

First name (color-in initial)	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	section (2,3,or 9)	first name initial	last name initial
Last name (color-in initial)	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z			

H03: Due Thursday 01.19 in Lecture. Total Points: 50

MAY ONLY BE TURNED IN DURING THE CLASS INDICATED ABOVE, or offered in person, for in person grading, during instructor or TAs office hours.

See the course syllabus at <https://foo.cs.ucsb.edu/56wiki/index.php/W12:Syllabus> for more details.

Reading Assignment:

Throughout the quarter, when I refer to **HFJ**, this means your Head First Java, 2nd Edition textbook. The other textbook for the course is the Java Pocket Guide, which I'll refer to as **JPG**. Each of these has its own page on the wiki with reading notes.

- Review HFJ, Chapter 3 (especially pages 59-62) and reading notes at HFJ:Chapter_3
- Read Chapter 4 and reading notes at HFJ:Chapter_4
- Read HFJ, page **560** (just that one page)

Why are we skipping ahead?—I know that students sometimes get nervous when we "skip ahead" in the textbook, so I try to do it only when there's a really good reason. This week, there is.

The material on p. 560 really should have come right next to p. 86 in my opinion—it is about the difference between `==` and `.equals()`, which is a very common source of errors among beginning (and advanced) Java programmers. So we are going to move it where it should have been all along (IMHO).

(1) (10 pts) Fill in the information below. Also, fill in the A-Z header by

- coloring in the first letter of your first and last name (as it would appear in Gauchospace),
- writing either **2, 3 or 9** to indicate your **discussion section** meeting time
- writing your **first and last initial** in large capital letters.

All of this helps us to manage the avalanche of paper that results from the daily homework.

name:	
uemail address:	@uemail.ucsb.edu

(2) Based on your reading in HFJ Chapter 3, p. 59-62 and HFJ Chapter 4 p. 84:

- (4 pts) Suppose I have a class called `Student`. How do I declare and allocate space for a plain old Java array called `students` that can hold 5 references to `Student` objects?
- (4 pts) Java `for` loops look pretty much just like C++ `for` loops (see HFJ page **10** if you really need to check. Given that, assuming there is a default constructor `student()` that you can call to create a new `student` object, write a `for` loop that initializes all of the elements of the array `students` (from the previous problem) to be instances of the `student` class.
- (2 pts) In C++, the name of a plain old array of `student` objects is not an object, but is rather a pointer to a `student` (i.e. it is of type `student *`. What about in Java—is an array an object, yes or no?

(3) (20 pts) Based on your reading in HFJ Chapter 4:

Consider the following Java code.

- Will this code produce an error message, when compiled with `javac *.java` and if so what? (I don't need a detailed character by character account of the error message—just a general description of what the error is will be sufficient.)

- If it does compile: will this code produce an error message, when run with `java StudentTestDrive` and if so what? (same as the previous question—just a general description of the error is sufficient.)

- If this code does NOT produce an error message when compiled or run, what will be the resulting output when this code is run?

Contents of `Student.java`

```
class Student {
    private int perm;
    private String name;

    public int getPerm() {
        return perm;
    }
    public String getName() {
        return name;
    }
}
```

Contents of `StudentTestDrive.java`

```
public class StudentTestDrive {
    public static void main (String[] args) {
        Student s = new Student();
        System.out.println("Student's perm is " + s.getPerm() );
        System.out.println("Student's name is " + s.getName() );
    }
}
```

(4) (10 pts) p. 560 discusses two kind of equality: reference equality and object equality. For each of the statements below, indicate whether the statement is true of reference equality or object equality.

1 wrong answer: -3, 2 wrong answers, -5, 3 wrong answers -8, four wrong answer -10.

Statement	Circle one
This type of equality refers to "meaningful equality" of two objects: e.g. two book objects that have the same values for title, author, and publication year.	Reference equality Object Equality
This type of equality is what you get when you use the <code>==</code> operator.	Reference equality Object Equality
This type of equality checks whether two variables refer to the same object on the heap	Reference equality Object Equality
Making this type of equality work properly involves overriding the <code>.equals()</code> method and the <code>.hashCode()</code> method.	Reference equality Object Equality