
CS290A, Spring 2005:

**Quantum Information &
Quantum Computation**

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Hadamard Transform

- Define the Hadamard transform:
$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$
- We have for this H:
$$\begin{aligned} |0\rangle &\mapsto \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \\ |1\rangle &\mapsto \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \end{aligned}$$
- Note: $H^2 = \text{Id}$.
It changes classical bits into superpositions and vice versa.
$$\begin{aligned} \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) &\mapsto |0\rangle \\ \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) &\mapsto |1\rangle \end{aligned}$$
- It sees the difference between the uniform superpositions $(|0\rangle + |1\rangle)/\sqrt{2}$ and $(|0\rangle - |1\rangle)/\sqrt{2}$.

Hadamard as a Quantum Gate

- Often we will apply the H gate to several qubits.
- Take the n-zeros state $|0, \dots, 0\rangle$ and perform in parallel n Hadamard gates to the zeros, as a circuit:

Starting with the all-zero state and with only n elementary qubit gates we can create a uniform superposition of 2^n states.

$$\begin{array}{l} |0\rangle \text{ --- } \boxed{\text{H}} \text{ --- } (|0\rangle + |1\rangle) / \sqrt{2} \\ |0\rangle \text{ --- } \boxed{\text{H}} \text{ --- } (|0\rangle + |1\rangle) / \sqrt{2} \\ \vdots \qquad \qquad \qquad \vdots \\ |0\rangle \text{ --- } \boxed{\text{H}} \text{ --- } (|0\rangle + |1\rangle) / \sqrt{2} \end{array}$$

Typically, a quantum algorithm will start with this state, then it will work in “quantum parallel” on all states at the same time.

As an equation:

$$|0, \dots, 0\rangle \mapsto \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle$$

Combining Qubits

If we have a qubit $|x\rangle = (|0\rangle + |1\rangle)/\sqrt{2}$, then 2 qubits $|x\rangle$ give the state $\frac{1}{2}(|00\rangle + |01\rangle + |10\rangle + |11\rangle)$.

Tensor product notation for combining states $|x\rangle \in \mathbb{C}^N$ and $|y\rangle \in \mathbb{C}^M$: $|x\rangle \otimes |y\rangle = |x\rangle|y\rangle = |x,y\rangle \in \mathbb{C}^{NM}$.

Example for two qubits: $(\alpha_0|0\rangle + \alpha_1|1\rangle) \otimes (\beta_0|0\rangle + \beta_1|1\rangle)$
 $= \alpha_0\beta_0|00\rangle + \alpha_0\beta_1|01\rangle + \alpha_1\beta_0|10\rangle + \alpha_1\beta_1|11\rangle$

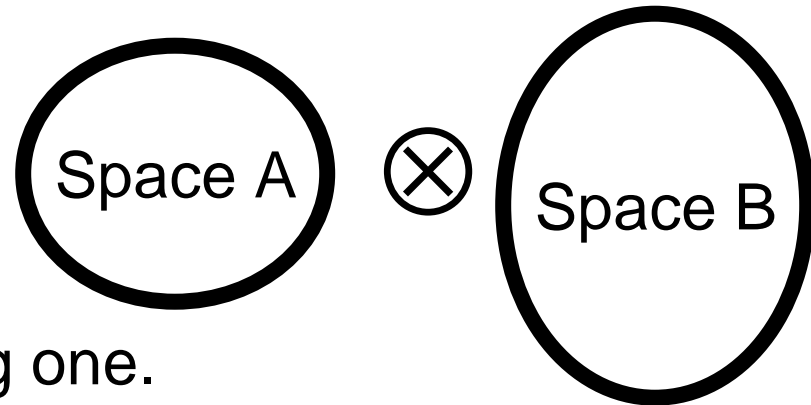
Note that we *multiply* the amplitudes of the states.
Also note the exponential growth of the dimensions.

Braket Calculus

- See handout “Mathematics of Quantum Computation”
- To get familiar with the braket notation:
Find patterns like $(A \otimes B)(C \otimes D) = AC \otimes BD$,
Calculate ‘small’ examples in matrix notation;
Prove the general case using braket notation.
- See exercises in Chapter 2-2.1.7 in Nielsen&Chuang.
- Specific exercises will be announced this Friday.

The Tensor Product

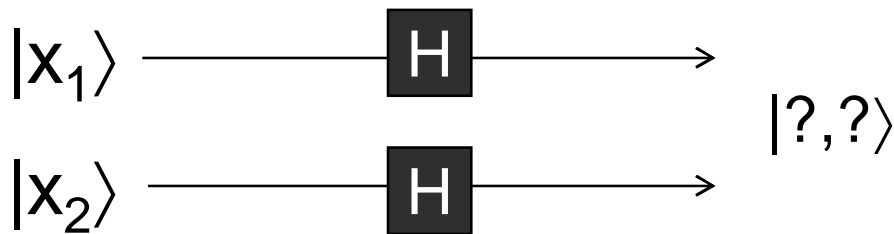
- Keep in mind the picture



- The tensor product glues two subspaces to one big one.
- Often states and operations in this big space can not be represented as a tensor product.
Example for a 2 qubit state space:
Entangled qubits: $(|0,0\rangle+|1,1\rangle)/\sqrt{2} \neq |\psi\rangle\otimes|\phi\rangle$
Joint Operations: $\text{CNOT} \neq U\otimes W$

Two Hadamard Gates

What does this circuit do on $\{00,01,10,11\}$?

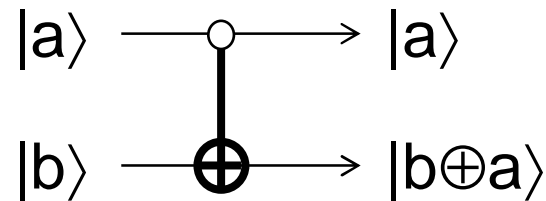


$$|x_1, x_2\rangle \mapsto \frac{1}{2} \sum_{(y_1, y_2) \in \{0,1\}^2} (-1)^{x_1 y_1 + x_2 y_2} |y_1, y_2\rangle$$

Controlled NOT Gate

- Define the 2 qubit gate CNOT by $|0,0\rangle \mapsto |0,0\rangle$
- Depending on the first **control** bit, the gate applies a NOT to the second, **target** qubit. $|0,1\rangle \mapsto |0,1\rangle$
- $|1,0\rangle \mapsto |1,1\rangle$
- $|1,1\rangle \mapsto |1,0\rangle$

- Circuit notation:

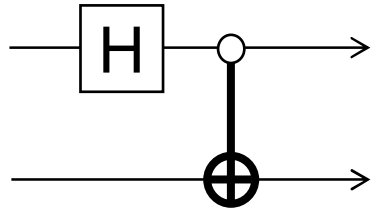


- Note that $b \oplus 1 = \text{NOT}(b)$

- As a matrix

$$\text{CNOT} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

Hadamard + CNOT Gate



What does this 2 qubit circuit do on $\{00,01,10,11\}$?



Answer for the four basis states:

$$|0,0\rangle \mapsto \frac{1}{\sqrt{2}} (|0,0\rangle + |1,1\rangle)$$

$$|0,1\rangle \mapsto \frac{1}{\sqrt{2}} (|0,1\rangle + |1,0\rangle)$$

$$|1,0\rangle \mapsto \frac{1}{\sqrt{2}} (|0,0\rangle - |1,1\rangle)$$

$$|1,1\rangle \mapsto \frac{1}{\sqrt{2}} (|0,1\rangle - |1,1\rangle)$$

Note that the output states are not tensor products of 2 qubits. Instead the qubits are *entangled*.



The Pauli Matrices

Four elementary single qubit gates, including the NOT gate and the Identity.

Exercises:

- What other gates can you make with these gates?
- Play around with them and see how these gates “anti-commute”.

$$\sigma_0 = I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$\sigma_1 = \sigma_x = X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

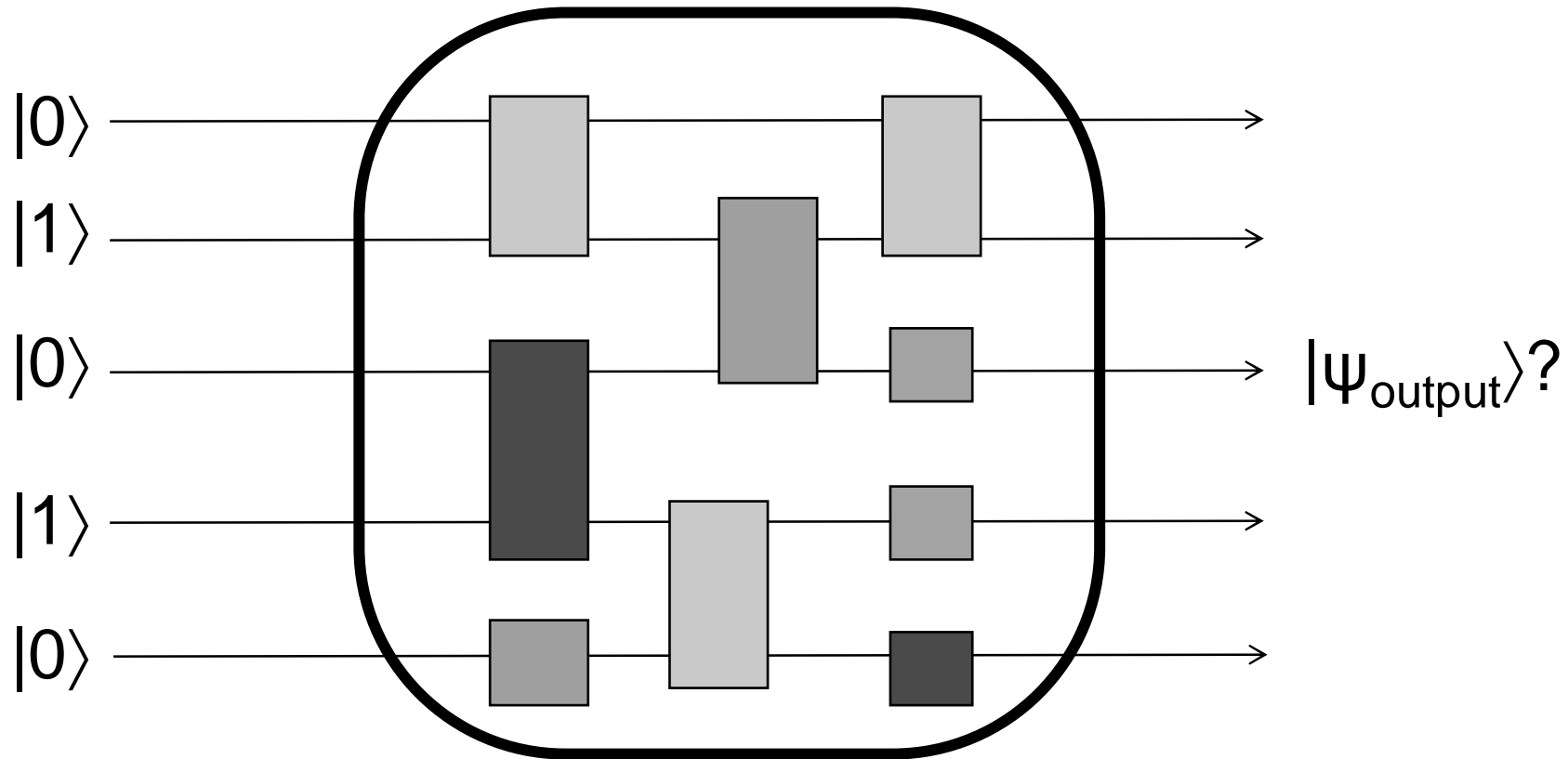
$$\sigma_2 = \sigma_y = Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

$$\sigma_3 = \sigma_z = Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Some more Gates

- Controlled-Controlled-NOT gate CCNOT:
CCNOT: $|a,b,c\rangle \mapsto |a,b,c \oplus (ab)\rangle$ for all $(a,b,c) \in \{0,1\}^3$
- Single qubit (-1) -Phase Flip: $\alpha|0\rangle + \beta|1\rangle \mapsto \alpha|0\rangle - \beta|1\rangle$
- Single qubit φ -Phase Flip: $\alpha|0\rangle + \beta|1\rangle \mapsto \alpha|0\rangle + e^{i\varphi}\beta|1\rangle$
- Controlled- φ -Phase Flip: $|a,b\rangle \mapsto e^{i\varphi ab}|a,b\rangle$
for all $(a,b) \in \{0,1\}^2$.
- And so on...

Quantum Circuits



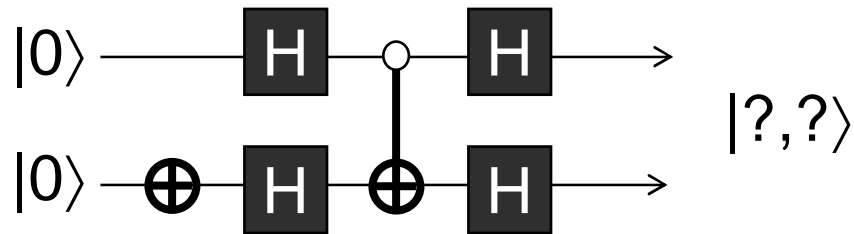
- Start with n classical bits as input.
- Apply a sequence of elementary gates
- Measure the outcome Ψ_{output} .

Quantum Circuit Complexity

- Given an input size of $|x|=n$ (classical) bits, we apply a quantum circuit C_n to the input $x \in \{0,1\}^n$.
- Afterwards, we measure the output state ψ in the classical, computational basis $\{0,1\}^n$.
- The **outcome** of the quantum circuit algorithm is the probability distribution of ψ over $\{0,1\}^n$.
(Typically this favors a specific string $\in \{0,1\}^n$.)
- The quantum circuit algorithm is efficient if the size of the circuits grows polynomially in n : $\text{size}(C_n) = \text{poly}(n)$.

Hadamard + CNOT Gate

What does *this* 2 qubit circuit do?



↑
“single qubit NOT gate”

Quantum Computing

*The **superposition principle** in combination with the **interference phenomenon** of ‘complex probabilities’ makes it hard to compute the behavior of say 1000 qubits.*

We have no proof of this (yet), but we suspect that this task is inherently hard.

A 1000 qubit quantum computer would perform this computation efficiently.

classically

“quantumly”