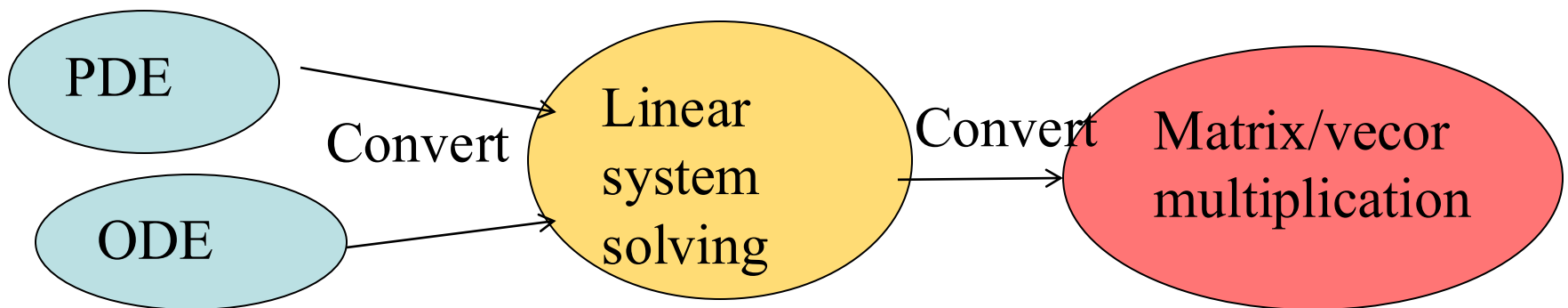


Parallel Scientific Computing Algorithms

CS140 Tao Yang, UCSB

Scientific Computing Algorithms

- **Basic operations:**
 - Vector-vector multiplication
 - Matrix vector multiplication
 - Matrix-matrix multiplication
- **Solving linear systems of equations**
- **Solving non-linear systems**
 - Finite-difference methods for solving ordinary differential equations (ODEs)
 - Finite-difference for partial differential equations PDEs



Solving Linear System of Equations

Direct methods: Gaussian Elimination

•Step 1: Forward elimination

$$(1) \quad 4x_1 - 9x_2 + 2x_3 = 2$$

$$(2) \quad 2x_1 - 4x_2 + 4x_3 = 3$$

$$(3) \quad -x_1 + 2x_2 + 2x_3 = 1$$

$$(2)-(1)*\frac{2}{4} \quad 0.5x_2 + 3x_3 = 2 \quad (4)$$

$$(3)-(1)*-\frac{1}{4} \quad -\frac{1}{4}x_2 + \frac{5}{2}x_3 = \frac{3}{2} \quad (5)$$

$$(5)-(4)*-\frac{1}{2} \quad 4x_3 = \frac{5}{2}$$

$$4x_1 - 9x_2 + 2x_3 = 2$$

$$\frac{1}{2}x_2 + 3x_3 = 2$$

$$4x_3 = \frac{5}{2}$$


Solving Linear System of Equations: GE

Step 2: Backward substitution

$$4x_1 - 9x_2 + 2x_3 = 2$$

$$\frac{1}{2}x_2 + 3x_3 = 2$$

$$4x_3 = \frac{5}{2}$$


$$\begin{aligned}x_3 &= \frac{5}{8} \\x_2 &= \frac{2 - 3x_3}{\frac{1}{2}} = \frac{1}{4} \\x_1 &= \frac{2 + 9x_2 - 2x_3}{4} = \frac{3}{4}\end{aligned}$$

Gaussian Elimination in a Matrix Form

- Use an augmented matrix to express elimination process for solving $Ax = b$ in a form of $(A \mid b)$

$$(1) \quad 4x_1 - 9x_2 + 2x_3 = 2$$

$$(2) \quad 2x_1 - 4x_2 + 4x_3 = 3$$

$$(3) \quad -x_1 + 2x_2 + 2x_3 = 1$$

$$(A|b) = \left(\begin{array}{ccc|c} 4 & -9 & 2 & 2 \\ 2 & -4 & 4 & 3 \\ -1 & 2 & 2 & 1 \end{array} \right) \xrightarrow[\substack{(2)=(2)-(1)*\frac{2}{4} \\ (3)=(3)-(1)*\frac{-1}{4}}]{\substack{(2)=(2)-(1)*\frac{2}{4} \\ (3)=(3)-(1)*\frac{-1}{4}}} \left(\begin{array}{ccc|c} 4 & -9 & 2 & 2 \\ 0 & \frac{1}{2} & 3 & 2 \\ 0 & \frac{-1}{4} & \frac{5}{2} & \frac{3}{2} \end{array} \right)$$

$$\longrightarrow \left(\begin{array}{ccc|c} 4 & -9 & 2 & 2 \\ 0 & 1/2 & 3 & 2 \\ 0 & 0 & 4 & 5/2 \end{array} \right)$$

Gaussian Elimination Algorithm

- Forward elimination

Use Row k to modify rows $k+1, k+2, \dots, n$

```

For  $k = 1$  to  $n - 1$ 
    For  $i = k + 1$  to  $n$ 
         $a_{ik} = a_{ik} / a_{kk};$ 
        For  $j = k + 1$  to  $n + 1$ 
             $a_{ij} = a_{ij} - a_{ik} * a_{kj};$ 
        endfor
    endfor
endfor
    
```

$$\begin{pmatrix} 4 & -9 & 2 & 2 \\ 2 & -4 & 4 & 3 \\ -1 & 2 & 2 & 1 \end{pmatrix} \xrightarrow{\substack{(2)=(2)-(1)*\frac{2}{4} \\ (3)=(3)-(1)*\frac{-1}{4}}} \begin{pmatrix} 4 & -9 & 2 & 2 \\ 0 & \frac{1}{2} & 3 & 2 \\ 0 & \frac{-1}{4} & \frac{5}{2} & \frac{3}{2} \end{pmatrix}$$

Gaussian Elimination Algorithm

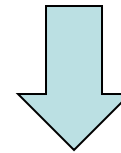
Step 2: Backward substitution

```
For  $i = n$  to 1
  For  $j = i + 1$  to  $n$ 
     $x_i = x_i - a_{i,j} * x_j$ ;
  Endfor
   $x_i = x_i / a_{i,i}$ ;
Endfor
```

$$4x_1 - 9x_2 + 2x_3 = 2$$

$$\frac{1}{2}x_2 + 3x_3 = 2$$

$$4x_3 = \frac{5}{2}$$



$$x_3 = \frac{5}{8}$$

$$x_2 = \frac{2 - 3x_3}{\frac{1}{2}} = \frac{1}{4}$$

$$x_1 = \frac{2 + 9x_2 - 2x_3}{4} = \frac{3}{4}$$

Complexity of Gaussian Elimination

```
For k = 1 to n - 1
  For i = k + 1 to n
    aik = aik/akk;
    For j = k + 1 to n + 1
      aij = aij - aik * akj;
    endfor
  endfor
endfor
```

```
For i = n to 1
  For j = i + 1 to n
    xi = xi - ai,j * xj;
  Endfor
  xi = xi/ai,i;
Endfor
```

Each division, multiplication, subtraction counts one time unit ω . Ignore loop overhead.

#Operations in forward elimination:

$$\sum_{k=1}^{n-1} \sum_{i=k+1}^n \left(1 + \sum_{j=k+1}^n 2 + 2 \right) \omega$$

$$= \sum_{k=1}^{n-1} \sum_{i=k+1}^n (2(n-k) + 3) \omega \approx 2\omega \sum_{k=1}^{n-1} (n-k)^2 \approx \frac{2n^3}{3} \omega$$

#Operations in backward substitution:

$$\sum_{k=1}^n (1 + \sum_{i=k+1}^n 2) \omega \approx 2\omega \sum_{k=1}^n (n-k) \approx n^2 \omega$$

Total #Operations: $\approx \frac{2n^3}{3} \omega$.

Total space: $\approx n^2$ double-precision numbers. 8

Partitioning for Parallel Gaussian Elimination

Focus on **forward elimination** which is dominating the cost

Computation partitioning:

For $k = 1$ **to** $n - 1$

For $i = k + 1$ **to** n

$T_k^i :$ $a_{ik} = a_{ik} / a_{kk}$

For $j = k + 1$ **to** $n + 1$

$a_{ij} = a_{ij} - a_{ik} * a_{kj}$

EndFor

For $k = 1$ **to** $n - 1$

For $i = k + 1$ **to** n

$a_{ik} = a_{ik} / a_{kk};$

For $j = k + 1$ **to** $n + 1$

$a_{ij} = a_{ij} - a_{ik} * a_{kj};$

endfor

endfor

endfor

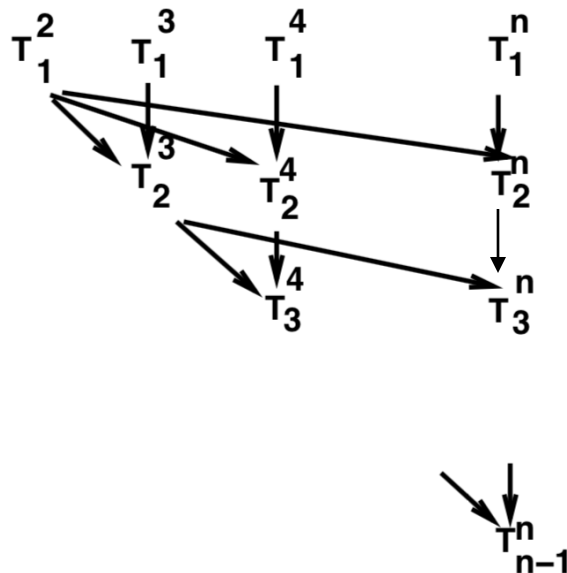
Another option:

Row-Oriented Parallel Gaussian Elimination

Focus on **forward elimination** which is dominating the cost

Computation partitioning:

Task graph:



For $k = 1$ **to** $n - 1$

For $i = k + 1$ **to** n

$T_k^i :$ $a_{ik} = a_{ik} / a_{kk}$

For $j = k + 1$ **to** $n + 1$

$a_{ij} = a_{ij} - a_{ik} * a_{kj}$

EndFor

$k=1$

$T_k^i :$ Read rows A_k, A_i

$k=2$

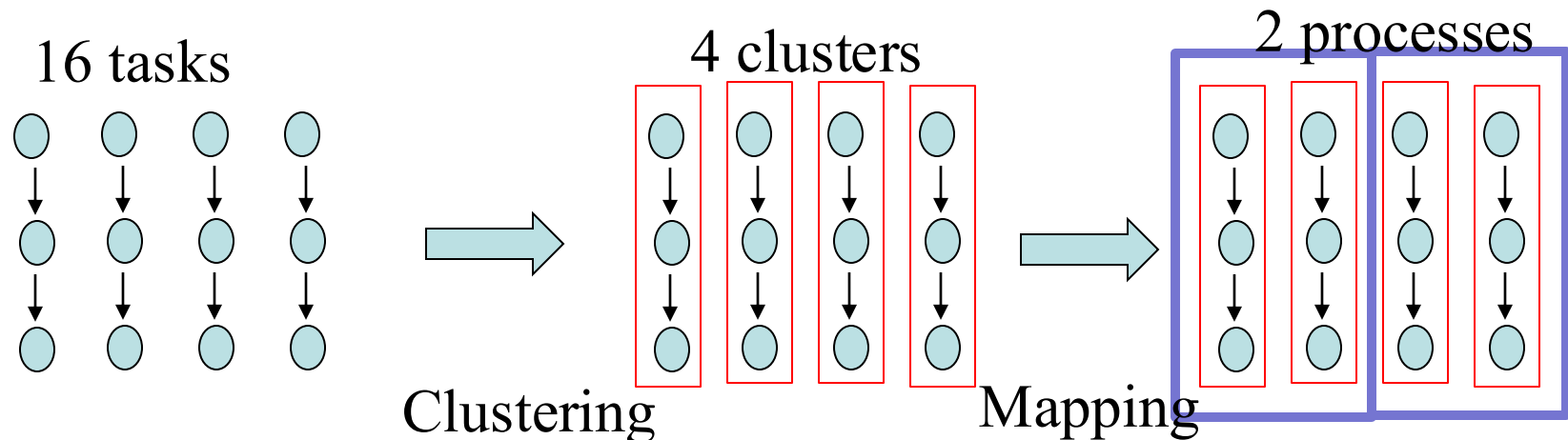
Write row A_i

$k=3$

$k=n-1$

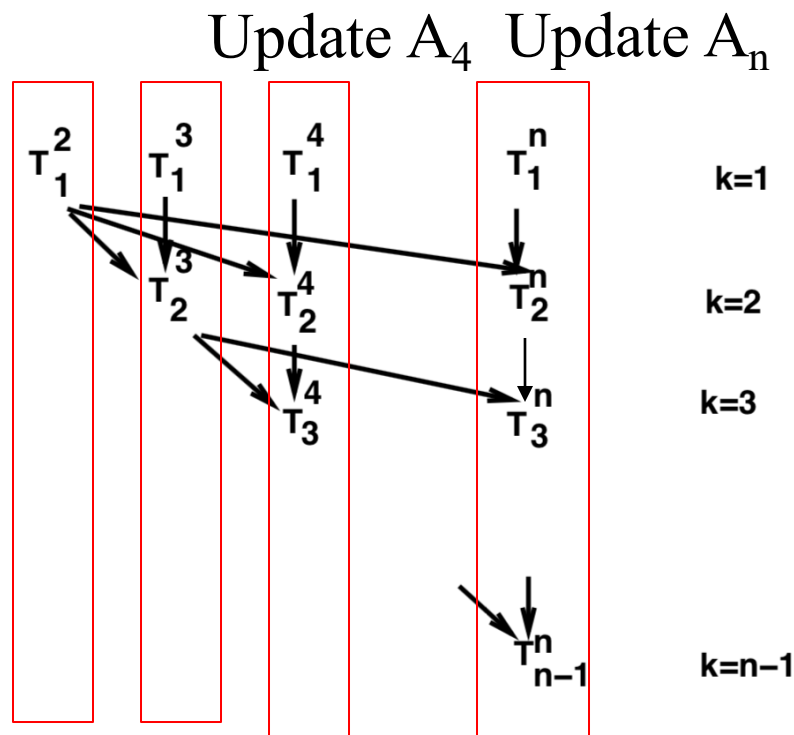
Strategies for Mapping and Scheduling

- **Option 1:** Directly map tasks to p processes (threads)
- **Option 2:**
 - Step 1. Assume there are enough parallelism.
 - Cluster tasks to reduce unnecessary communication/synchronization
 - If needed, assign data ownership (e.g. owner-compute rule)
 - Step 2. Map clusters to p processes (threads)



Map to Parallel Processes, Decide data ownership, and Schedule Tasks

Step 1: map to $n-1$ clusters while preserving parallelism



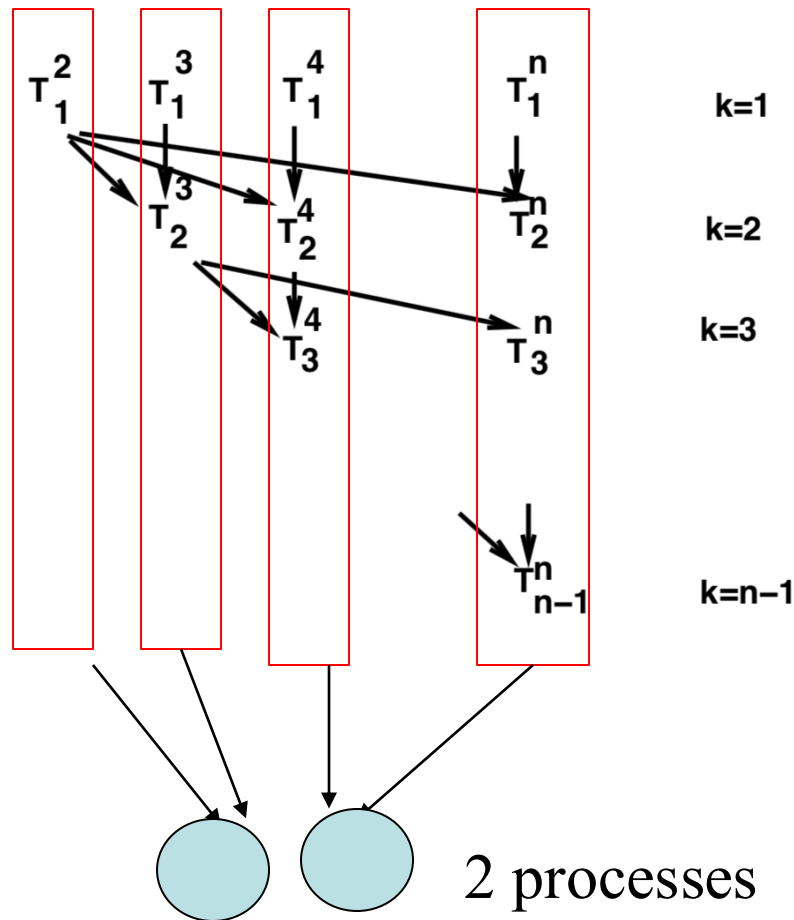
- Identify write patterns
 - Cluster vertically to reduce communication
 - Assign data ownership
- Cluster i owns i -th row

T_k^i : Read rows A_k, A_i
 Write row A_i

Map to p Parallel Processes, Decide data ownership, and Schedule Tasks

Step 2: Assign $n-1$ clusters (virtual processes) to p processes

Mapping options? Cyclic or block mapping



Cyclic for load balancing

Cost of Cluster i increases as i increases.

Parallel Algorithm for Gaussian Elimination

For $k = 1$ **to** $n - 1$

For $i = k + 1$ **to** n

$$T_k^i : \quad a_{ik} = a_{ik} / a_{kk}$$

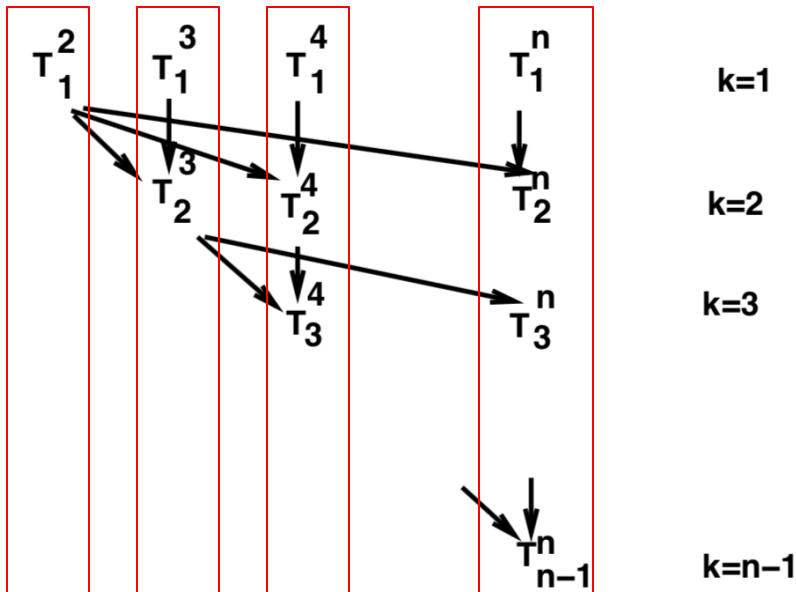
For $j = k + 1$ **to** $n + 1$

$$a_{ij} = a_{ij} - a_{ik} * a_{kj}$$

EndFor

$T_k^i :$ Read rows A_k, A_i

Write row A_i



Parallelism:

Tasks $T_k^{k+1} T_k^{k+2} \dots T_k^n$ are independent.

Parallel Algorithm(Basic idea)

For $k = 1$ **to** $n - 1$

Do $T_k^{k+1} T_k^{k+2} \dots T_k^n$ in parallel
on p processors.

Parallel Algorithm:

Proc 0 broadcasts Row 1

For $k = 1$ **to** $n - 1$

Do $T_k^{k+1} \dots T_k^n$ in parallel
($T_k^i \rightarrow \text{proc_map}(i)$).

Broadcast row $k + 1$.

endfor

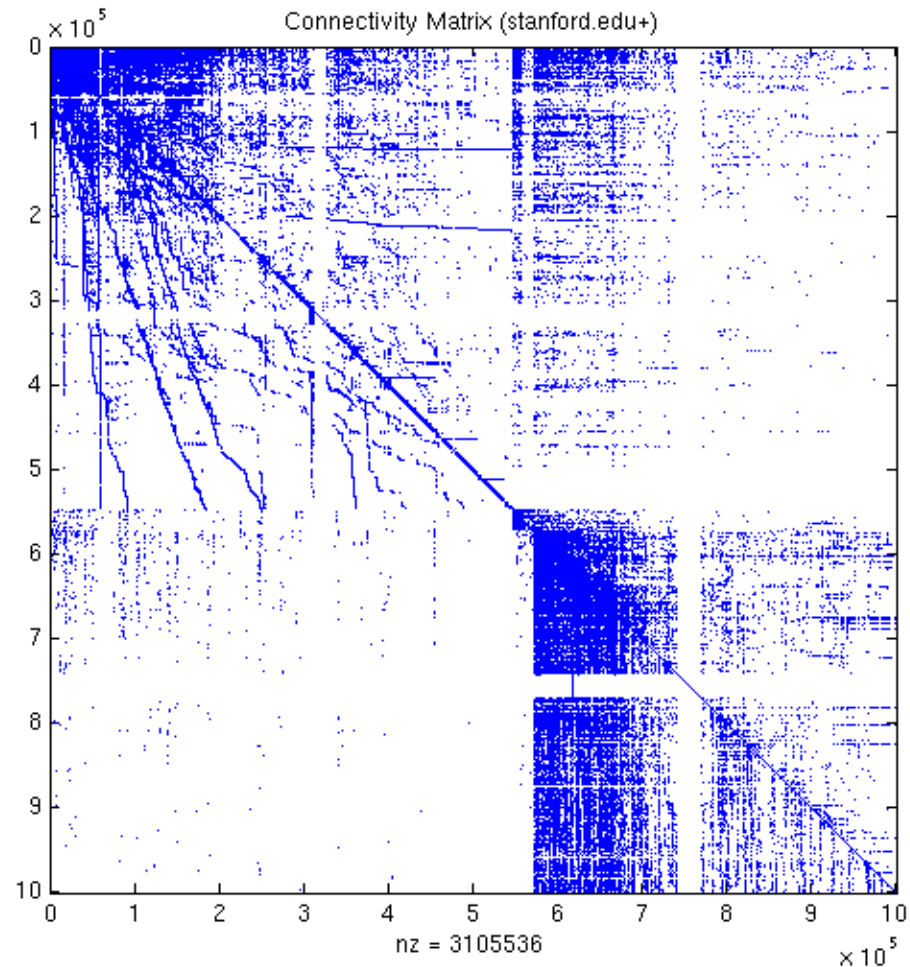
Solving linear system $Ax=b$ in practice

- Large dimension size n
- A is sparse matrix

Assume matrix
dimension size $n=$
1 billion

How long does it
take with $O(n^3)$
algorithm?

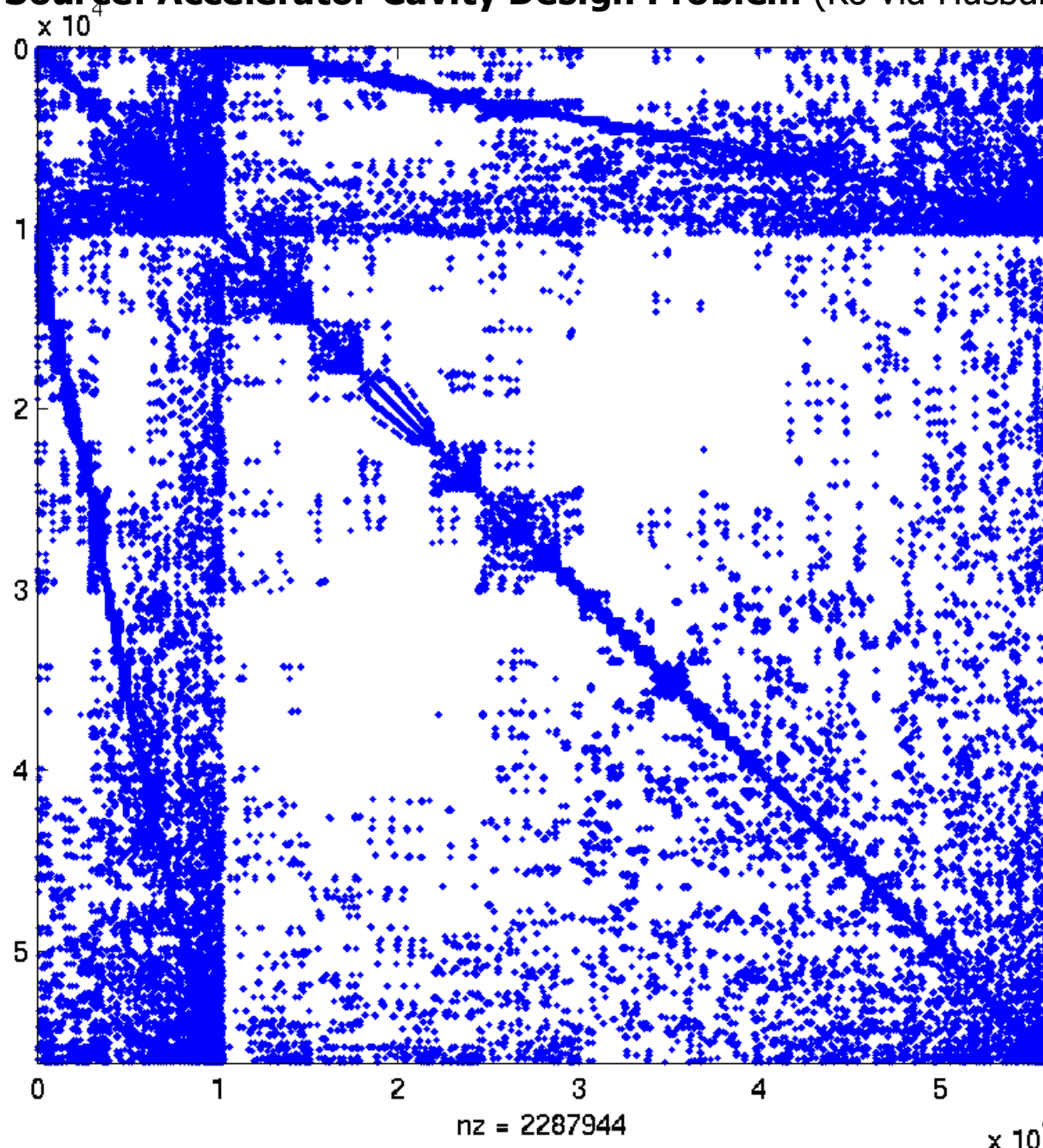
Too expensive



Example of sparse matrix for
social network applications

Sparse matrix pattern in Physics/Material

Source: Accelerator Cavity Design Problem (Ko via Husbands)



Iterative Methods for Linear System Solving

- More effective for sparse matrices
- Start from an initial guess of solutions
- Derive an update of solutions using equations

Utilize new solutions as soon as they are available.

$$\begin{array}{lll} (1) & 6x_1 - 2x_2 + x_3 & = 11 \\ (2) & -2x_1 + 7x_2 + 2x_3 & = 5 \\ (3) & x_1 + 2x_2 - 5x_3 & = -1 \end{array} \quad \Rightarrow \quad \begin{array}{ll} x_1 & = \frac{11}{6} - \frac{1}{6}(-2x_2 + x_3) \\ x_2 & = \frac{5}{7} - \frac{1}{7}(-2x_1 + 2x_3) \\ x_3 & = \frac{1}{5} - \frac{1}{-5}(x_1 + 2x_2) \end{array}$$

$$\Rightarrow \begin{array}{ll} x_1^{(k+1)} & = \frac{1}{6}(11 - (-2x_2^{(k)} + x_3^{(k)})) \\ x_2^{(k+1)} & = \frac{1}{7}(5 - (-2x_1^{(k)} + 2x_3^{(k)})) \\ x_3^{(k+1)} & = \frac{1}{-5}(-1 - (x_1^{(k)} + 2x_2^{(k)})) \end{array}$$

Iterative Methods for Linear System Solving

Initial Approximation: $x_1 = 0, x_2 = 0, x_3 = 0$

Iter	0	1	2	3	4	...	8
x_1	0	1.833	2.038	2.085	2.004	...	2.000
x_2	0	0.714	1.181	1.053	1.001	...	1.000
x_3	0	0.2	0.852	1.080	1.038	...	1.000

- Derive an update of solutions using equations

$$x_1^{(k+1)} = \frac{1}{6}(11 - (-2x_2^{(k)} + x_3^{(k)})) \quad \text{Stop when } \|\vec{x}^{(k+1)} - \vec{x}^{(k)}\| < 10^{-4}$$

$$x_2^{(k+1)} = \frac{1}{7}(5 - (-2x_1^{(k)} + 2x_3^{(k)}))$$

$$x_3^{(k+1)} = \frac{1}{-5}(-1 - (x_1^{(k)} + 2x_2^{(k)})) \quad \text{Need to define **norm** } \|\vec{x}^{(k+1)} - \vec{x}^{(k)}\|.$$

Jacobi Method for Linear System Solving in a Matrix Notation

- Represent iterative computation in a matrix notation

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}^{k+1} = \begin{bmatrix} 0 & \frac{2}{6} & -\frac{1}{6} \\ \frac{2}{7} & 0 & -\frac{2}{7} \\ \frac{1}{5} & \frac{2}{5} & 0 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}^k + \begin{pmatrix} \frac{11}{6} \\ \frac{5}{7} \\ \frac{1}{5} \end{pmatrix}$$

General iterative method:

Assign an initial value to $\vec{x}^{(0)}$

$k=0$

Do

$$\vec{x}^{(k+1)} = H * \vec{x}^{(k)} + d$$

until $\| \vec{x}^{(k+1)} - \vec{x}^{(k)} \| < \varepsilon$

Matrix notation:

$$\mathbf{x}^{k+1} = \mathbf{d} + \mathbf{H} \mathbf{x}^k$$

Definition: Norm of a Vector

Given $x = (x_1, x_2, \dots, x_n)$:

$$\|x\|_1 = \sum_{i=1}^n |x_i|$$

$$\|x\|_2 = \sqrt{\sum |x_i|^2}$$

$$\|x\|_\infty = \max |x_i| \quad x = (-1, 1, 2)$$

Example

$$\|x\|_1 = 4$$

$$\|x\|_2 = \sqrt{1 + 1 + 2^2} = \sqrt{6}$$

$$\|x\|_\infty = 2$$

Iterative Methods for Linear System Solving: Jacobi method vs. Gauss Seidel method

- Gauss Seidel uses updated solutions ASAP

⇒ Jacobi method.

Matrix notation:

$$\mathbf{x}^{k+1} = \mathbf{d} + \mathbf{H} \mathbf{x}^k$$

$$x_1^{k+1} = \frac{1}{6}(11 - (-2x_2^k + x_3^k))$$

$$x_2^{k+1} = \frac{1}{7}(5 - (-2x_1^k + 2x_3^k))$$

$$x_3^{k+1} = \frac{1}{-5}(-1 - (x_1^k + 2x_2^k))$$

⇒ Gauss-Seidel method.

$$x_1^{k+1} = \frac{1}{6}(11 - (-2x_2^k + x_3^k))$$

$$x_2^{k+1} = \frac{1}{7}(5 - (-2x_1^{k+1} + 2x_3^k))$$

$$x_3^{k+1} = \frac{1}{-5}(-1 - (x_1^{k+1} + 2x_2^{k+1}))$$

Example with Gauss-Sidel

⇒ Gauss-Seidel method.

$$x_1^{k+1} = \frac{1}{6}(11 - (-2x_2^k + x_3^k))$$

$$x_2^{k+1} = \frac{1}{7}(5 - (-2x_1^{k+1} + 2x_3^k))$$

$$x_3^{k+1} = \frac{1}{-5}(-1 - (x_1^{k+1} + 2x_2^{k+1}))$$

$$\varepsilon = 10^{-4}$$

	0	1	2	3	4	5
x_1	0	1.833	2.069	1.998	1.999	2.000
x_2	0	1.238	1.002	0.995	1.000	1.000
x_3	0	1.062	1.015	0.998	1.000	1.000

It converges faster than Jacobi's method.

Convergence of Iterative Methods

Notation:

x^* \leftrightarrow exact solution

x^k \leftrightarrow solution vector at step k

Definition: Sequence $x^0, x^1, x^2, \dots, x^n$ converges to the solution x^* with respect to norm $\| \cdot \|$ if $\| x^k - x^* \| < \varepsilon$ when k is very large.

i.e. $k \rightarrow \infty, \| x^k - x^* \| \rightarrow 0$

Example of $Ax=b$ that Jacobi and GS converge

Give an example of matrix A so that solving $Ax = b$ iteratively can converge?

Definition: Matrix A is **strictly diagonally dominant** if

$$|a_{ii}| > \sum_{j=1, j \neq i}^n |a_{ij}| \quad i=1,2,\dots,n$$

Theorem: If A is strictly diagonally dominant. Then both Gauss-Seidel and Jacobi methods converge.

Example of $Ax=b$ that can be solved by iterative methods

$$\begin{pmatrix} 6 & -2 & 1 \\ -2 & 7 & 2 \\ 1 & 2 & -5 \end{pmatrix} x = \begin{pmatrix} 11 \\ 5 \\ -1 \end{pmatrix} \quad \begin{array}{l} |6| > 2 + 1 \\ 7 > 2 + 2 \\ 5 > 1 + 2 \end{array}$$

Matrix A is strictly diagonally dominant:

Both Jacobi and G.S. methods will converge.

Sparse matrix in linear system solving

- **Given a matrix A for linear system $Ax=b$**

If it contains a lot of zeros, the code design should take advantage of this:

- Not store too many known zeros.
- Code should explicitly skip those operations applied to zero elements.

Example: $y_0 = y_{n+1} = 0$.

$$y_0 - 2y_1 + y_2 = h^2$$

$$y_1 - 2y_2 + y_3 = h^2$$

$$\vdots$$

$$y_{n-1} - 2y_n + y_{n+1} = h^2$$

Sparse matrix in linear system solving

- Iterative solution for solving linear**

(This set of equations can be rewritten as:

$$\begin{pmatrix} -2 & 1 & & & \\ 1 & -2 & 1 & & \\ & 1 & -2 & 1 & \\ & & \ddots & \ddots & \ddots \\ & & & 1 & -2 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_{n-1} \\ y_n \end{pmatrix} = \begin{pmatrix} h^2 \\ h^2 \\ \vdots \\ h^2 \\ h^2 \end{pmatrix}$$

Jacobi method with sparse matrix multiplication notation $y = d + H*y$

Repeat

For $i = 1$ to n

Code format:

$$y_i^{new} = 0.5(y_{i-1}^{old} + y_{i+1}^{old} - h^2)$$

Endfor

Until $\| \bar{y}^{new} - \bar{y}^{old} \| < \varepsilon$

How to represent
Gauss-Seidel?

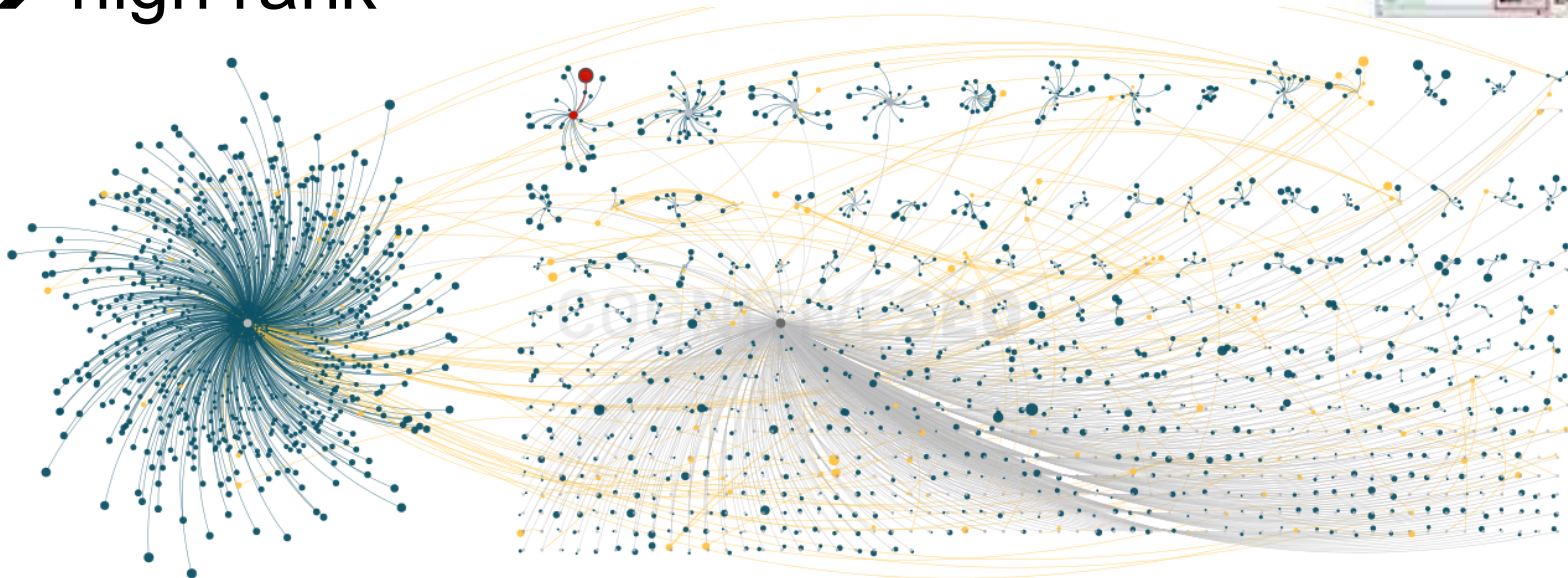
Use of Iterative Solver for Web Page Ranking with Google PageRank

- Set up a linear equation for each web page
- There are billions of pages \rightarrow billions of equations

Ranking Pages based on their Popularity

Give pages ranks (scores) based on links to them

- Links from many pages → high rank
- Link from a high-rank page → high rank

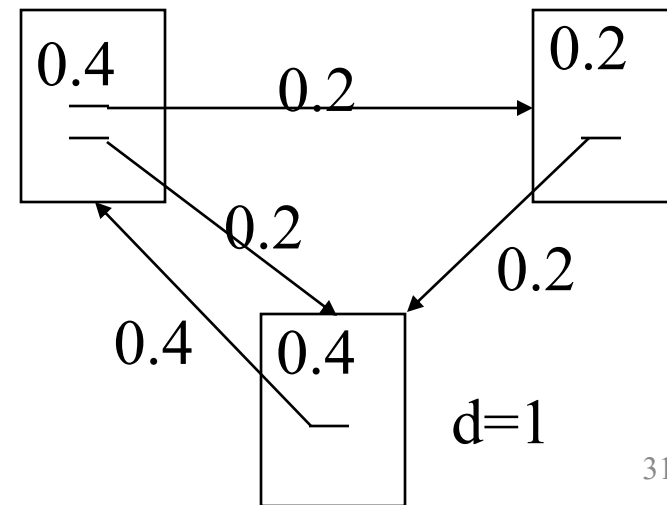
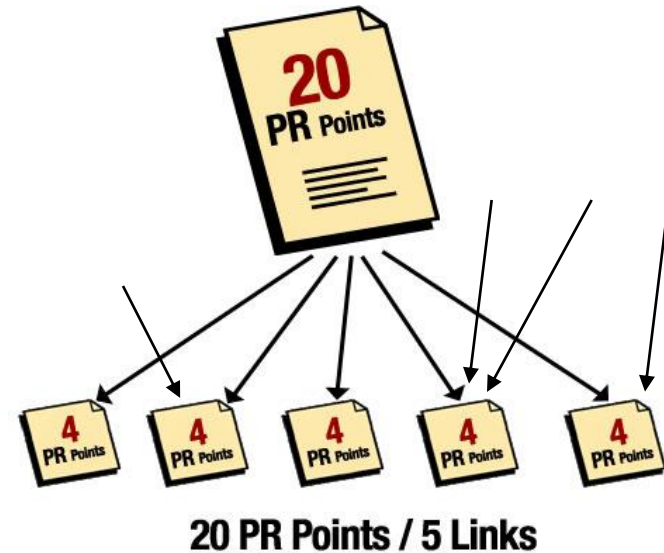


PageRank Algorithm for Modeling Page Reputation in Web Search Ranking

- Model page reputation for every page x .
- $PR(x)$ is the page rank of each page.

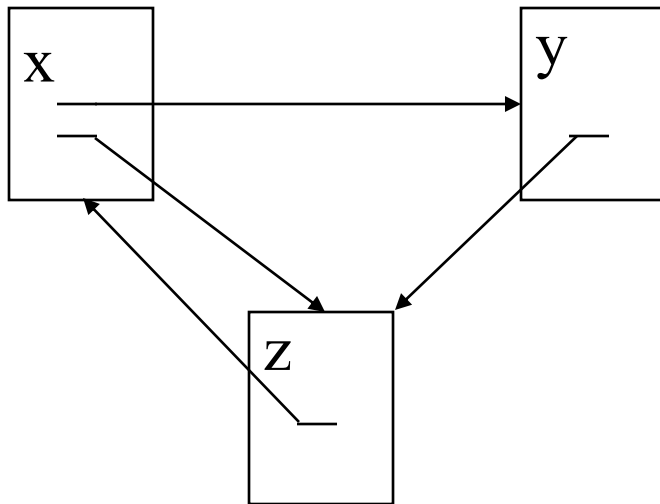
$$PR(x) = (1 - d) + d \sum_{i=1}^n \frac{PR(t_i)}{C(t_i)}$$

- $C(t)$ is out-degree of parent node t .
- d is a damping factor. $0 \leq d \leq 1$



Set equations for a graph with 3 web pages

$$PR(x) = (1 - d) + d \sum_{i=1}^n \frac{PR(t_i)}{C(t_i)}$$



$$d=0.85$$

$$PR(x) = 0.15 + 0.85 * PR(z)$$

$$PR(y) = 0.15 + 0.85 * PR(x)/2$$

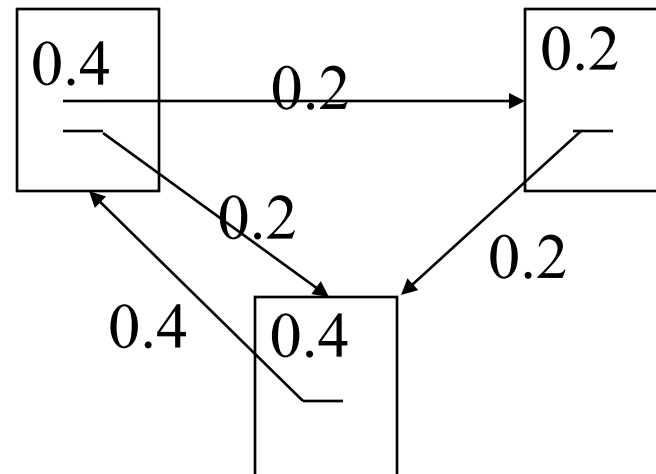
$$PR(z) = 0.15 + 0.85 * (PR(x)/2 + PR(y))$$

$$d=1$$

$$PR(x) = PR(z)$$

$$PR(y) = PR(x)/2$$

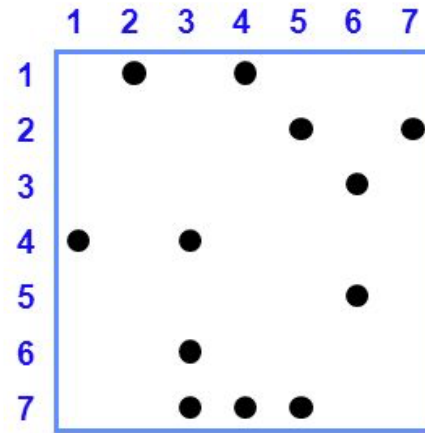
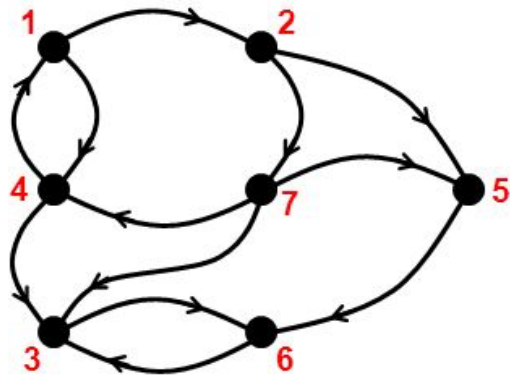
$$PR(z) = PR(x)/2 + PR(y)$$



Matrix representation on link relationship for PageRank computation

$$PR(x) = (1 - d) + d \sum_{i=1}^n \frac{PR(t_i)}{C(t_i)}$$

Link analysis of the web



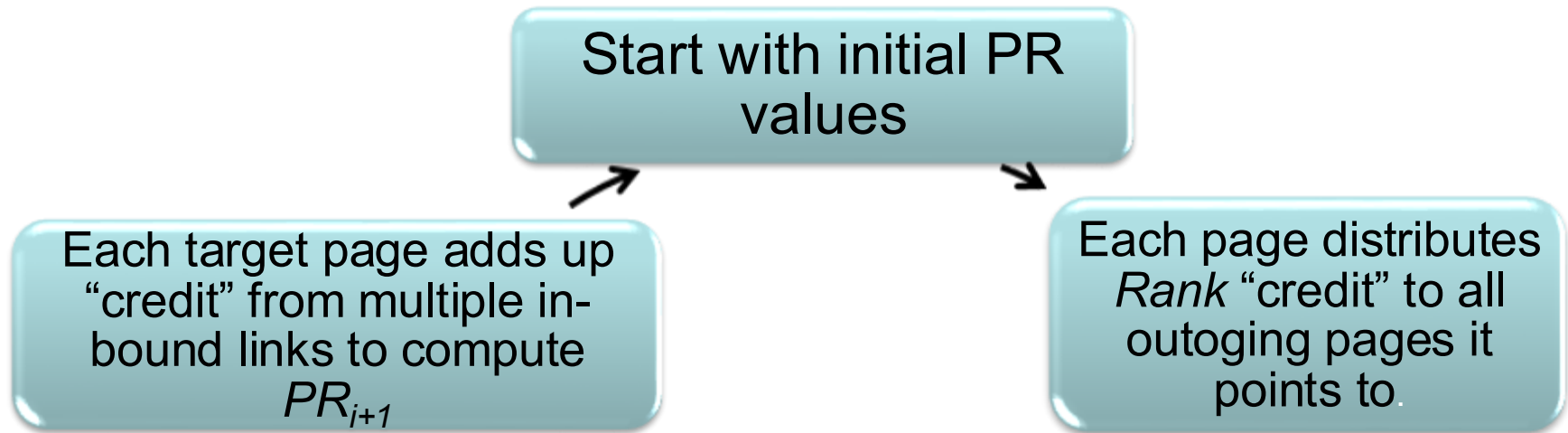
Graph representation

matrix representation

- Web page = vertex
- Link = directed edge
- Link matrix: $A_{ij} = 1$ if page i links to page j

Computing PageRank Iteratively with Jacobi Method

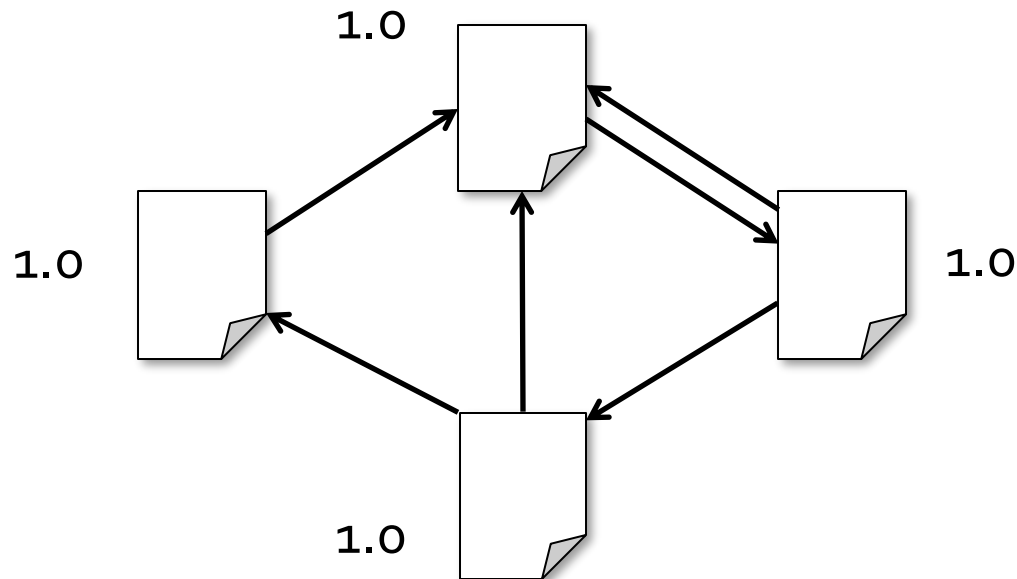
There are n equations for n web pages



- Effects at each iteration is local. $i+1^{\text{th}}$ iteration depends only on i^{th} iteration
- At iteration i , PageRank for individual pages can be computed independently

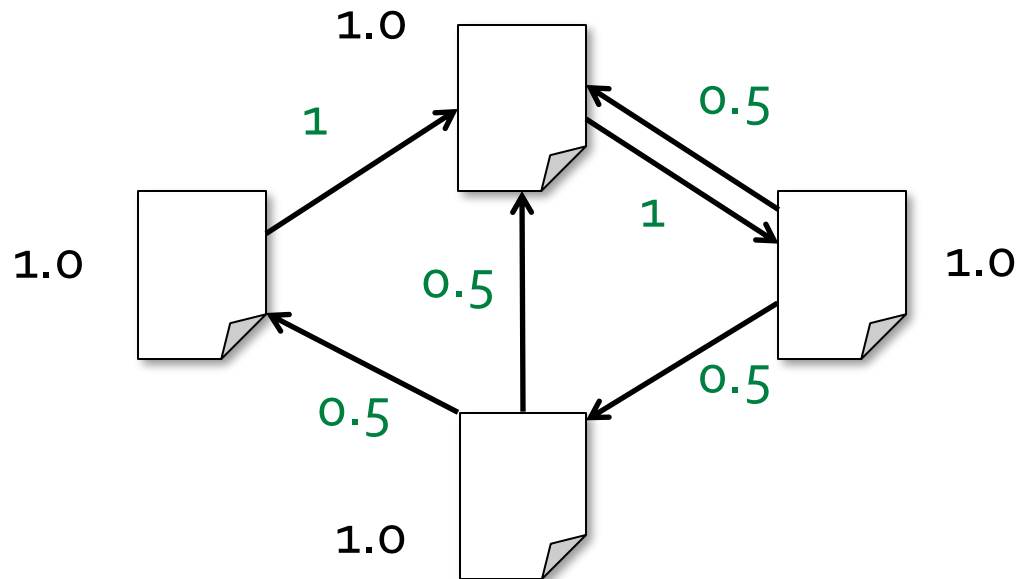
Demo for the Iterative Algorithm: Round 1

1. Start each page with initial page rank value 1
2. On each round, have page **p** contribute $\text{rank}_p / |\text{outdegree}_p|$ to its outgoing neighbors
3. Set each page's rank to $0.15 + 0.85 \times \text{contribs}$



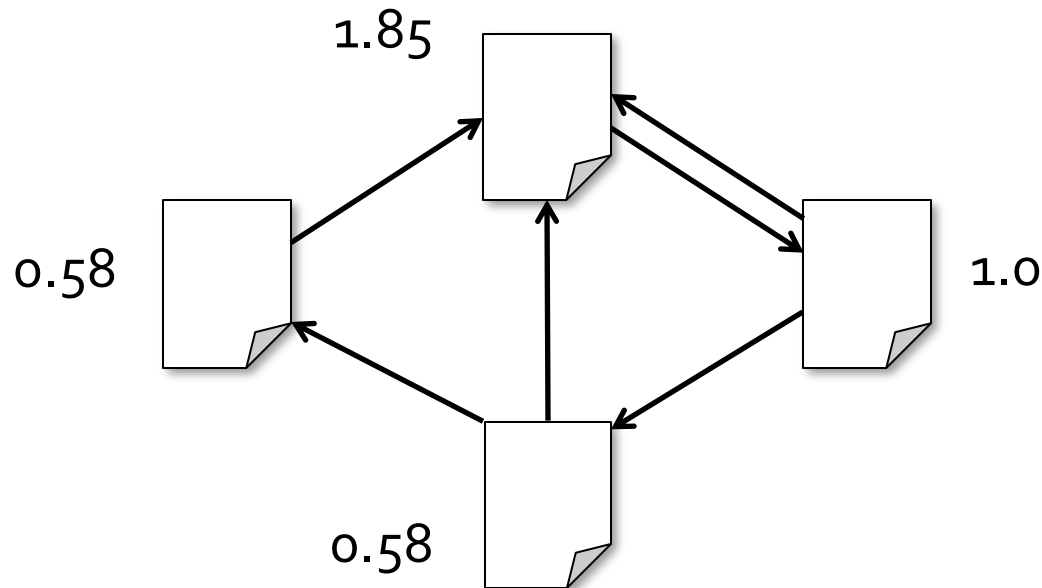
Demo for the Iterative Algorithm: Round 2

1. Start each page at a rank of 1
2. On each round, have page p contribute $\text{rank}_p / |\text{outdegree}_p|$ to its outgoing neighbors
3. Set each page's rank to $0.15 + 0.85 \times \text{contribs}$



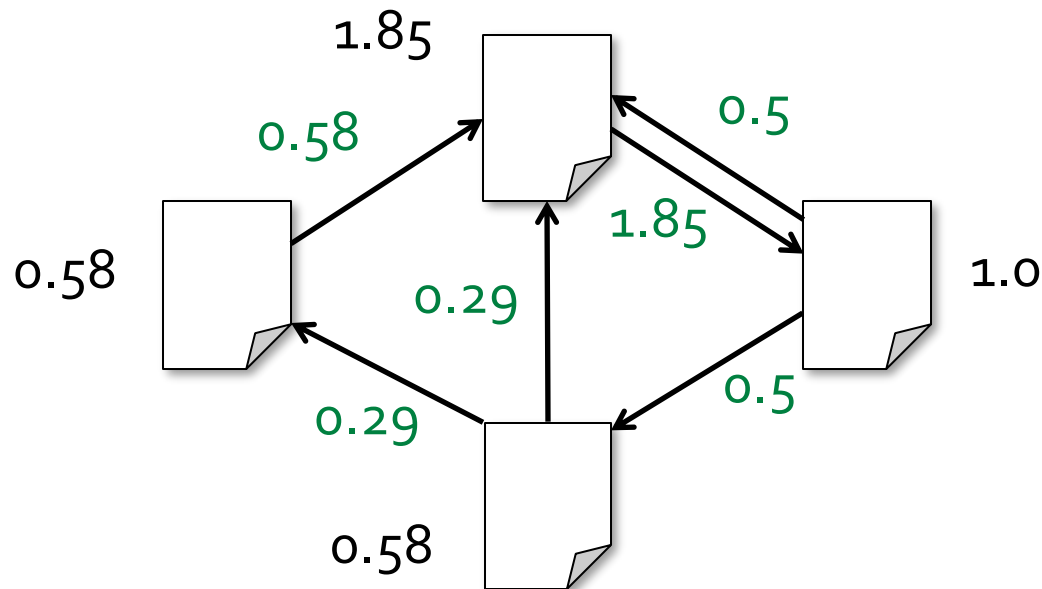
Demo for the Iterative Algorithm: Round 3

1. Start each page at a rank of 1
2. On each round, have page **p** contribute $\text{rank}_p / |\text{outdegree}_p|$ to its outgoing neighbors
3. Set each page's rank to $0.15 + 0.85 \times \text{contribs}$



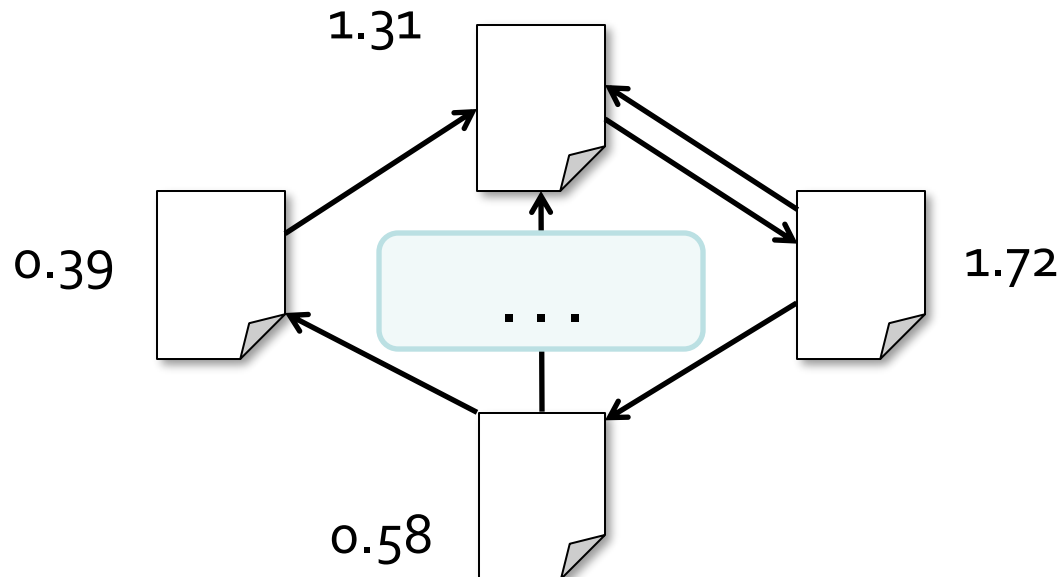
Demo for the Iterative Algorithm: Round 4

1. Start each page at a rank of 1
2. On each round, have page **p** contribute $\text{rank}_p / |\text{outdegree}_p|$ to its neighbors
3. Set each page's rank to $0.15 + 0.85 \times \text{contribs}$



Demo for the Iterative Algorithm: Round 5

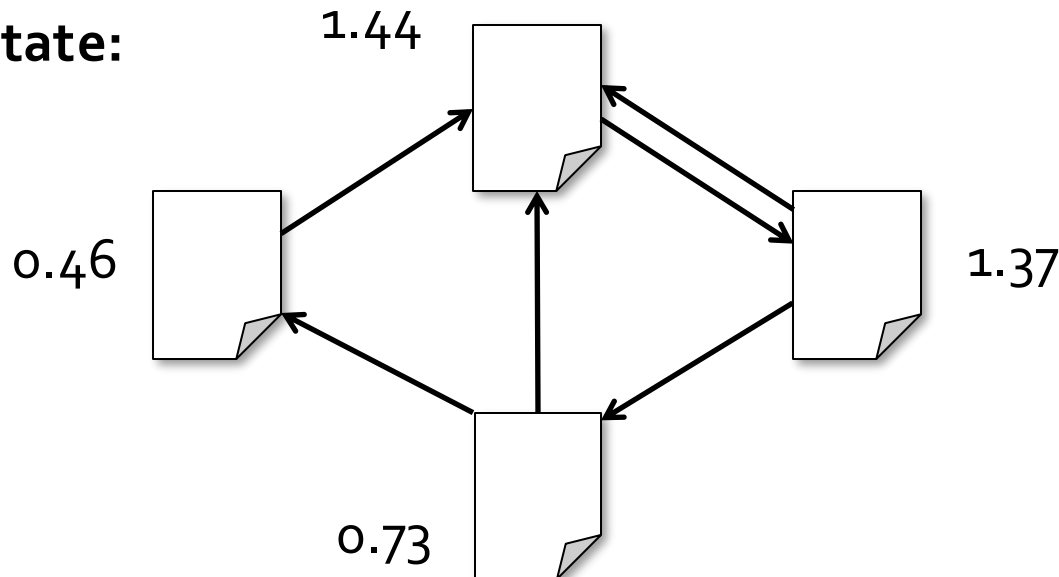
1. Start each page at a rank of 1
2. On each round, have page **p** contribute $\text{rank}_p / |\text{outdegree}_p|$ to its neighbors
3. Set each page's rank to $0.15 + 0.85 \times \text{contribs}$



Demo for the Iterative Algorithm: Round 6

1. Start each page at a rank of 1
2. On each iteration, have page **p** contribute $\text{rank}_p / |\text{outdegree}_p|$ to its outgoing neighbors
3. Set each page's rank to $0.15 + 0.85 \times \text{contribs}$

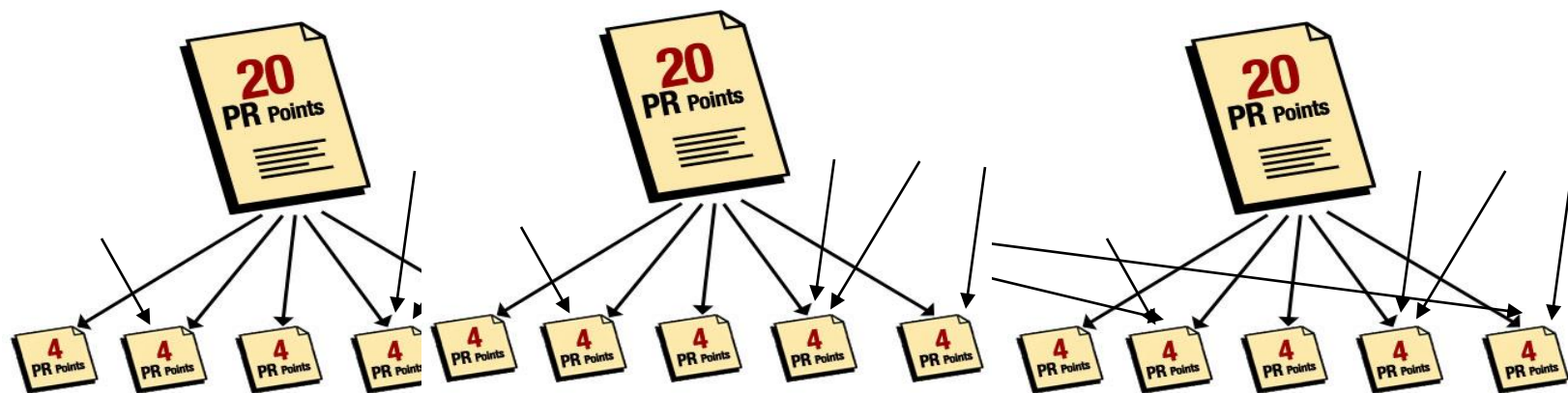
Final state:



Parallel Iterative Algorithm for a Large-Scale Web Graph

Let each process (or thread) be responsible for a subset of graph vertices (web pages). Repeat the following map-reduce phases:

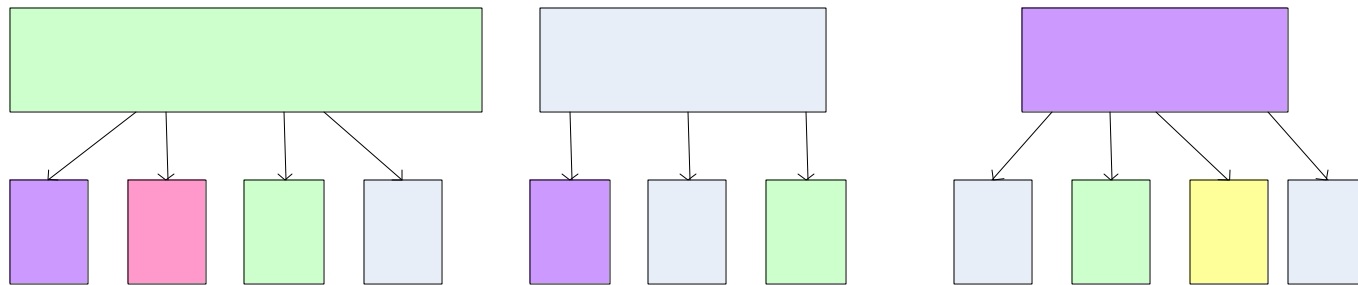
1. **Map:** Every process sends credits of web pages to their outgoing neighbors (children)
2. **Reduce:** Every process receives credits from the parents of its assigned web pages, and updates their page rank value



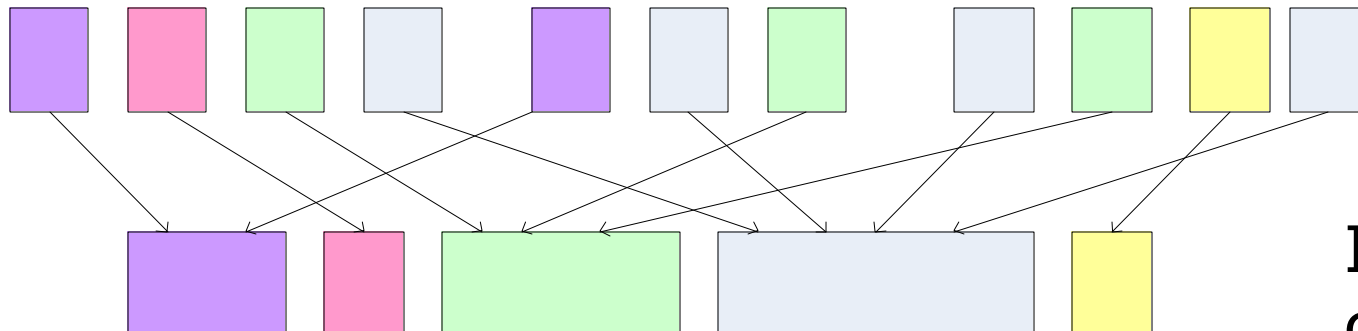
Parallel Algorithm for PageRank

Let each color represent an assigned thread (or process)

Map Phase: distribute PageRank "credit" to outgoing neighbors



Reduce Phase: gather up PageRank "credit" from multiple sources to compute new PageRank value



Iterate until convergence

Summary: Parallel Scientific Computing Algorithms

- **Basic operations**
- **Solving linear systems of equations**
 - Gaussian Elimination direct method for dense matrices
 - Jacobi/Gauss-Seidel iterative method for sparse matrices
- **Use of iterative solver for Google PageRank**
 - Equations involve billions of unknown variables
 - Parallel Jacobi method in a sparse matrix format

