Handout for CS56, W15 Final (E03)

Person.java

<div align="center">**Person.java**</div>

```
1   public class Person {
2       private String name;
3       private int age;
4
5       public Person(String name, int age) {
6           this.name = name; this.age = age;
7       }
8
9       public String getName() { return name; }
10      public int getAge() { return age; }
11
12      public String toString () {
13          return "(" + name + "," + age + ")";
14      }
15
16      public static void main(String [] args) {
17          String name = "Fred";
18          int age=32;
19
20          Person y = new Person(name,age);
21          Person x = new Person("Wilma",31);
22
23          System.out.println("A: x = " + x + " y = " + y);
24
25          name = "Betty";
26          age = 29;
27          x = new Person(name,age);
28          y = new Person("Barney",29);
29
30          System.out.println("B: x = " + x + " y = " + y);
31      }
32
33  }
```

See other side for information on "PushCounter.java"

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PushCounter.java

```
1   import javax.swing.JFrame;
2   import javax.swing.JLabel;
3   import javax.swing.JButton;
4   import javax.swing.JPanel;
5   import java.awt.FlowLayout;
6   import java.awt.event.ActionListener;
7   import java.awt.event.ActionEvent;
8
9   public class PushCounter extends JPanel
10  {
11     public static void main(String[] args)
12     {
13        JFrame frame = new JFrame();
14        frame.setSize(400,200);
15        frame.setTitle("Push Counter");
16        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
17        JPanel pushCounter = new PushCounter();
18        frame.add(pushCounter);
19        frame.setVisible(true);
20     }
21
22     JButton button;
23     JLabel label;
24     public PushCounter () {
25        this.button = new JButton("Push Me");
26        this.label = new JLabel("0");
27        this.setLayout(new FlowLayout());
28        this.add(button); this.add(label);
29        button.addActionListener(new ButtonListener());
30     }
31
32     _____
33        public void actionPerformed (ActionEvent event) {
34           String theText = label.getText();
35           int value = Integer.parseInt(theText);
36           value ++;
37           label.setText(String.format("%d",value));
38           System.out.println("value=" + value);
39        }
40     }
41
42  }
```

See other side for Person.java