returns index of first occurrence of item
 - `ValueError` if item not in the list
- `alist.count(item)` – returns number of occurrences of item in the list
- `alist.sort()` – sorts list items by value into ascending order (error if items not comparable)
- `alist.reverse()` – reverses the order of all items in the list
- Q. How to sort items into descending order?

Making a list by `split`ting a string

- A handy string method named `split` returns a list of substrings

```
def countWords(string):  
    substrings = string.split()  
    return len(substrings)
```

- Default delimiter is **white space** – consecutive spaces, tabs, and/or newline characters
- Can specify a different delimiter

```
>>> 'dog/cat/wolf/ /panther'.split('/')  
['dog', 'cat', 'wolf', ' ', 'panther']
```

Calculating average values

- What do we mean by average (a.k.a., central tendency)?
 - Usually “mean” but sometimes “median” or “mode”

- Easy to calculate mean of list `x` in Python

```
xmean = sum(x) / len(x)
```

- A little bit harder to find median

```
xs = sorted(x) # need a sorted copy (sorted is built-in)
```

```
n = len(x)
```

```
if n % 2 == 1: # odd number of values: middle one is it
```

```
    xmedian = xs[n//2]
```

```
else: # even number of values: find average of middle two
```

```
    xmedian = ( xs[n//2] + xs[n//2-1] ) / 2
```

- Harder yet to find mode, but not too bad with a **dictionary**

Dictionaries – key/value pairs

- Unordered *associative* collections
 - Basically lists, but access each value by a **key** instead of an index position
- Use curly braces, { } to define a dictionary

```
ages = { 'sam':19, 'alice':20 }
```
- Use familiar [] to access, set or delete *by key*

```
ages['alice']    >>> 20
ages['pete'] = 24 # adds new item in this case
del(ages['pete']) # bye bye pete
```

 - Index slicing doesn't make sense though, because values not stored in discernible order

Some dictionary methods

- Get lists of all keys, all values, or all pairs

```
list(ages.keys()) >>> ['alice', 'sam']
```

```
list(ages.values()) >>> [20, 19]
```

```
list(ages.items()) >>>
```

```
[('alice', 20), ('sam', 19)] # each is a tuple
```

- Note: a tuple is immutable, but otherwise same as a list

- Or use get method (without or with default)

```
ages.get('harry') >>> None
```

```
ages.get('harry', 0) >>> 0
```

Try it!

Finding the mode of a list

- First note: might be more than one mode

```
def mode(alist):    # Listing 4.6 (and start of 4.7)
    countdict = {}

    for item in alist:
        if item in countdict:
            countdict[item] = countdict[item]+1
        else:
            countdict[item] = 1
```

– Continued next slide

Finding mode (cont.)

- Rest of Listing 4.7:

```
countlist = countdict.values()
maxcount = max(countlist)

modelist = [ ] # in case there is more than one
for item in countdict:
    if countdict[item] == maxcount:
        modelist.append(item)

return modelist
```

Printing a frequency table I

- Easiest with a dictionary (rev. Listing 4.8):

```
countdict = {}
for item in alist:
    if item in countdict:
        countdict[item] = countdict[item] + 1
    else:
        countdict[item] = 1
itemlist = list(countdict.keys())
for item in sorted(itemlist):
    print(item, "\t", countdict[item])
```

Printing a frequency table II

- A bit more to do by yourself without a dictionary (rev. Listing 4.9):

```
slist = sorted(alist)
previous = slist[0]
groupCount = 0
for current in slist:
    if current == previous:
        groupCount = groupCount + 1
    else:
        print(previous, "\t", groupCount)
        previous = current
        groupCount = 1
print(current, "\t", groupCount)
```


Measuring dispersion

- How much do values *vary* from the average?
- Differences from mean: `x[i] - mean(x)`
 - Includes positive and negative differences
 - So usually square difference: `(x[i] - mean(x)) ** 2`
- Variance = sum of squared differences (for all `i`), divided by `n - 1` (ask me why `n - 1`, not `n`)
- Standard deviation = square root of variance
 - [See Listing 4.11](#)

$$sd = \sqrt{\frac{\sum_{i=0}^{n-1} (x[i] - mean(x))^2}{n - 1}}$$

About redundant calculations

- Why not `x[i] - mean(x)` inside loop (in Listing 4.11)?
 - Because no need to recalculate the mean `n` times!
- Related question: why loop twice then – once for the mean, again for standard deviation?
 - Summation algebra → “computational formula”
- Calculate sum and sum of squares in same loop
 - Will see in `comp.py` (uses tuple to return both mean and s.d.) and `regress.py` (for fun?) – *after* learning file basics

$$sd = \sqrt{\frac{n * \sum x[i]^2 - (\sum x)^2}{n * (n - 1)}}$$

Next

Reading and writing text files