

Active Contours (Snakes)

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Snakes: Active Contour Models

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Abstract

A snake is an energy-minimizing spline guided by external constraint forces and influenced by image forces that pull it toward features such as lines and edges. Snakes are active contour models: they lock onto nearby edges, localizing them accurately. Scale-space continuation can be used to enlarge the capture region surrounding a feature. Snakes provide a unified account of a number of visual problems, including detection of edges, lines, and subjective contours; motion tracking; and stereo matching. We have used snakes successfully for interactive interpretation, in which user-imposed constraint forces guide the snake near features of interest.

Initialization

1. Use `ginput` function to pick initial contour points
2. Use `spline` function to interpolate with a spline curve



Energy formulation

1. Internal energy

$$E_{\text{int}} = (\alpha(s)|\mathbf{v}_s(s)|^2 + \beta(s)|\mathbf{v}_{ss}(s)|^2)/2$$

2. Image energy

$$E_{\text{image}} = w_{\text{line}}E_{\text{line}} + w_{\text{edge}}E_{\text{edge}}$$

3. Constraint energy

Energy formulation

1. Internal energy

$$E_{\text{int}} = (\alpha(s)|\mathbf{v}_s(s)|^2 + \beta(s)|\mathbf{v}_{ss}(s)|^2)/2$$

2. Image energy

$$E_{\text{image}} = w_{\text{line}}E_{\text{line}} + w_{\text{edge}}E_{\text{edge}}$$

3. Constraint energy

$$\left. \begin{array}{l} E_{\text{ext}} \\ = E_{\text{image}} + E_{\text{con}} \end{array} \right\}$$

Problem formulation

Minimize

$$\begin{aligned} E_{\text{snake}}^* &= \int_0^1 E_{\text{snake}}(\mathbf{v}(s)) ds \\ &= \int_0^1 E_{\text{int}}(\mathbf{v}(s)) + E_{\text{ext}}(\mathbf{v}(s)) ds \end{aligned}$$

Discrete Representation

Minimize

$$\begin{aligned} E_{\text{snake}}^* &= \int_0^1 E_{\text{snake}}(\mathbf{v}(s)) ds \\ &= \int_0^1 E_{\text{int}}(\mathbf{v}(s)) + E_{\text{ext}}(\mathbf{v}(s)) ds \end{aligned}$$

$$E_{\text{snake}}^* = \sum_{i=1}^n E_{\text{int}}(i) + E_{\text{ext}}(i)$$

Discrete Representation

Minimize

$$E_{\text{snake}}^* = \sum_{i=1}^n \underline{E_{\text{int}}(i)} + E_{\text{ext}}(i)$$

$$E_{\text{int}} = (\alpha(s)|\mathbf{v}_s(s)|^2 + \beta(s)|\mathbf{v}_{ss}(s)|^2)/2$$

finite differences



$$E_{\text{int}}(i) = \alpha |\mathbf{v}_i - \mathbf{v}_{i-1}|^2/2 \\ + \beta |\mathbf{v}_{i-1} - 2\mathbf{v}_i + \mathbf{v}_{i+1}|^2/2$$

Discrete Representation

Minimize

$$\begin{aligned} E_{\text{snake}}^* &= \sum_{i=1}^n E_{\text{int}}(i) + E_{\text{ext}}(i) \\ &= \sum_{i=1}^n \alpha |\mathbf{v}_i - \mathbf{v}_{i-1}|^2/2 + \beta |\mathbf{v}_{i-1} - 2\mathbf{v}_i + \mathbf{v}_{i+1}|^2/2 + E_{\text{ext}}(i) \end{aligned}$$

$\frac{\partial E_{\text{snake}}^*}{\partial \mathbf{v}_i}$

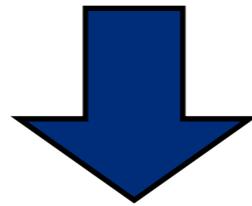
\rightarrow

$$\begin{aligned} &\alpha (\mathbf{v}_i - \mathbf{v}_{i-1}) - \alpha (\mathbf{v}_{i+1} - \mathbf{v}_i) \\ &+ \beta [\mathbf{v}_{i-2} - 2\mathbf{v}_{i-1} + \mathbf{v}_i] - 2\beta [\mathbf{v}_{i-1} - 2\mathbf{v}_i + \mathbf{v}_{i+1}] \\ &+ \beta [\mathbf{v}_i - 2\mathbf{v}_{i+1} + \mathbf{v}_{i+2}] + \underline{(f_x(i), f_y(i))} = 0 \end{aligned}$$

$$\left(\frac{\partial E_{\text{ext}}}{\partial x_i}, \frac{\partial E_{\text{ext}}}{\partial y_i} \right)$$

Rearrange terms

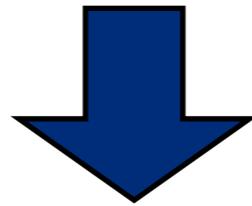
$$\begin{aligned} & \alpha (\mathbf{v}_i - \mathbf{v}_{i-1}) - \alpha (\mathbf{v}_{i+1} - \mathbf{v}_i) \\ & + \beta [\mathbf{v}_{i-2} - 2\mathbf{v}_{i-1} + \mathbf{v}_i] - 2\beta [\mathbf{v}_{i-1} - 2\mathbf{v}_i + \mathbf{v}_{i+1}] \\ & + \beta [\mathbf{v}_i - 2\mathbf{v}_{i+1} + \mathbf{v}_{i+2}] + (f_x(i), f_y(i)) = 0 \end{aligned}$$



$$\begin{aligned} & \beta \mathbf{v}_{i-2} + (-\alpha - 4\beta) \mathbf{v}_{i-1} \\ & + (2\alpha + 6\beta) \mathbf{v}_i \\ & + (-\alpha - 4\beta) \mathbf{v}_{i+1} + \beta \mathbf{v}_{i+2} + (f_x(i), f_y(i)) = 0 \end{aligned}$$

Write in matrix form

$$\begin{aligned} &\beta \mathbf{v}_{i-2} + (-\alpha - 4\beta) \mathbf{v}_{i-1} \\ &\quad + (2\alpha + 6\beta) \mathbf{v}_i \\ &\quad + (-\alpha - 4\beta) \mathbf{v}_{i+1} + \beta \mathbf{v}_{i+2} + (f_x(i), f_y(i)) = 0 \end{aligned}$$



$$\mathbf{Ax} + \mathbf{f}_x(\mathbf{x}, \mathbf{y}) = 0$$

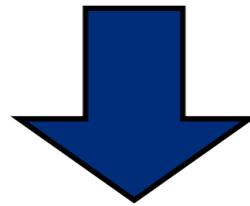
$$\mathbf{Ay} + \mathbf{f}_y(\mathbf{x}, \mathbf{y}) = 0$$

Matrix A

$$\begin{aligned} &\beta \mathbf{v}_{i-2} + (-\alpha - 4\beta) \mathbf{v}_{i-1} \\ &\quad + (2\alpha + 6\beta) \mathbf{v}_i \\ &\quad + (-\alpha - 4\beta) \mathbf{v}_{i+1} + \beta \mathbf{v}_{i+2} + (f_x(i), f_y(i)) = 0 \end{aligned}$$

$$\mathbf{Ax} + \mathbf{f}_x(\mathbf{x}, \mathbf{y}) = 0$$

$$\mathbf{Ay} + \mathbf{f}_y(\mathbf{x}, \mathbf{y}) = 0$$



$$\begin{bmatrix} 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & 0 & 0 & \dots & \beta & -\alpha - 4\beta \\ -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & 0 & \dots & 0 & \beta \\ \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & \dots & 0 & 0 \\ 0 & \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & \dots & 0 & 0 \\ 0 & 0 & \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ \beta & 0 & 0 & 0 & 0 & 0 & \dots & 2\alpha + 6\beta & -\alpha - 4\beta \\ -\alpha - 4\beta & \beta & 0 & 0 & 0 & 0 & \dots & -\alpha - 4\beta & 2\alpha + 6\beta \end{bmatrix}$$

Matrix A

$$\mathbf{Ax} + \mathbf{f}_x(\mathbf{x}, \mathbf{y}) = 0$$

$$\mathbf{Ay} + \mathbf{f}_y(\mathbf{x}, \mathbf{y}) = 0$$

$$\begin{aligned} & \beta \mathbf{v}_{-1} + (-\alpha - 4\beta) \mathbf{v}_0 \\ & \quad + (2\alpha + 6\beta) \mathbf{v}_1 \\ & \quad + (-\alpha - 4\beta) \mathbf{v}_2 + \beta \mathbf{v}_3 + (f_x(i), f_y(i)) = 0 \end{aligned}$$

$$i = 1 : \begin{bmatrix} 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & 0 & 0 & \dots & \beta & -\alpha - 4\beta \\ -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & 0 & \dots & 0 & \beta \\ \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & \dots & 0 & 0 \\ 0 & \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & \dots & 0 & 0 \\ 0 & 0 & \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ \beta & 0 & 0 & 0 & 0 & 0 & \dots & 2\alpha + 6\beta & -\alpha - 4\beta \\ -\alpha - 4\beta & \beta & 0 & 0 & 0 & 0 & \dots & -\alpha - 4\beta & 2\alpha + 6\beta \end{bmatrix}$$

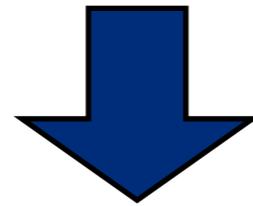
Matrix A

$$\mathbf{Ax} + \mathbf{f}_x(\mathbf{x}, \mathbf{y}) = 0$$

$$\mathbf{Ay} + \mathbf{f}_y(\mathbf{x}, \mathbf{y}) = 0$$

$$\begin{aligned} & \underline{\beta \mathbf{v}_{n-1} + (-\alpha - 4\beta) \mathbf{v}_n} \\ & + (2\alpha + 6\beta) \mathbf{v}_1 \\ & + (-\alpha - 4\beta) \mathbf{v}_2 + \beta \mathbf{v}_3 + (f_x(i), f_y(i)) = 0 \end{aligned}$$

1. Snake is circular!



$$\begin{bmatrix} 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & 0 & 0 & \dots & \underline{\beta} & -\alpha - 4\beta \\ -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & 0 & \dots & 0 & \beta \\ \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & \dots & 0 & 0 \\ 0 & \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & \dots & 0 & 0 \\ 0 & 0 & \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ \beta & 0 & 0 & 0 & 0 & 0 & \dots & 2\alpha + 6\beta & -\alpha - 4\beta \\ -\alpha - 4\beta & \beta & 0 & 0 & 0 & 0 & \dots & -\alpha - 4\beta & 2\alpha + 6\beta \end{bmatrix}$$

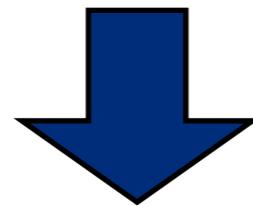
Matrix A

$$\begin{aligned} & \beta \mathbf{v}_{i-2} + (-\alpha - 4\beta) \mathbf{v}_{i-1} \\ & + (2\alpha + 6\beta) \mathbf{v}_i \\ & + (-\alpha - 4\beta) \mathbf{v}_{i+1} + \beta \mathbf{v}_{i+2} + (f_x(i), f_y(i)) = 0 \end{aligned}$$

$$\mathbf{Ax} + \mathbf{f}_x(\mathbf{x}, \mathbf{y}) = 0$$

$$\mathbf{Ay} + \mathbf{f}_y(\mathbf{x}, \mathbf{y}) = 0$$

2. Use circshift function!



$$\begin{bmatrix} 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & 0 & 0 & \dots & \beta & -\alpha - 4\beta \\ -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & 0 & \dots & 0 & \beta \\ \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & 0 & \dots & 0 & 0 \\ 0 & \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \beta & \dots & 0 & 0 \\ 0 & 0 & \beta & -\alpha - 4\beta & 2\alpha + 6\beta & -\alpha - 4\beta & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ \beta & 0 & 0 & 0 & 0 & 0 & \dots & 2\alpha + 6\beta & -\alpha - 4\beta \\ -\alpha - 4\beta & \beta & 0 & 0 & 0 & 0 & \dots & -\alpha - 4\beta & 2\alpha + 6\beta \end{bmatrix}$$

Solve equations

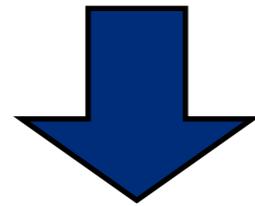
$$\mathbf{Ax} + \mathbf{f}_x(\mathbf{x}, \mathbf{y}) = 0$$

$$\mathbf{Ay} + \mathbf{f}_y(\mathbf{x}, \mathbf{y}) = 0$$

Solve equations

$$\mathbf{Ax} + \mathbf{f}_x(\mathbf{x}, \mathbf{y}) = 0$$

$$\mathbf{Ay} + \mathbf{f}_y(\mathbf{x}, \mathbf{y}) = 0$$



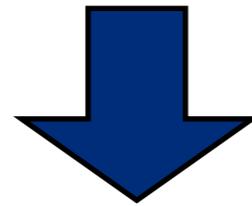
$$\mathbf{Ax}_t + \mathbf{f}_x(\mathbf{x}_{t-1}, \mathbf{y}_{t-1}) = -\gamma(\mathbf{x}_t - \mathbf{x}_{t-1})$$

$$\mathbf{Ay}_t + \mathbf{f}_y(\mathbf{x}_{t-1}, \mathbf{y}_{t-1}) = -\gamma(\mathbf{y}_t - \mathbf{y}_{t-1})$$

Solve equations

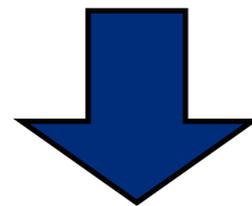
$$\mathbf{Ax} + \mathbf{f}_x(\mathbf{x}, \mathbf{y}) = 0$$

$$\mathbf{Ay} + \mathbf{f}_y(\mathbf{x}, \mathbf{y}) = 0$$



$$\mathbf{Ax}_t + \mathbf{f}_x(\mathbf{x}_{t-1}, \mathbf{y}_{t-1}) = -\gamma(\mathbf{x}_t - \mathbf{x}_{t-1})$$

$$\mathbf{Ay}_t + \mathbf{f}_y(\mathbf{x}_{t-1}, \mathbf{y}_{t-1}) = -\gamma(\mathbf{y}_t - \mathbf{y}_{t-1})$$



Use LU
decomposition
if needed!

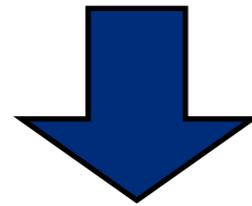
$$\mathbf{x}_t = \underline{(\mathbf{A} + \gamma\mathbf{I})}^{-1}(\gamma\mathbf{x}_{t-1} - \mathbf{f}_x(\mathbf{x}_{t-1}, \mathbf{y}_{t-1}))$$

$$\mathbf{y}_t = (\mathbf{A} + \gamma\mathbf{I})^{-1}(\gamma\mathbf{y}_{t-1} - \mathbf{f}_y(\mathbf{x}_{t-1}, \mathbf{y}_{t-1}))$$

Solve equations

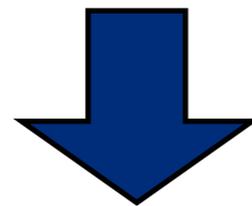
$$\mathbf{Ax} + \mathbf{f}_x(\mathbf{x}, \mathbf{y}) = 0$$

$$\mathbf{Ay} + \mathbf{f}_y(\mathbf{x}, \mathbf{y}) = 0$$



$$\mathbf{Ax}_t + \mathbf{f}_x(\mathbf{x}_{t-1}, \mathbf{y}_{t-1}) = -\gamma(\mathbf{x}_t - \mathbf{x}_{t-1})$$

$$\mathbf{Ay}_t + \mathbf{f}_y(\mathbf{x}_{t-1}, \mathbf{y}_{t-1}) = -\gamma(\mathbf{y}_t - \mathbf{y}_{t-1})$$



$$\mathbf{x}_t = (\mathbf{A} + \gamma\mathbf{I})^{-1}(\gamma\mathbf{x}_{t-1} - \mathbf{f}_x(\mathbf{x}_{t-1}, \mathbf{y}_{t-1}))$$

$$\mathbf{y}_t = (\mathbf{A} + \gamma\mathbf{I})^{-1}(\gamma\mathbf{y}_{t-1} - \mathbf{f}_y(\mathbf{x}_{t-1}, \mathbf{y}_{t-1}))$$

Use [interp2](#)
function

Last

1. Don't forget to smooth images to enlarge "potential field"
2. Start with a simple case first
3. Snake needs parameter adjustment

Codes that we used in the discussion session

```
clc;
clear all;
close all;

img = imread('lena.jpg');
figure;
imshow(img);
hold on;

button = 1;
n = 0;
while button == 1
    [xi,yi,button] = ginput(1);
    plot(xi,yi,'go')
    n = n+1;
    xy(:,n) = [xi;yi];
end

n = n+1;
xy(:,n) = [xy(1,1);xy(2,1)];
```

```
% Original curve
```

```
xys = xy;
```

```
xs = xys(1,:);
```

```
ys = xys(2,:);
```

```
hold on;
```

```
plot(xs, ys, 'r-');
```

```
% Interpolate with a spline curve
```

```
t = 1:n;
```

```
ts = 1:0.1:n;
```

```
xys = spline(t,xy,ts);
```

```
xs = xys(1,:);
```

```
ys = xys(2,:);
```

```
hold on;
```

```
plot(xs, ys, 'b-');
```

Codes that we used in the discussion session

```
% Read multiple images from a folder
```

```
srcFiles = dir('/Winter 2015/liptracking2/*.jpg');  
for i = 1 : length(srcFiles)  
    filename = strcat('/Winter 2015/liptracking2/',srcFiles(i).name);  
    I = imread(filename);  
end
```