

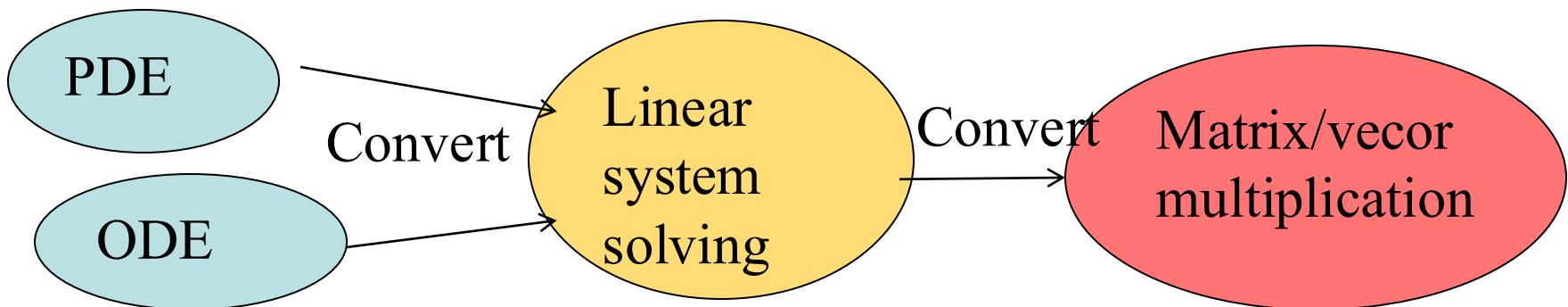
# Parallel Scientific Computing Algorithms

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# Scientific Computing Algorithms

- **Basic operations:**
  - Vector-vector multiplication
  - Matrix vector multiplication
  - Matrix-matrix multiplication
- **Solving linear systems of equations**
- **Solving non-linear systems**
  - Finite-difference methods for solving ordinary differential equations (ODEs)
  - Finite-difference for partial differential equations PDEs



# Solving Linear System of Equations

## Direct methods: Gaussian Elimination

### •Step 1: Forward elimination

$$(1) \quad 4x_1 - 9x_2 + 2x_3 = 2$$

$$(2) \quad 2x_1 - 4x_2 + 4x_3 = 3$$

$$(3) \quad -x_1 + 2x_2 + 2x_3 = 1$$

$$(2)-(1)*\frac{2}{4} \quad 0.5x_2 + 3x_3 = 2 \quad (4)$$

$$(3)-(1)*-\frac{1}{4} \quad -\frac{1}{4}x_2 + \frac{5}{2}x_3 = \frac{3}{2} \quad (5)$$

$$(5)-(4)*-\frac{1}{2} \quad 4x_3 = \frac{5}{2}$$

$$4x_1 - 9x_2 + 2x_3 = 2$$

$$\frac{1}{2}x_2 + 3x_3 = 2$$

$$4x_3 = \frac{5}{2}$$

# Solving Linear System of Equations: GE

## Step 2: Backward substitution

$$4x_1 - 9x_2 + 2x_3 = 2$$

$$\frac{1}{2}x_2 + 3x_3 = 2$$

$$4x_3 = \frac{5}{2}$$


$$\begin{aligned} x_3 &= \frac{5}{8} \\ x_2 &= \frac{2-3x_3}{\frac{1}{2}} = \frac{1}{4} \\ x_1 &= \frac{2+9x_2-2x_3}{4} = \frac{3}{4} \end{aligned}$$

# Gaussian Elimination in a Matrix Form

- Use an augmented matrix to express elimination process for solving  $Ax = b$  in a form of  $(A | b)$

$$(1) \quad 4x_1 - 9x_2 + 2x_3 = 2$$

$$(2) \quad 2x_1 - 4x_2 + 4x_3 = 3$$

$$(3) \quad -x_1 + 2x_2 + 2x_3 = 1$$

$$(A|b) = \left( \begin{array}{cccc|c} 4 & -9 & 2 & 2 \\ 2 & -4 & 4 & 3 \\ -1 & 2 & 2 & 1 \end{array} \right) \xrightarrow{\begin{array}{l} (2) = (2) - (1) * \frac{2}{4} \\ (3) = (3) - (1) * \frac{-1}{4} \end{array}} \left( \begin{array}{cccc|c} 4 & -9 & 2 & 2 \\ 0 & \frac{1}{2} & 3 & 2 \\ 0 & \frac{-1}{4} & \frac{5}{2} & \frac{3}{2} \end{array} \right) \xrightarrow{\quad} \left( \begin{array}{cccc|c} 4 & -9 & 2 & 2 \\ 0 & 1/2 & 3 & 2 \\ 0 & 0 & 4 & 5/2 \end{array} \right)$$

# Gaussian Elimination Algorithm

- Forward elimination

Use Row k to modify  
rows k+1, k+2, ..., n

**For**  $k = 1$  **to**  $n - 1$

**For**  $i = k + 1$  **to**  $n$

$$a_{ik} = a_{ik}/a_{kk};$$

**For**  $j = k + 1$  **to**  $n + 1$

$$a_{ij} = a_{ij} - a_{ik} * a_{kj};$$

**endfor**

**endfor**

**endfor**

$$\left( \begin{array}{cccc} 4 & -9 & 2 & 2 \\ 2 & -4 & 4 & 3 \\ -1 & 2 & 2 & 1 \end{array} \right) \xrightarrow{(2)=(2)-(1)*\frac{2}{4}} \left( \begin{array}{cccc} 4 & -9 & 2 & 2 \\ 0 & \frac{1}{2} & 3 & 2 \\ -1 & 2 & 2 & 1 \end{array} \right)$$

$\xrightarrow{(3)=(3)-(1)*\frac{-1}{4}}$

$$\left( \begin{array}{cccc} 4 & -9 & 2 & 2 \\ 0 & \frac{1}{2} & 3 & 2 \\ 0 & \frac{-1}{4} & \frac{5}{2} & \frac{3}{2} \end{array} \right)$$

# Gaussian Elimination Algorithm

## Step 2: Backward substitution

**For**  $i = n$  **to** 1

$$4x_1 - 9x_2 + 2x_3 = 2$$

**For**  $j = i + 1$  **to**  $n$

$$\frac{1}{2}x_2 + 3x_3 = 2$$

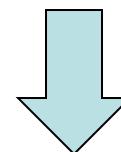
$$x_i = x_i - a_{i,j} * x_j;$$

$$4x_3 = \frac{5}{2}$$

**Endfor**

$$x_i = x_i / a_{i,i};$$

**Endfor**



$$x_3 = \frac{5}{8}$$

$$x_2 = \frac{2-3x_3}{\frac{1}{2}} = \frac{1}{4}$$

$$x_1 = \frac{2+9x_2-2x_3}{4} = \frac{3}{4}$$

# Complexity of Gaussian Elimination

```
For k = 1 to n - 1
```

```
  For i = k + 1 to n
```

```
    aik = aik / akk;
```

```
    For j = k + 1 to n + 1
```

```
      aij = aij - aik * akj;
```

```
    endfor
```

```
  endfor
```

```
endfor
```

```
For i = n to 1
```

```
  For j = i + 1 to n
```

```
    xi = xi - ai,j * xj;
```

```
  Endfor
```

```
  xi = xi / ai,i;
```

```
Endfor
```

Each division, multiplication, subtraction counts one time unit  $\omega$ . Ignore loop overhead.

**#Operations in forward elimination:**

$$\sum_{k=1}^{n-1} \sum_{i=k+1}^n \left( 1 + \sum_{j=k+1}^n 2 + 2 \right) \omega$$

$$= \sum_{k=1}^{n-1} \sum_{i=k+1}^n (2(n-k)+3)\omega \approx 2\omega \sum_{k=1}^{n-1} (n-k)^2 \approx \frac{2n^3}{3}\omega$$

**#Operations in backward substitution:**

$$\sum_{k=1}^n (1 + \sum_{i=k+1}^n 2)\omega \approx 2\omega \sum_{k=1}^n (n-k) \approx n^2\omega$$

**Total #Operations:**  $\approx \frac{2n^3}{3}\omega$ .

**Total space:**  $\approx n^2$  double-precision numbers.

# Partitioning for Parallel Gaussian Elimination

Focus on **forward elimination** which is dominating the cost

**Computation partitioning:**

**For**  $k = 1$  **to**  $n - 1$

**For**  $i = k + 1$  **to**  $n$

$T_k^i :$   $a_{ik} = a_{ik}/a_{kk}$

**For**  $j = k + 1$  **to**  $n + 1$

$a_{ij} = a_{ij} - a_{ik} * a_{kj}$

**EndFor**

**For**  $k = 1$  **to**  $n - 1$

**For**  $i = k + 1$  **to**  $n$

$a_{ik} = a_{ik}/a_{kk};$

**For**  $j = k + 1$  **to**  $n + 1$

$a_{ij} = a_{ij} - a_{ik} * a_{kj};$

**endfor**

**endfor**

**endfor**

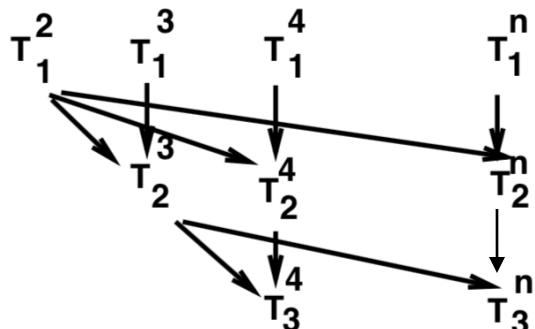
**Another option:**

# Row-Oriented Parallel Gaussian Elimination

Focus on **forward elimination** which is dominating the cost

**Computation partitioning:**

**Task graph:**



**For**  $k = 1$  **to**  $n - 1$

**For**  $i = k + 1$  **to**  $n$

$T_k^i$  :  $a_{ik} = a_{ik}/a_{kk}$

**For**  $j = k + 1$  **to**  $n + 1$

$a_{ij} = a_{ij} - a_{ik} * a_{kj}$

**EndFor**

$k=1$

$T_k^i$  : Read rows  $A_k, A_i$

$k=2$

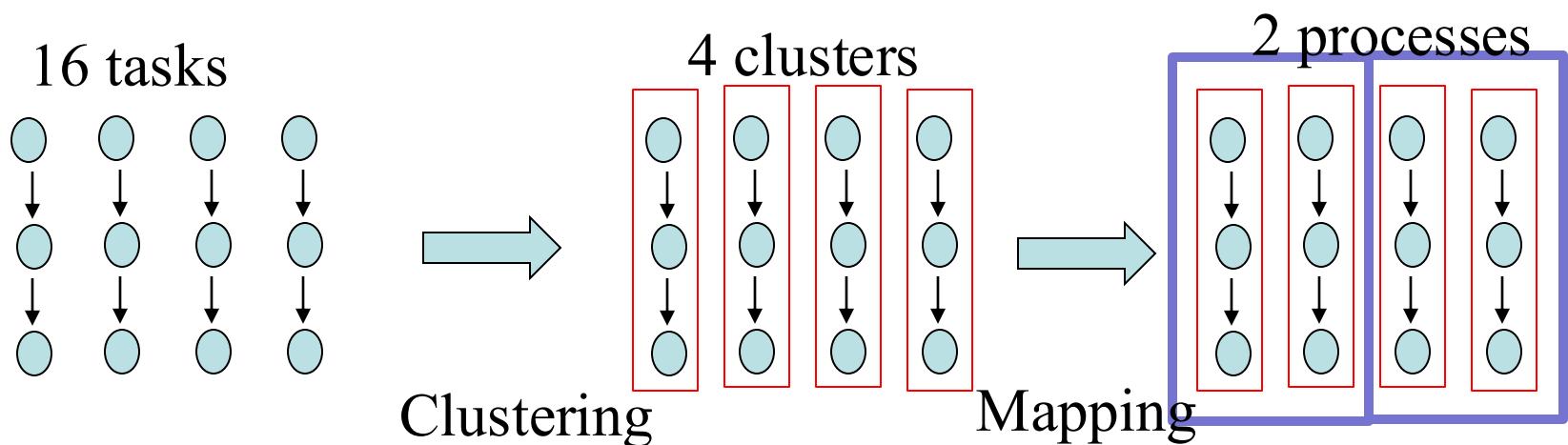
Write row  $A_i$

$k=3$

$k=n-1$

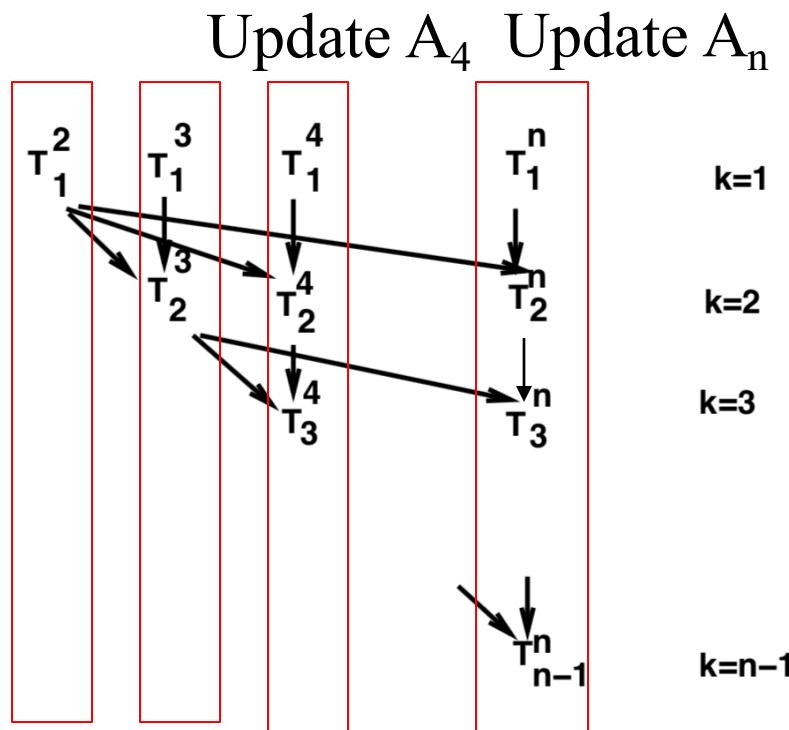
# Strategies for Mapping and Scheduling

- **Option 1:** Directly map tasks to  $p$  processes (threads)
- **Option 2:**
  - Step 1. Assume there are enough parallelism.
    - Cluster tasks to reduce unnecessary communication/synchronization
    - If needed, assign data ownership (e.g. owner-compute rule)
  - Step 2. Map clusters to  $p$  processes (threads)



# Map to Parallel Processes, Decide data ownership, and Schedule Tasks

Step 1: map to  $n-1$  clusters while preserving parallelism



- Identify write patterns
- Cluster vertically to reduce communication
- Assign data ownership

Cluster  $i$  owns  $i$ -th row

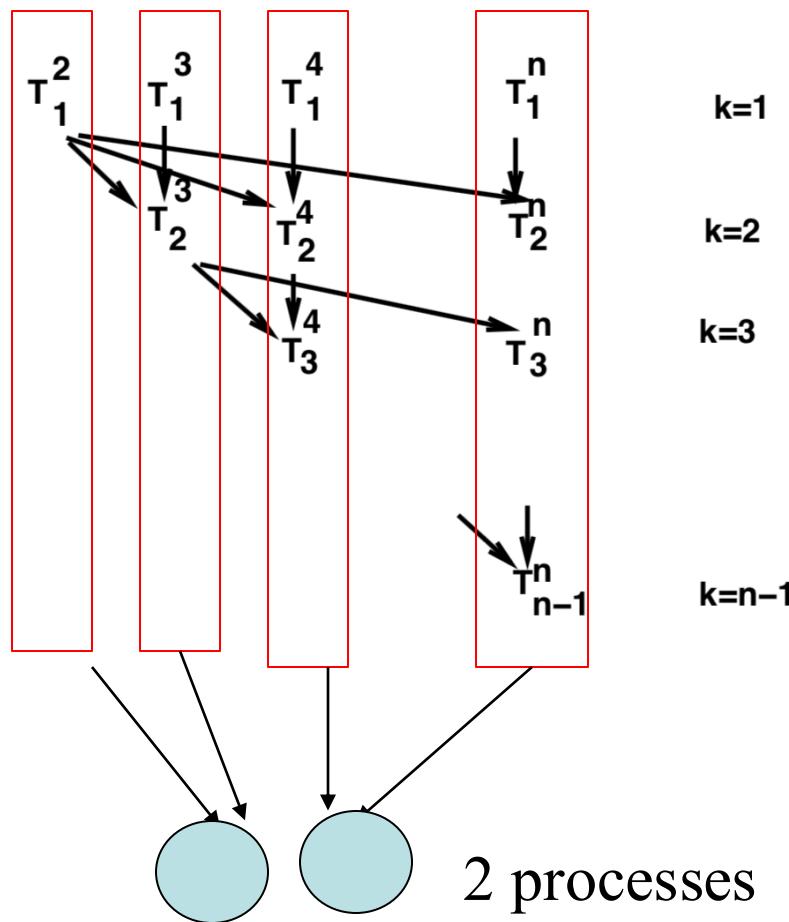
$T_k^i$  : Read rows  $A_k, A_i$

Write row  $A_i$

# Map to $p$ Parallel Processes, Decide data ownership, and Schedule Tasks

Step 2: Assign  $n-1$  clusters (virtual processes) to  $p$  processes

Mapping options? Cyclic or block mapping



Cyclic for load balancing

Cost of Cluster  $i$  increases as  $i$  increases.

# Parallel Algorithm for Gaussian Elimination

**For**  $k = 1$  **to**  $n - 1$

**For**  $i = k + 1$  **to**  $n$

$$T_k^i : \quad a_{ik} = a_{ik}/a_{kk}$$

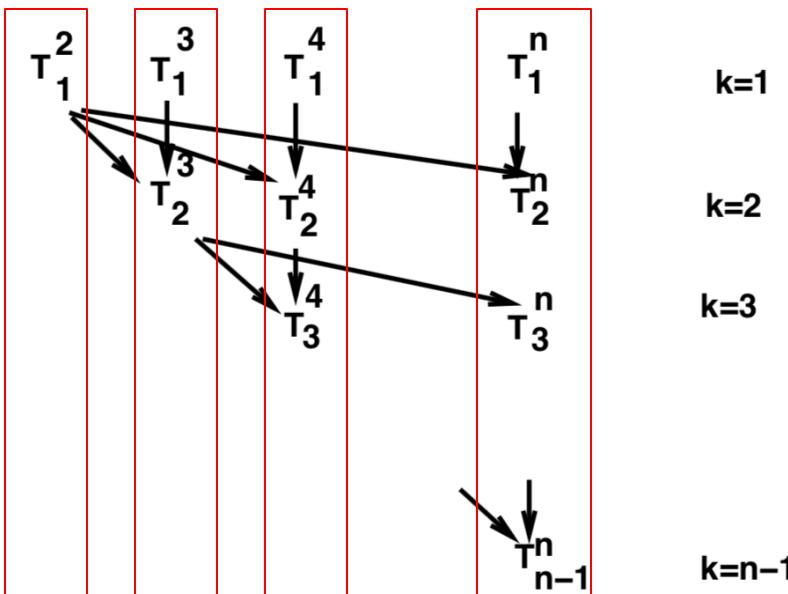
**For**  $j = k + 1$  **to**  $n + 1$

$$a_{ij} = a_{ij} - a_{ik} * a_{kj}$$

**EndFor**

$T_k^i$  : Read rows  $A_k, A_i$

Write row  $A_i$



**Parallelism:**

Tasks  $T_k^{k+1} T_k^{k+2} \dots T_k^n$  are independent.

**Parallel Algorithm**(Basic idea)

**For**  $k = 1$  **to**  $n - 1$

**Do**  $T_k^{k+1} T_k^{k+2} \dots T_k^n$  in parallel  
on  $p$  processors.

**Parallel Algorithm:**

Proc 0 broadcasts Row 1

**For**  $k = 1$  **to**  $n - 1$

**Do**  $T_k^{k+1} \dots T_k^n$  in parallel  
( $T_k^i \rightarrow \text{proc\_map}(i)$ ).

Broadcast row  $k + 1$ .

**endfor**

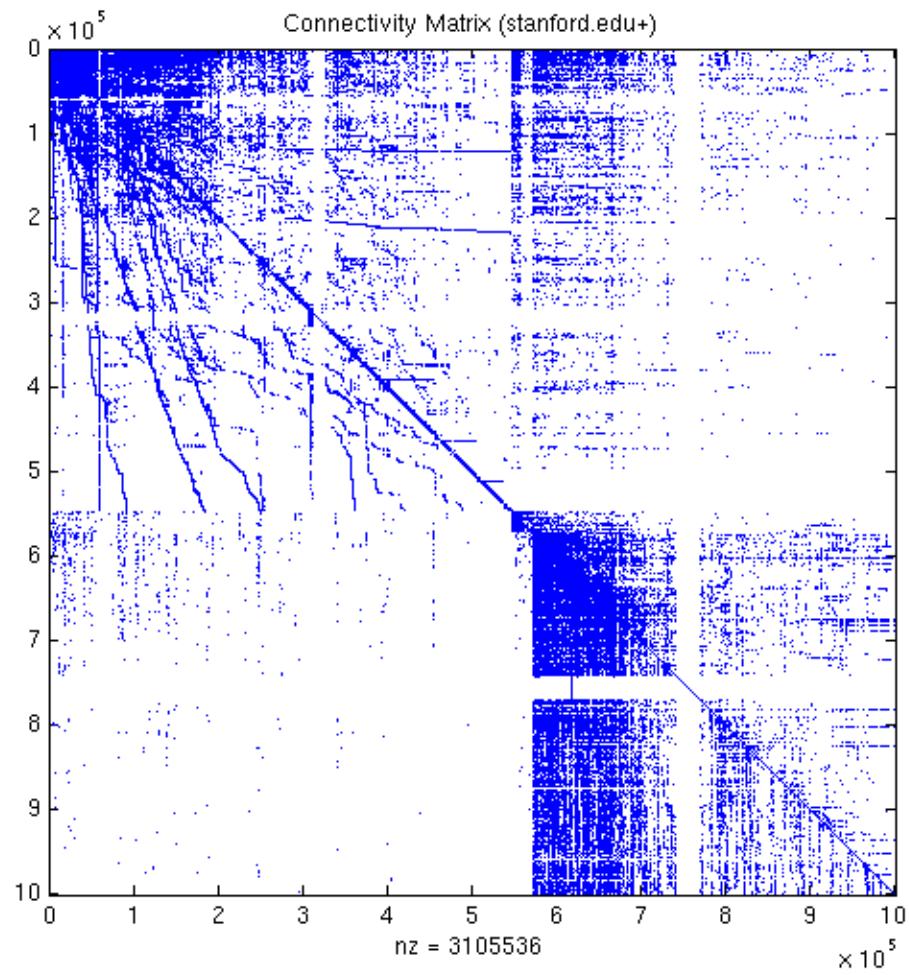
# Solving linear system $Ax=b$ in practice

- Large dimension size  $n$
- $A$  is sparse matrix

Assume matrix dimension size  $n=1$  billion

How long does it take with  $O(n^3)$  algorithm?

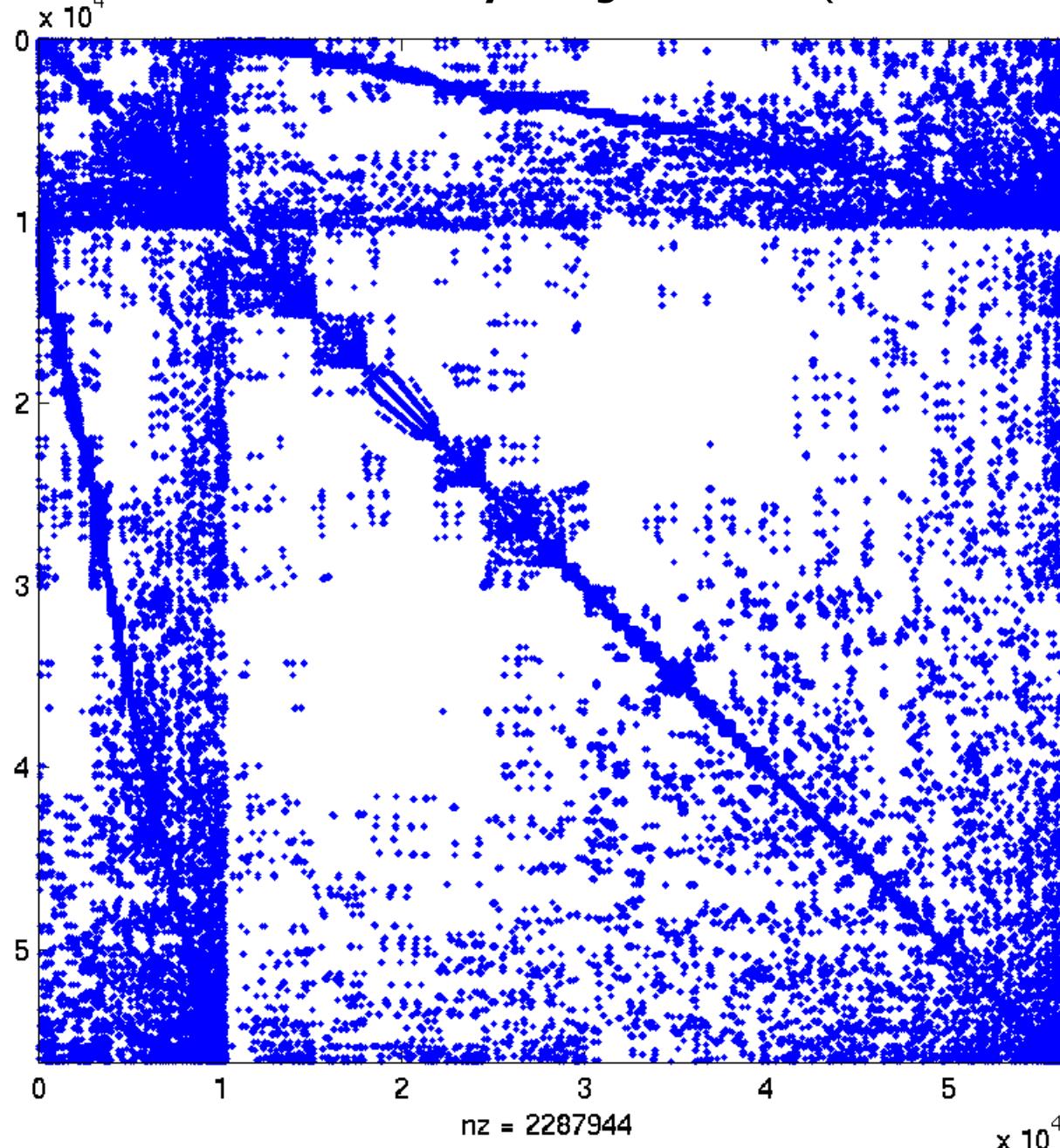
Too expensive



Example of sparse matrix for social network applications

## Sparse matrix pattern in Physics/Material

Source: Accelerator Cavity Design Problem (Ko via Husbands)



# Iterative Methods for Linear System Solving

- More effective for sparse matrices
- Start from an initial guess of solutions
- Derive an update of solutions using equations

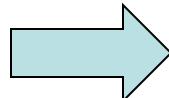
Utilize new solutions as soon as they are available.

$$\begin{array}{rcl} (1) \quad 6x_1 - 2x_2 + x_3 & = & 11 \\ (2) \quad -2x_1 + 7x_2 + 2x_3 & = & 5 \\ (3) \quad x_1 + 2x_2 - 5x_3 & = & -1 \end{array} \quad \xrightarrow{\hspace{1cm}} \quad \begin{array}{rcl} x_1 & = & \frac{11}{6} - \frac{1}{6}(-2x_2 + x_3) \\ x_2 & = & \frac{5}{7} - \frac{1}{7}(-2x_1 + 2x_3) \\ x_3 & = & \frac{1}{5} - \frac{1}{-5}(x_1 + 2x_2) \end{array}$$

$$x_1^{(k+1)} = \frac{1}{6}(11 - (-2x_2^{(k)} + x_3^{(k)}))$$

$$x_2^{(k+1)} = \frac{1}{7}(5 - (-2x_1^{(k)} + 2x_3^{(k)}))$$

$$x_3^{(k+1)} = \frac{1}{-5}(-1 - (x_1^{(k)} + 2x_2^{(k)}))$$



# Iterative Methods for Linear System Solving

**Initial Approximation:**  $x_1 = 0, x_2 = 0, x_3 = 0$

Iter	0	1	2	3	4	...	8
$x_1$	0	1.833	2.038	2.085	2.004	...	2.000
$x_2$	0	0.714	1.181	1.053	1.001	...	1.000
$x_3$	0	0.2	0.852	1.080	1.038	...	1.000

- Derive an update of solutions using equations

$$x_1^{(k+1)} = \frac{1}{6}(11 - (-2x_2^{(k)} + x_3^{(k)})) \quad \text{Stop when } \|\vec{x}^{(k+1)} - \vec{x}^{(k)}\| < 10^{-4}$$

$$x_2^{(k+1)} = \frac{1}{7}(5 - (-2x_1^{(k)} + 2x_3^{(k)}))$$

$$x_3^{(k+1)} = \frac{1}{-5}(-1 - (x_1^{(k)} + 2x_2^{(k)})) \quad \text{Need to define norm } \|\vec{x}^{(k+1)} - \vec{x}^{(k)}\|.$$

# Jacobi Method for Linear System Solving in a Matrix Notation

- Represent iterative computation in a matrix notation

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}^{k+1} = \begin{bmatrix} 0 & \frac{2}{6} & -\frac{1}{6} \\ \frac{2}{7} & 0 & -\frac{2}{7} \\ \frac{1}{5} & \frac{2}{5} & 0 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}^k + \begin{pmatrix} \frac{11}{6} \\ \frac{5}{7} \\ \frac{1}{5} \end{pmatrix}$$

General iterative method:

Assign an initial value to  $\vec{x}^{(0)}$

$k=0$

Do

$$\vec{x}^{(k+1)} = H * \vec{x}^{(k)} + d$$

until  $\| \vec{x}^{(k+1)} - \vec{x}^{(k)} \| < \varepsilon$

Matrix notation:  
 $x^{k+1} = d + H x^k$

# Definition: Norm of a Vector

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Given  $x = (x_1, x_2, \dots, x_n)$ :

$$\|x\|_1 = \sum_{i=1}^n |x_i|$$

$$\|x\|_2 = \sqrt{\sum |x_i|^2}$$

$$\|x\|_\infty = \max |x_i| \quad x = (-1, 1, 2)$$

Example  $\|x\|_1 = 4$

$$\|x\|_2 = \sqrt{1 + 1 + 2^2} = \sqrt{6}$$

$$\|x\|_\infty = 2$$

# Iterative Methods for Linear System Solving: Jacobi method vs. Gauss Seidel method

- Gauss Seidel uses updated solutions ASAP

⇒ Jacobi method.

Matrix notation:

$$\mathbf{x}^{k+1} = \mathbf{d} + \mathbf{H} \mathbf{x}^k$$

$$x_1^{k+1} = \frac{1}{6}(11 - (-2x_2^k + x_3^k))$$

$$x_2^{k+1} = \frac{1}{7}(5 - (-2x_1^k + 2x_3^k))$$

$$x_3^{k+1} = \frac{1}{-5}(-1 - (x_1^k + 2x_2^k))$$

⇒ Gauss-Seidel method.

$$x_1^{k+1} = \frac{1}{6}(11 - (-2x_2^k + x_3^k))$$

$$x_2^{k+1} = \frac{1}{7}(5 - (-2x_1^{k+1} + 2x_3^k))$$

$$x_3^{k+1} = \frac{1}{-5}(-1 - (x_1^{k+1} + 2x_2^{k+1}))$$

# Example with Gauss-Sidel

⇒ Gauss-Seidel method.

$$x_1^{k+1} = \frac{1}{6}(11 - (-2x_2^k + x_3^k))$$

$$x_2^{k+1} = \frac{1}{7}(5 - (-2x_1^{k+1} + 2x_3^k))$$

$$x_3^{k+1} = \frac{1}{-5}(-1 - (x_1^{k+1} + 2x_2^{k+1}))$$

$$\varepsilon = 10^{-4}$$

	0	1	2	3	4	5
$x_1$	0	1.833	2.069	1.998	1.999	2.000
$x_2$	0	1.238	1.002	0.995	1.000	1.000
$x_3$	0	1.062	1.015	0.998	1.000	1.000

It converges faster than Jacobi's method.

# Convergence of Iterative Methods

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Notation:

$x^*$   $\leftrightarrow$  exact solution

$x^k$   $\leftrightarrow$  solution vector at step  $k$

Definition: Sequence  $x^0, x^1, x^2, \dots, x^n$  converges to the solution  $x^*$  with respect to norm  $\| \cdot \|$  if  $\| x^k - x^* \| < \varepsilon$  when  $k$  is very large.

i.e.  $k \rightarrow \infty, \| x^k - x^* \| \rightarrow 0$

# Example of $Ax=b$ that Jacobi and GS converge

Give an example of matrix A so that solving  $Ax = b$  iteratively can converge?

**Definition:** Matrix A is **strictly diagonally dominant** if

$$| a_{ii} | > \sum_{j=1, j \neq i}^n | a_{ij} | \quad i=1,2,\dots,n$$

**Theorem:** If A is strictly diagonally dominant. Then both Gauss-Seidel and Jacobi methods converge.

## Example of $Ax=b$ that can be solved by iterative methods

$$\begin{pmatrix} 6 & -2 & 1 \\ -2 & 7 & 2 \\ 1 & 2 & -5 \end{pmatrix} x = \begin{pmatrix} 11 \\ 5 \\ -1 \end{pmatrix} \quad \begin{aligned} |6| &> 2 + 1 \\ 7 &> 2 + 2 \\ 5 &> 1 + 2 \end{aligned}$$

Matrix A is strictly diagonally dominant:

Both Jacobi and G.S. methods will converge.

# Sparse matrix in linear system solving

---

- **Given a matrix A for linear system  $Ax=b$**

If it contains a lot of zeros, the code design should take advantage of this:

- Not store too many known zeros.
- Code should explicitly skip those operations applied to zero elements.

**Example:**  $y_0 = y_{n+1} = 0$ .

$$y_0 - 2y_1 + y_2 = h^2$$

$$y_1 - 2y_2 + y_3 = h^2$$

⋮

$$y_{n-1} - 2y_n + y_{n+1} = h^2$$

# Sparse matrix in linear system solving

## Iterative solution for solving linear

This set of equations can be rewritten as:

$$\begin{pmatrix} -2 & 1 & & & \\ 1 & -2 & 1 & & \\ & 1 & -2 & 1 & \\ & & \ddots & 1 & \\ & & & 1 & -2 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_{n-1} \\ y_n \end{pmatrix} = \begin{pmatrix} h^2 \\ h^2 \\ \vdots \\ h^2 \\ h^2 \end{pmatrix}$$

Jacobi method with sparse matrix multiplication notation  $y = d + H^*y$   
Repeat

Code format:

For  $i = 1$  to  $n$

$$y_i^{new} = 0.5(y_{i-1}^{old} + y_{i+1}^{old} - h^2)$$

Endfor

Until  $\| \vec{y}^{new} - \vec{y}^{old} \| < \varepsilon$

How to represent  
Gauss-Seidel?

## Use of Iterative Solver for Web Page Ranking with Google PageRank

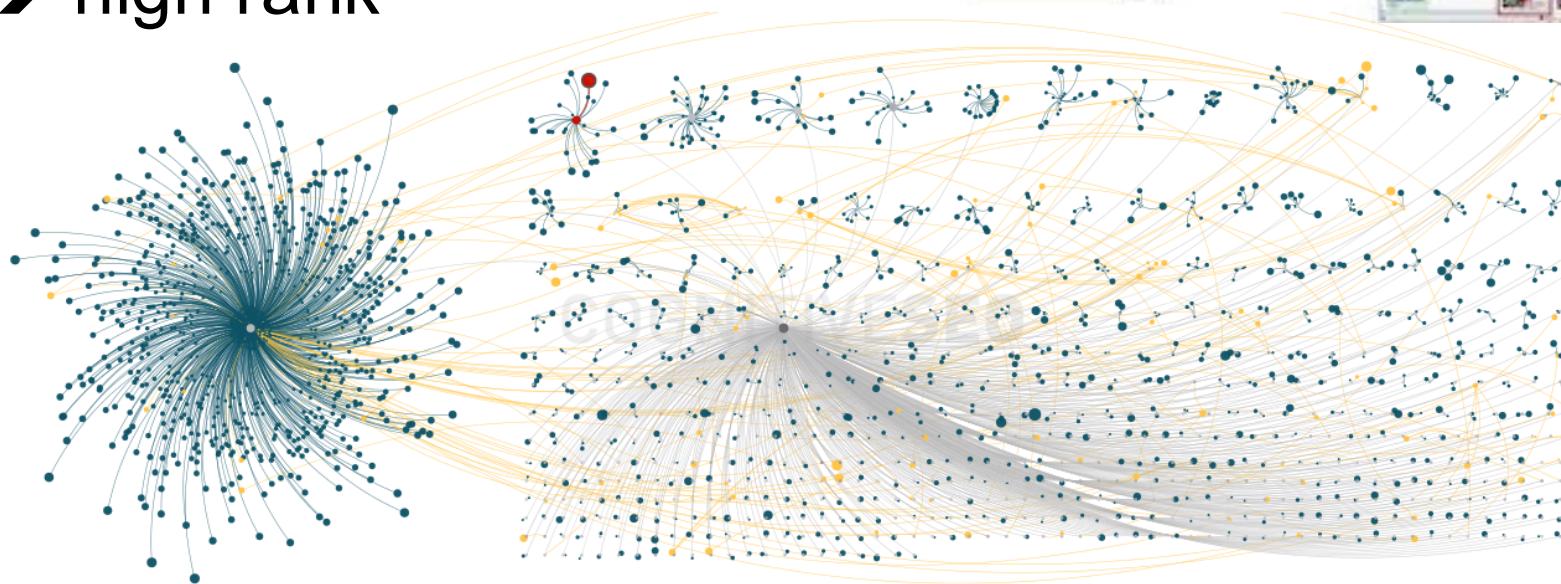
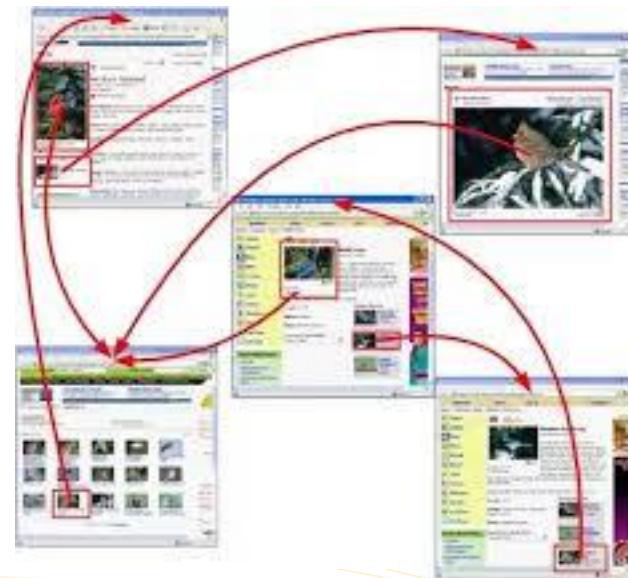
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- Set up a linear equation for each web page
- There are billions of pages → billions of equations

# Ranking Pages based on their Popularity

**Give pages ranks (scores)  
based on links to them**

- Links from many pages → high rank
- Link from a high-rank page → high rank

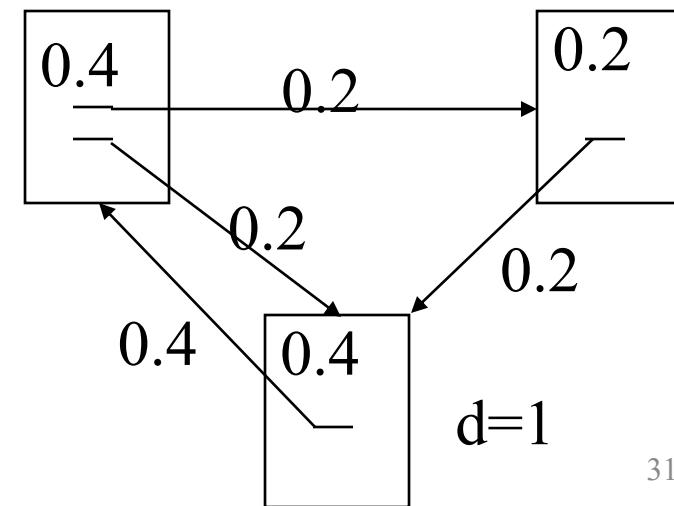
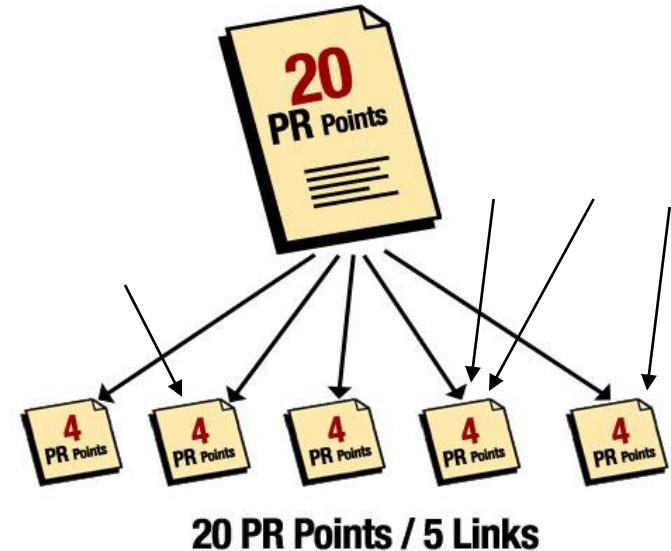


# PageRank Algorithm for Modeling Page Reputation in Web Search Ranking

- Model page reputation for every page  $x$ .
- $PR(x)$  is the page rank of each page.

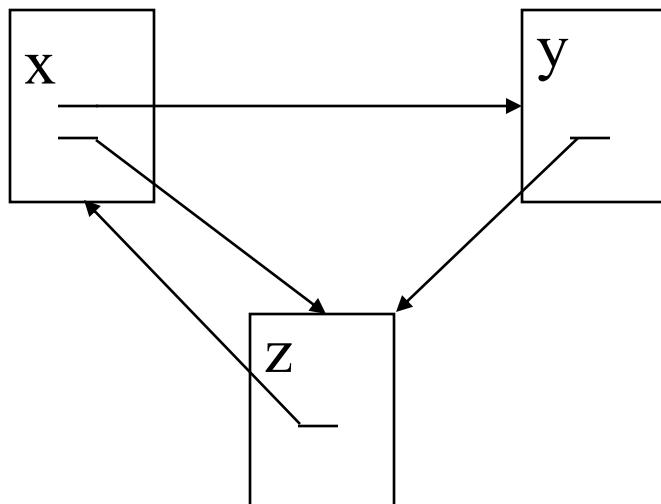
$$PR(x) = (1 - d) + d \sum_{i=1}^n \frac{PR(t_i)}{C(t_i)}$$

- $C(t)$  is out-degree of parent node  $t$ .
- $d$  is a damping factor.  $0 \leq d \leq 1$



# Set equations for a graph with 3 web pages

$$PR(x) = (1 - d) + d \sum_{i=1}^n \frac{PR(t_i)}{C(t_i)}$$



$$d=0.85$$

$$PR(x)=0.15 + 0.85 * PR(z)$$

$$PR(y)=0.15 + 0.85 * PR(x)/2$$

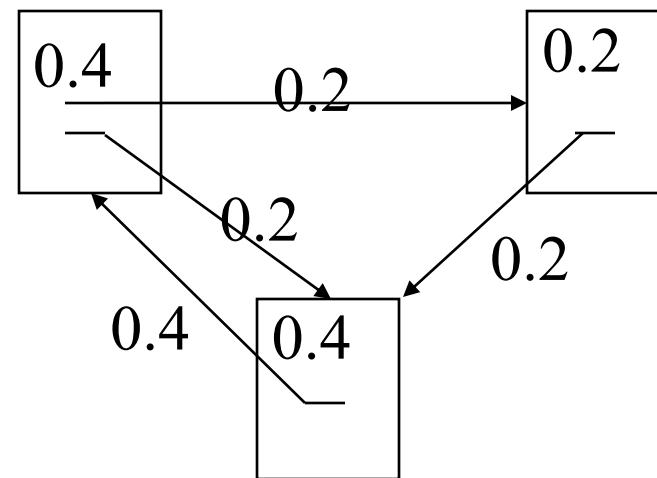
$$PR(z)=0.15 + 0.85 * (PR(x)/2 + PR(y))$$

$$d=1$$

$$PR(x)=PR(z)$$

$$PR(y)=PR(x)/2$$

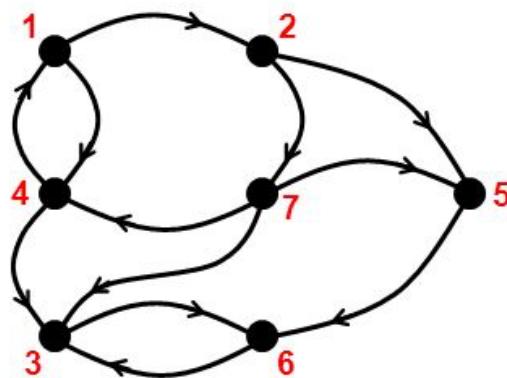
$$PR(z)=PR(x)/2 + PR(y)$$



# Matrix representation on link relationship for PageRank computation

$$PR(x) = (1 - d) + d \sum_{i=1}^n \frac{PR(t_i)}{C(t_i)}$$

## Link analysis of the web



Graph representation

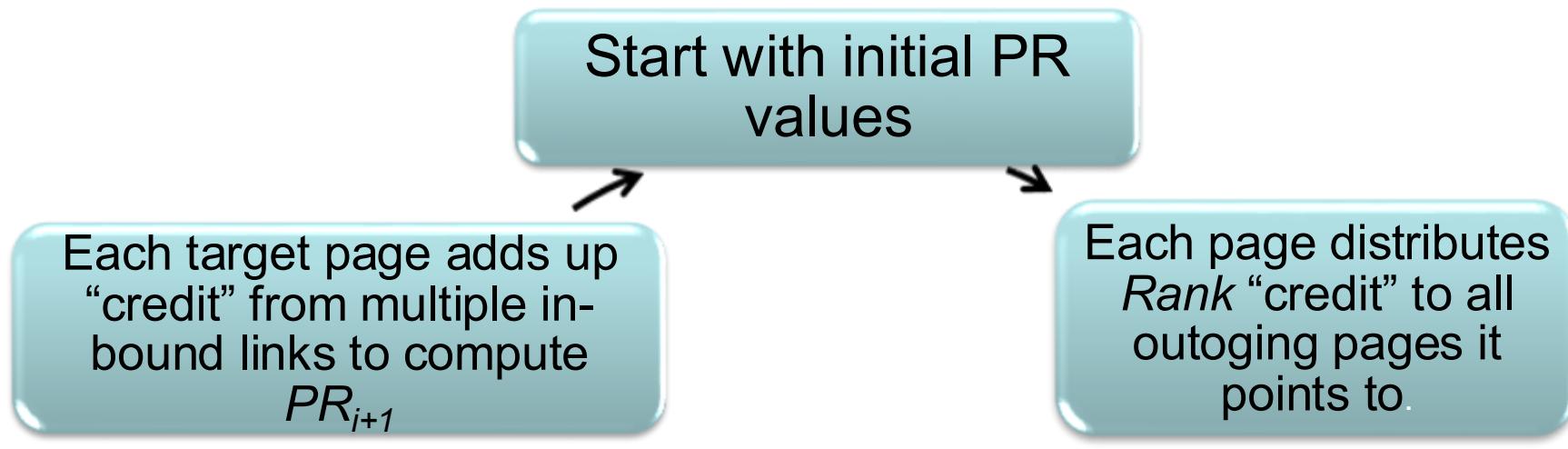
- Web page = vertex
- Link = directed edge
- Link matrix:  $A_{ij} = 1$  if page  $i$  links to page  $j$

	1	2	3	4	5	6	7
1							
2		●					●
3							●
4	●			●			
5					●		
6						●	
7							●

matrix representation

# Computing PageRank Iteratively with Jacobi Method

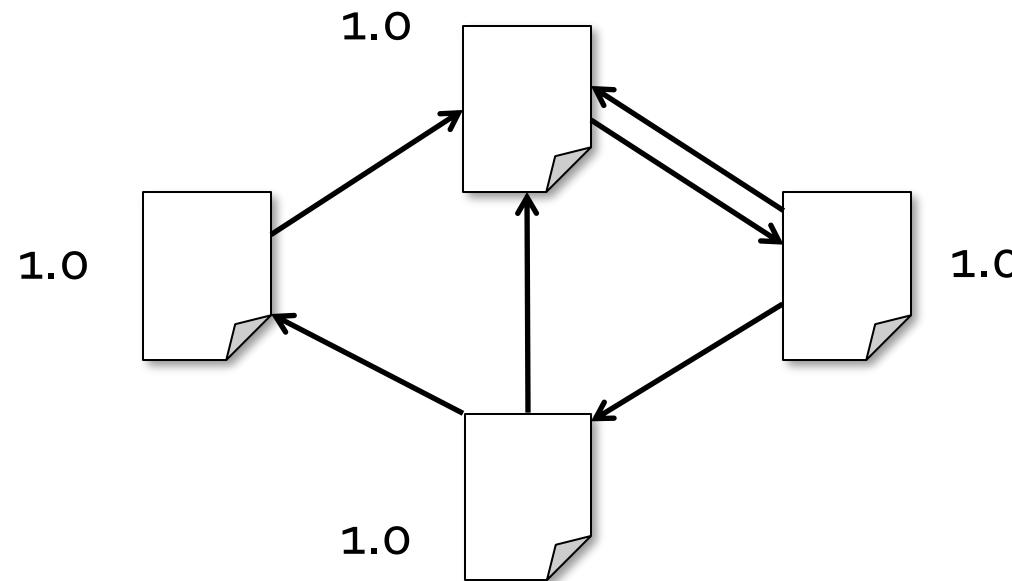
There are  $n$  equations for  $n$  web pages



- Effects at each iteration is local.  $i+1^{\text{th}}$  iteration depends only on  $i^{\text{th}}$  iteration
- At iteration  $i$ , PageRank for individual pages can be computed independently

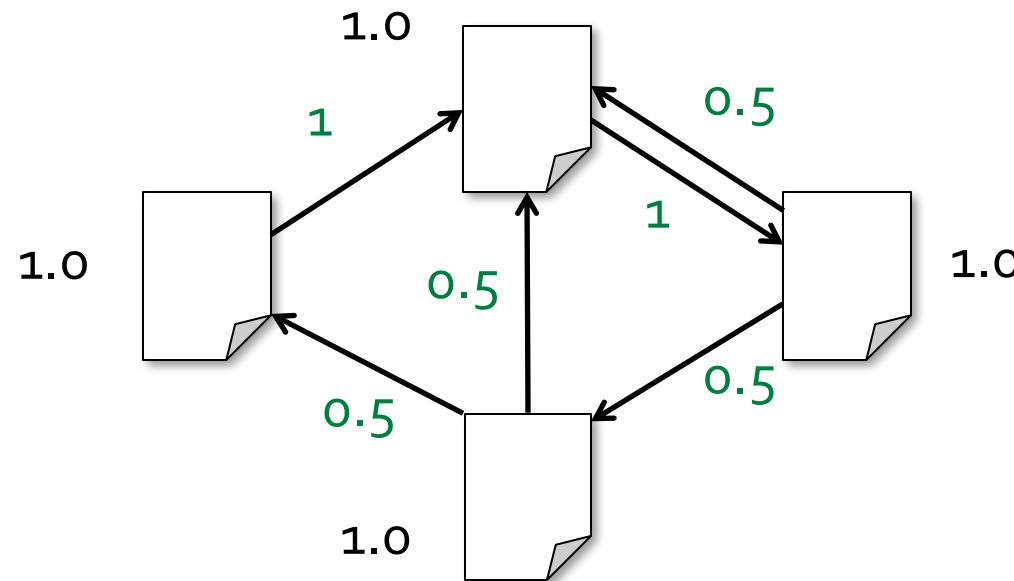
# Demo for the Iterative Algorithm: Round 1

1. Start each page with initial page rank value 1
2. On each round, have page  $p$  contribute  $\text{rank}_p / |\text{outdegree}_p|$  to its outgoing neighbors
3. Set each page's rank to  $0.15 + 0.85 \times \text{contribs}$



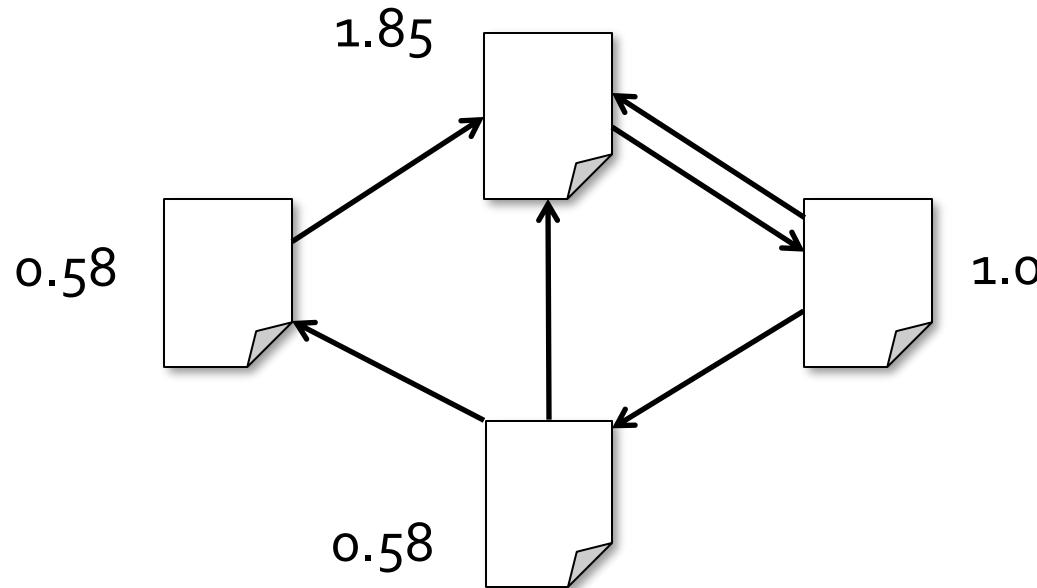
# Demo for the Iterative Algorithm: Round 2

1. Start each page at a rank of 1
2. On each round, have page  $p$  contribute  $\text{rank}_p / |\text{outdegree}_p|$  to its outgoing neighbors
3. Set each page's rank to  $0.15 + 0.85 \times \text{contribs}$



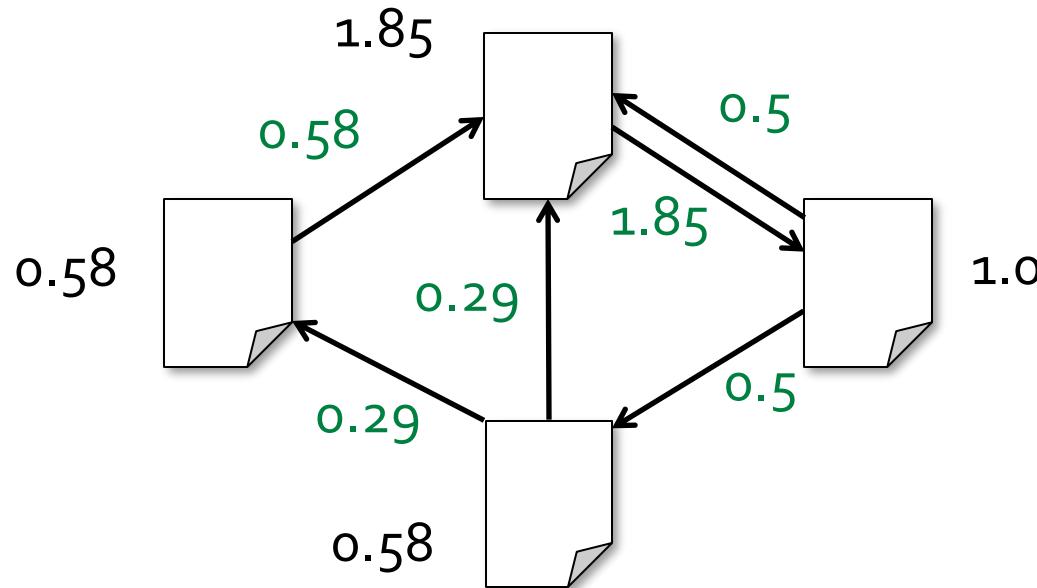
# Demo for the Iterative Algorithm: Round 3

1. Start each page at a rank of 1
2. On each round, have page  $p$  contribute  $\text{rank}_p / |\text{outdegree}_p|$  to its outgoing neighbors
3. Set each page's rank to  $0.15 + 0.85 \times \text{contribs}$



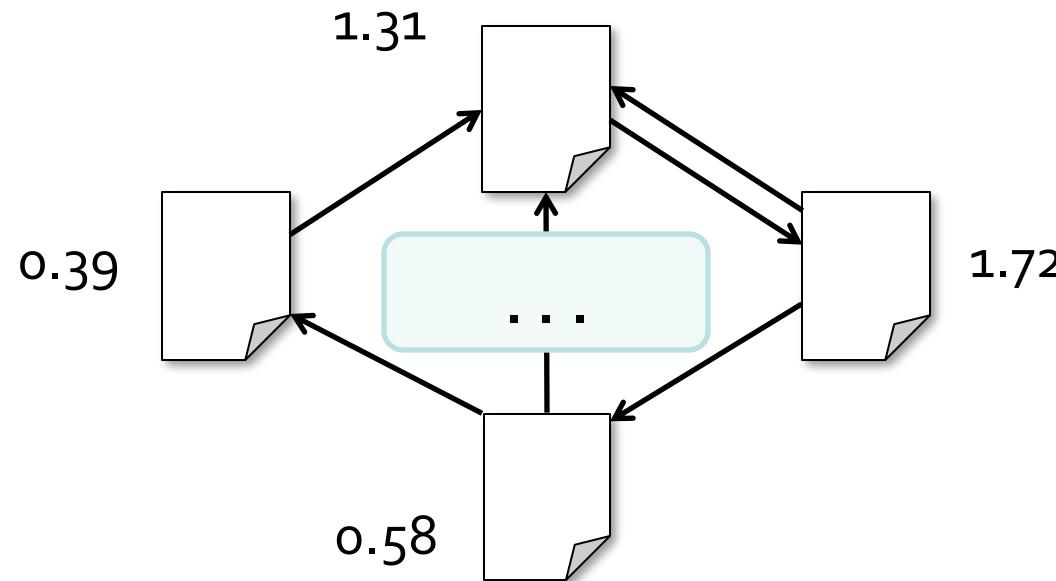
# Demo for the Iterative Algorithm: Round 4

1. Start each page at a rank of 1
2. On each round, have page  $p$  contribute  $\text{rank}_p / |\text{outdegree}_p|$  to its neighbors
3. Set each page's rank to  $0.15 + 0.85 \times \text{contribs}$



# Demo for the Iterative Algorithm: Round 5

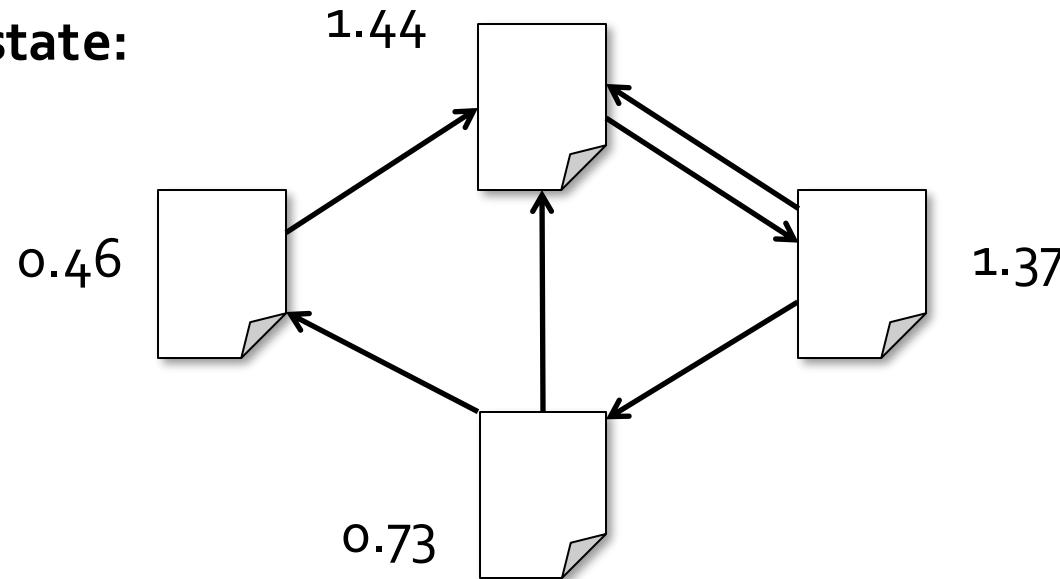
1. Start each page at a rank of 1
2. On each round, have page  $p$  contribute  $\text{rank}_p / |\text{outdegree}_p|$  to its neighbors
3. Set each page's rank to  $0.15 + 0.85 \times \text{contribs}$



# Demo for the Iterative Algorithm: Round 6

1. Start each page at a rank of 1
2. On each iteration, have page  $p$  contribute  $\text{rank}_p / |\text{outdegree}_p|$  to its outgoing neighbors
3. Set each page's rank to  $0.15 + 0.85 \times \text{contribs}$

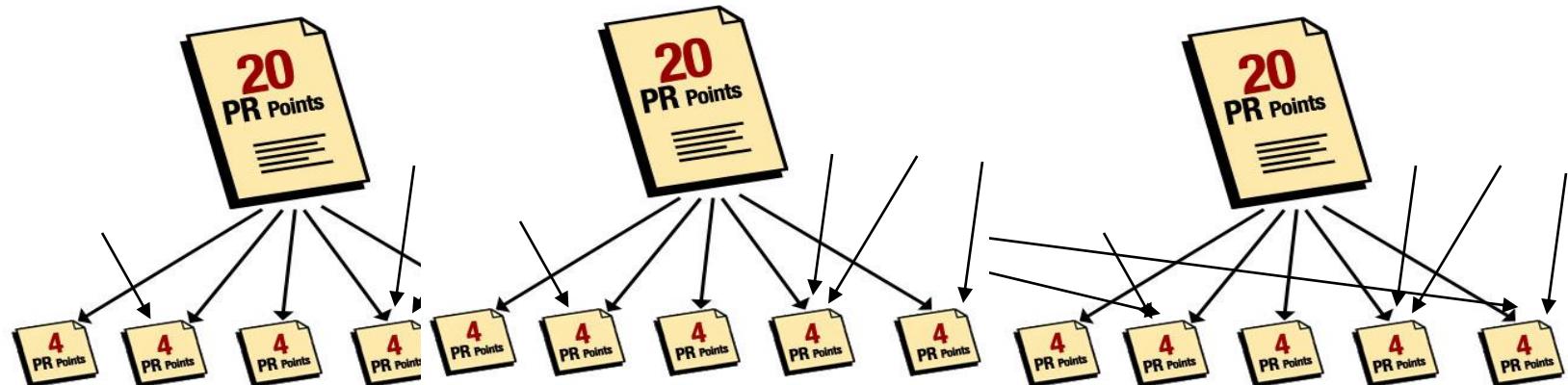
Final state:



# Parallel Iterative Algorithm for a Large-Scale Web Graph

Let each process (or thread) be responsible for a subset of graph vertices (web pages). Repeat the following map-reduce phases:

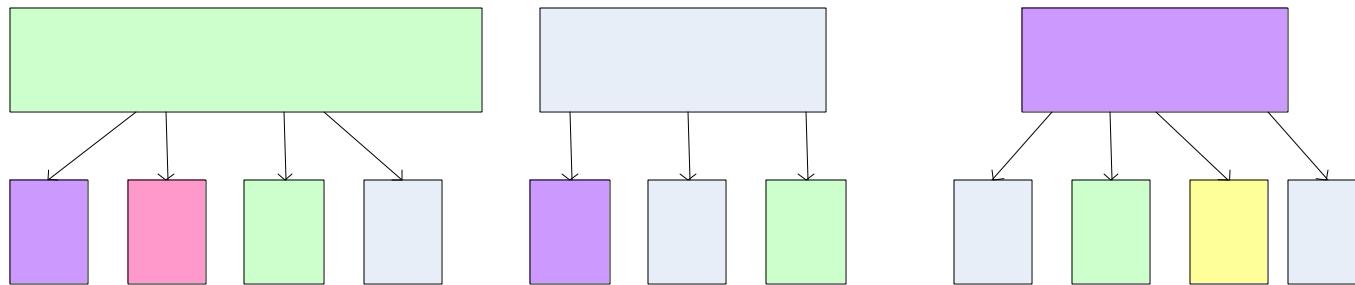
1. **Map:** Every process sends credits of web pages to their outgoing neighbors (children)
2. **Reduce:** Every process receives credits from the parents of its assigned web pages, and updates their page rank value



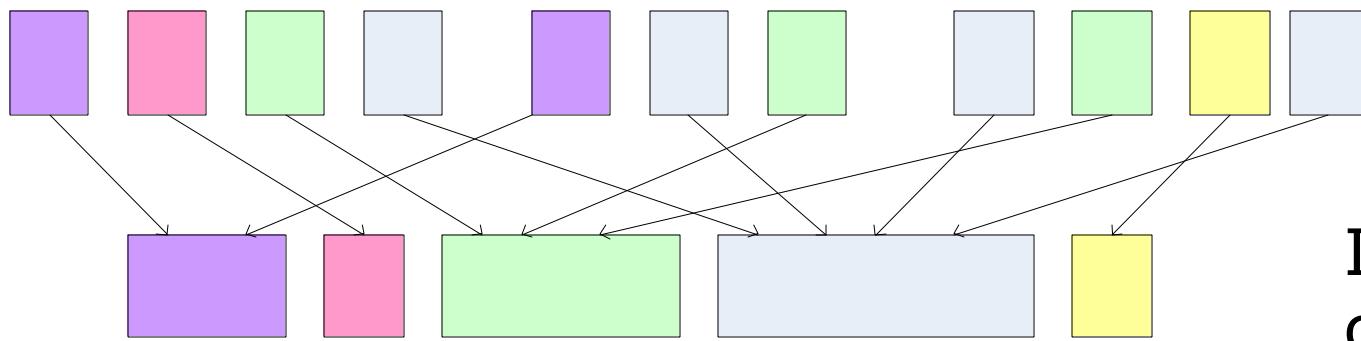
# Parallel Algorithm for PageRank

Let each color represent an assigned thread (or process)

**Map Phase:** distribute PageRank “credit” to outgoing neighbors



**Reduce Phase:** gather up PageRank “credit” from multiple sources to compute new PageRank value



Iterate until convergence

# Summary:Parallel Scientific Computing Algorithms

- **Basic operations**
- **Solving linear systems of equations**
  - Gaussian Elimination direct method for dense matrices
  - Jacobi/Gauss-Seidel iterative method for sparse matrices
- **Use of iterative solver for Google PageRank**
  - Equations involve billions of unknown variables
  - Parallel Jacobi method in a sparse matrix format

